

# RANMOINTHE FINHL FRONTIER





# SHTELLITE 15... THE FINHL FRONTIER 4 EL DORHOO 20 MOTHER OF MERCY 42 COMING HOME 54 THE PLCHEMIST 67 ISLE OF PUHLON 79 STARBLIND 101 THE THLISMAN 124 THE MAN WHO WOLLD BE KING 143 WHEN THE WILD WIND BLOWS 160

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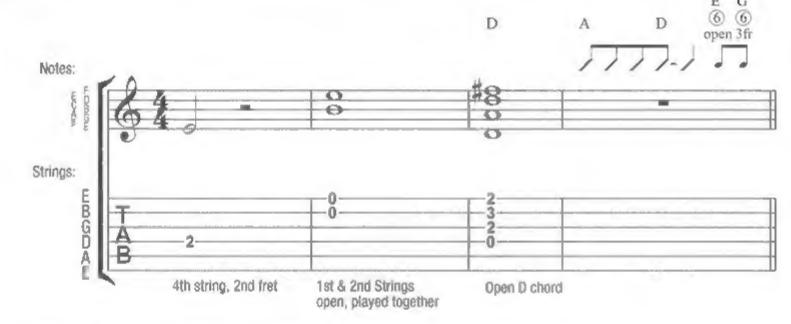
# Guitar Tablature Explained

Guitar music can be notated in three different ways: on a musical stave, in tablature, and in rhythm slashes

RHYTHM SLASHES: are written above the stave. Strum chords in the rhythm indicated. Round noteheads indicate single notes.

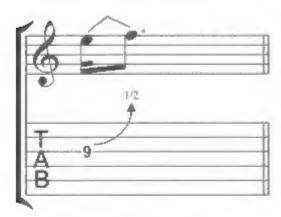
THE MUSICAL STAVE: shows pitches and rhythms and is divided by lines into bars. Pitches are named after the first seven letters of the alphabet.

TABLATURE: graphically represents the guitar fingerboard. Each horizontal line represents a string, and each number represents a fret.

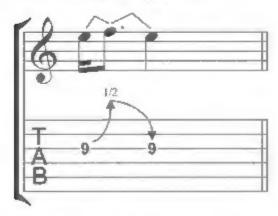


### Definitions for special guitar notation

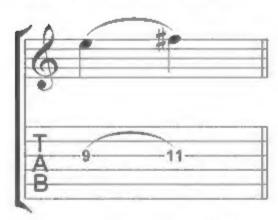
SEMI-TONE BEND: Strike the note and bend up a semi-tone (½ step).



BEND & RELEASE: Strike the note and bend up as indicated, then release back to the original note.



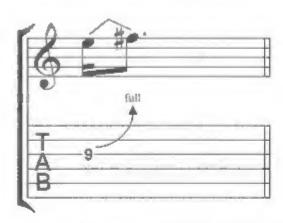
HAMMER-ON: Strike the first note with one finger, then sound the second note (on the same string) with another finger by fretting it without picking.



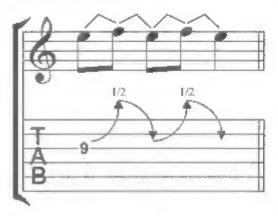
NATURAL HARMONIC: Strike the note while the fret-hand lightly touches the string directly over the fret indicated.



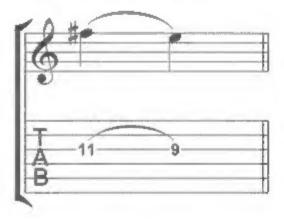
WHOLE-TONE BEND: Strike the note and bend up a whole-tone (full step).



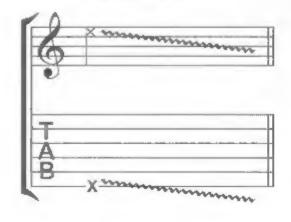
COMPOUND BEND & RELEASE: Strike the note and bend up and down in the rhythm indicated.



PULL-OFF: Place both fingers on the note to be sounded, strike the first note and without picking, pull the finger off to sound the second note.



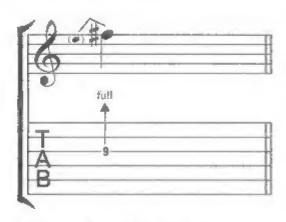
PICK SCRAPE: The edge of the pick is rubbed down (or up) the string, producing a scratchy sound.



GRACE NOTE BEND: Strike the note and bend as indicated. Play the first note as quickly as possible.



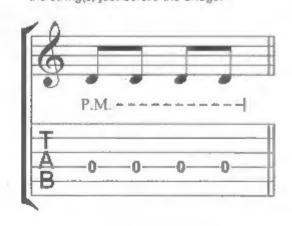
PRE-BEND: Bend the note as indicated, then strike it.



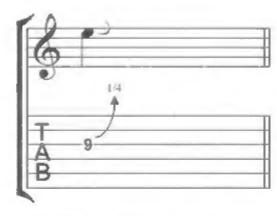
LEGATO SLIDE (GLISS): Strike the first note and then slide the same fret-hand finger up or down to the second note. The second note is not struck.



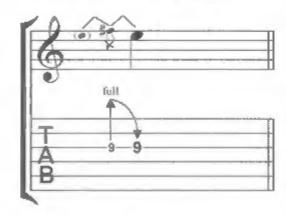
PALM MUTING: The note is partially muted by the pick hand lightly touching the string(s) just before the bridge.



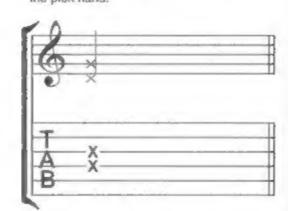
QUARTER-TONE BEND: Strike the note and bend up a ¼ step



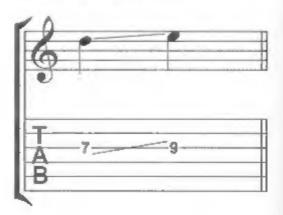
PRE-BEND & RELEASE: Bend the note as indicated. Strike it and release the note back to the original pitch.



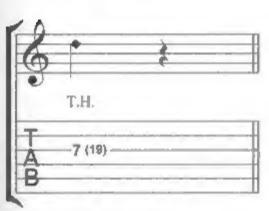
MUFFLED STRINGS: A percussive sound is produced by laying the first hand across the string(s) without depressing, and striking them with the pick hand.



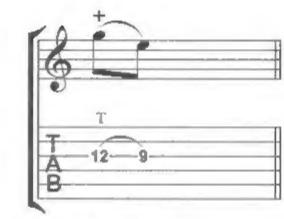
SHIFT SLIDE (GLISS & RESTRIKE): Same as legato slide, except the second note is struck.



TAP HARMONIC: The note is fretted normally and a harmonic is produced by 'slapping' or tapping the fret indicated in brackets (which will be twelve frets higher than the fretted note.)



TRILL: Very rapidly alternate between the notes indicated by continuously hammering-on and pulling-off.



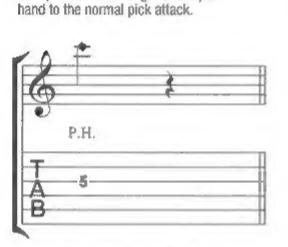
TAPPING: Hammer ('tap') the fret

fretted by the fret hand.

indicated with the pick-hand index or

middle finger and pull-off to the note

RAKE: Drag the pick across the strings with a single motion.



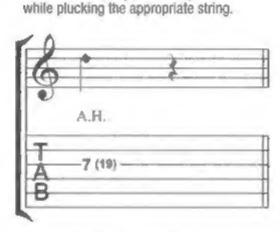
PINCH HARMONIC: The note is fretted

normally and a harmonic is produced

by adding the edge of the thumb or

the tip of the index finger of the pick

TREMOLO PICKING: The note is picked as rapidly and continously as possible.



ARTIFICIAL HARMONIC: The note is

fretted normally and a harmonic is

produced by gently resting the pick

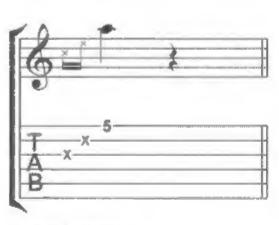
hand's index finger directly above

the indicated fret (in brackets)

ARPEGGIATE: Play the notes of the chord indicated by quickly rolling them from bottom to top.



SWEEP PICKING: Rhythmic downstroke and/or upstroke motion across the strings.



VIBRATO DIVE BAR AND RETURN: The pitch of the note or chord is dropped a specific number of steps (in rhythm) then returned to the original pitch.

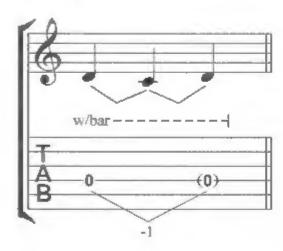


VIBRATO BAR SCOOP: Depress the bar just before striking the note, then quickly release the bar.

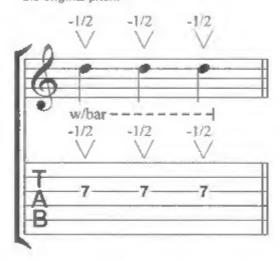


VIBRATO BAR DIP: Strike the note and then immediately drop a specific number of steps, then release back to the original pitch.









# Additional musical definitions



(accent)

Accentuate note (play it louder).

D.S. al Coda

Go back to the sign (%), then play until the bar marked To Coda & then skip to the section marked & Coda.



(accent)

Accentuate note with greater intensity.

D.C. al Fine

Go back to the beginning of the song and play until the bar marked Fine.



(staccato)

Shorten time value of note.

tacet

Instrument is silent (drops out)...

0

Downstroke

v

Upstroke

. - - .

Repeat bars between signs.

NOTE: Tablature numbers in brackets mean:

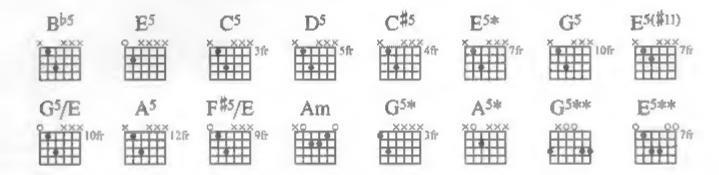
- 1. The note is sustained, but a new articulation
- (such as hammer on or slide) begins
- 2. A note may be fretted but not necessarily played.

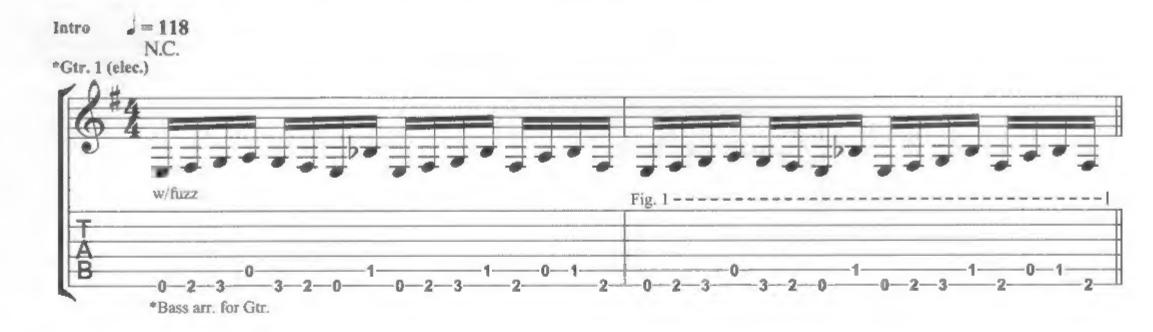


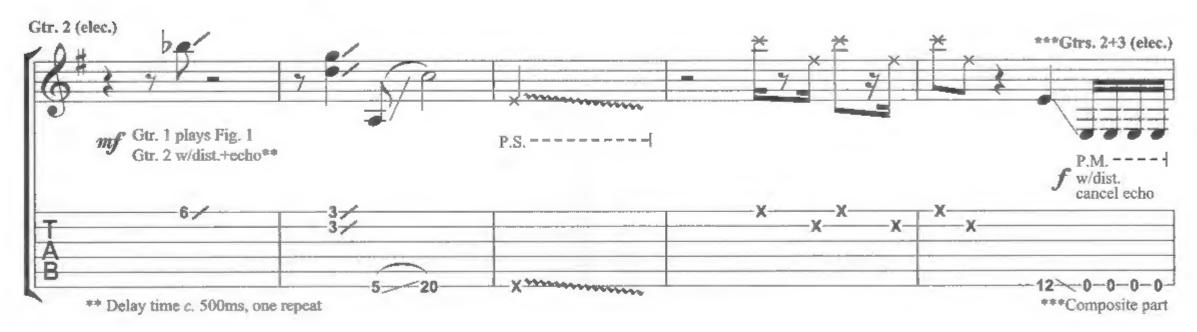
When a repeat section has different endings, play the first ending only the first time and the second ending only the second time.

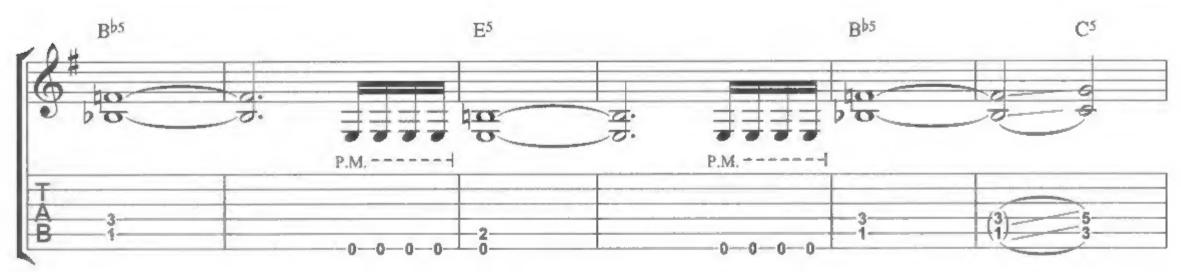
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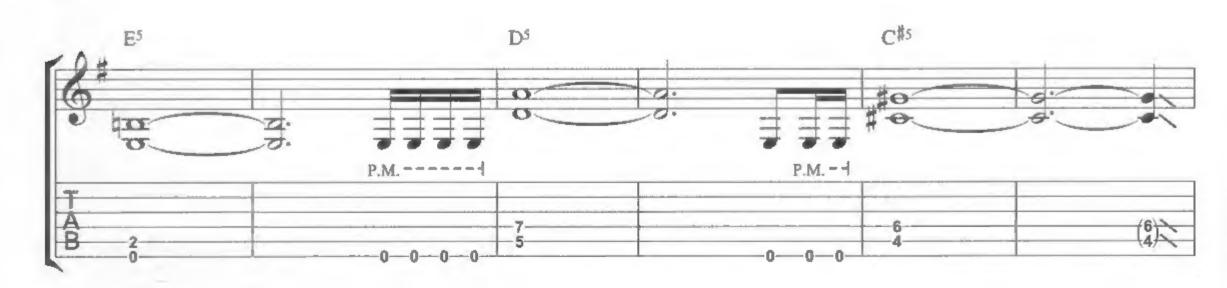
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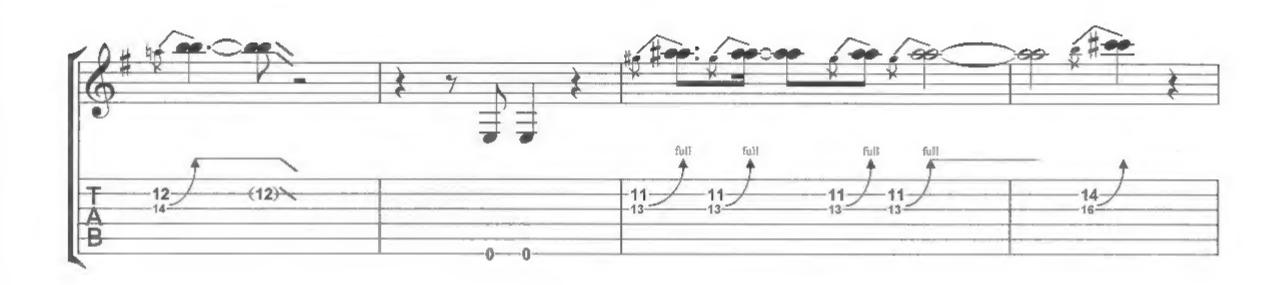


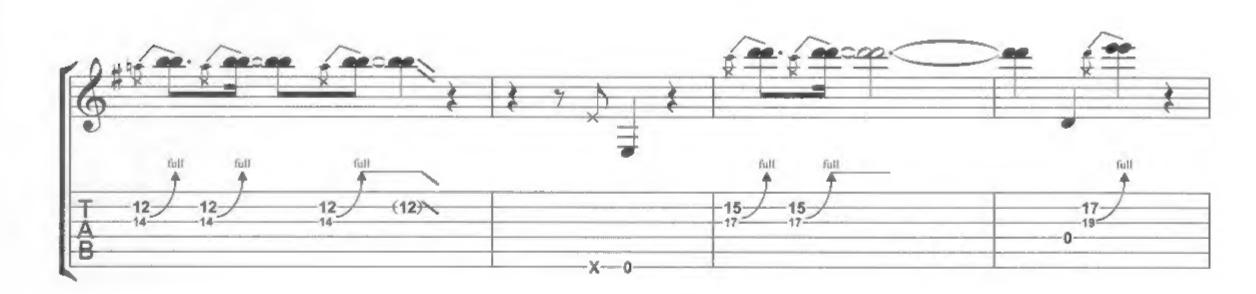


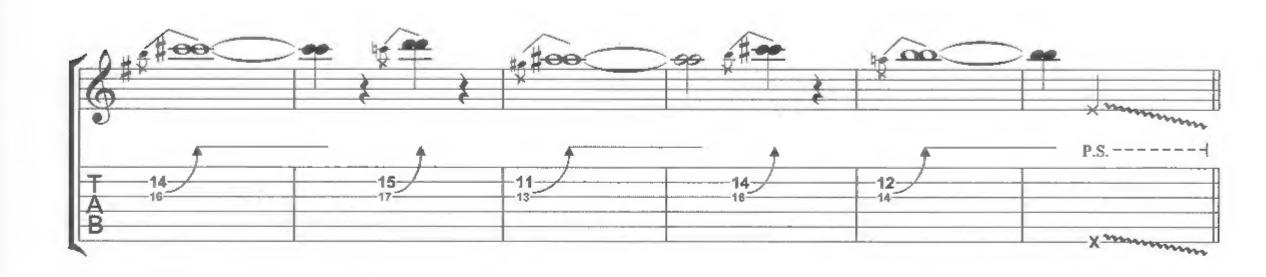


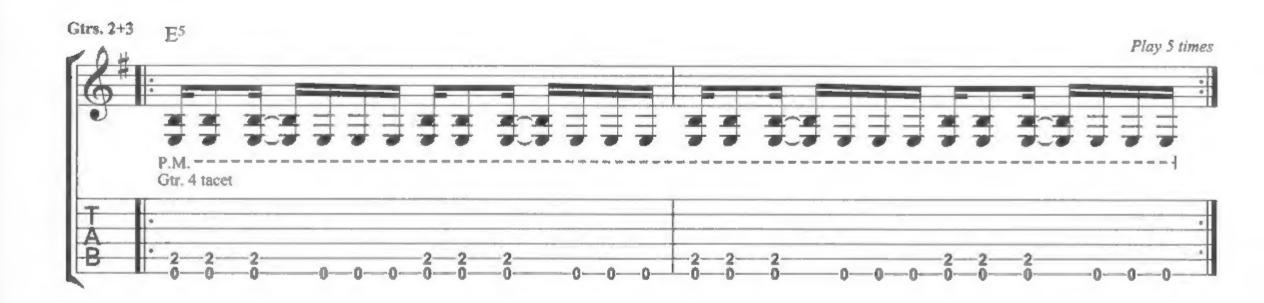


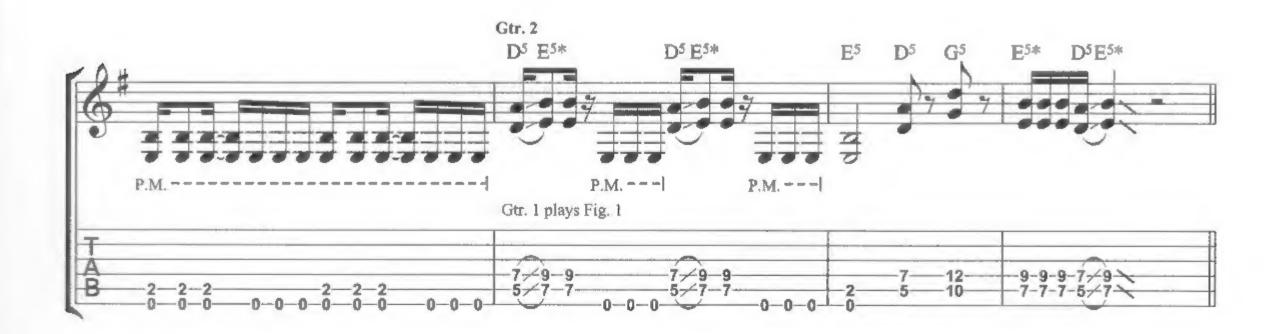




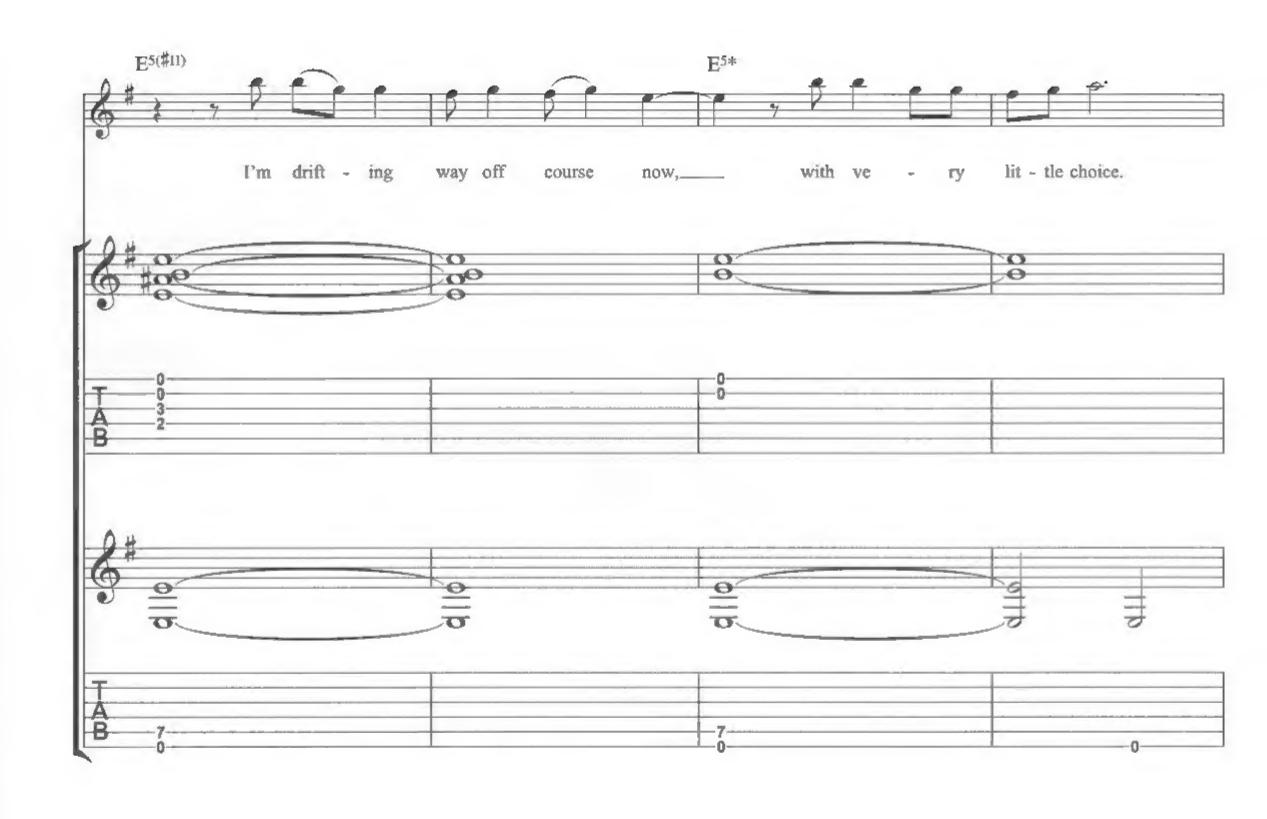


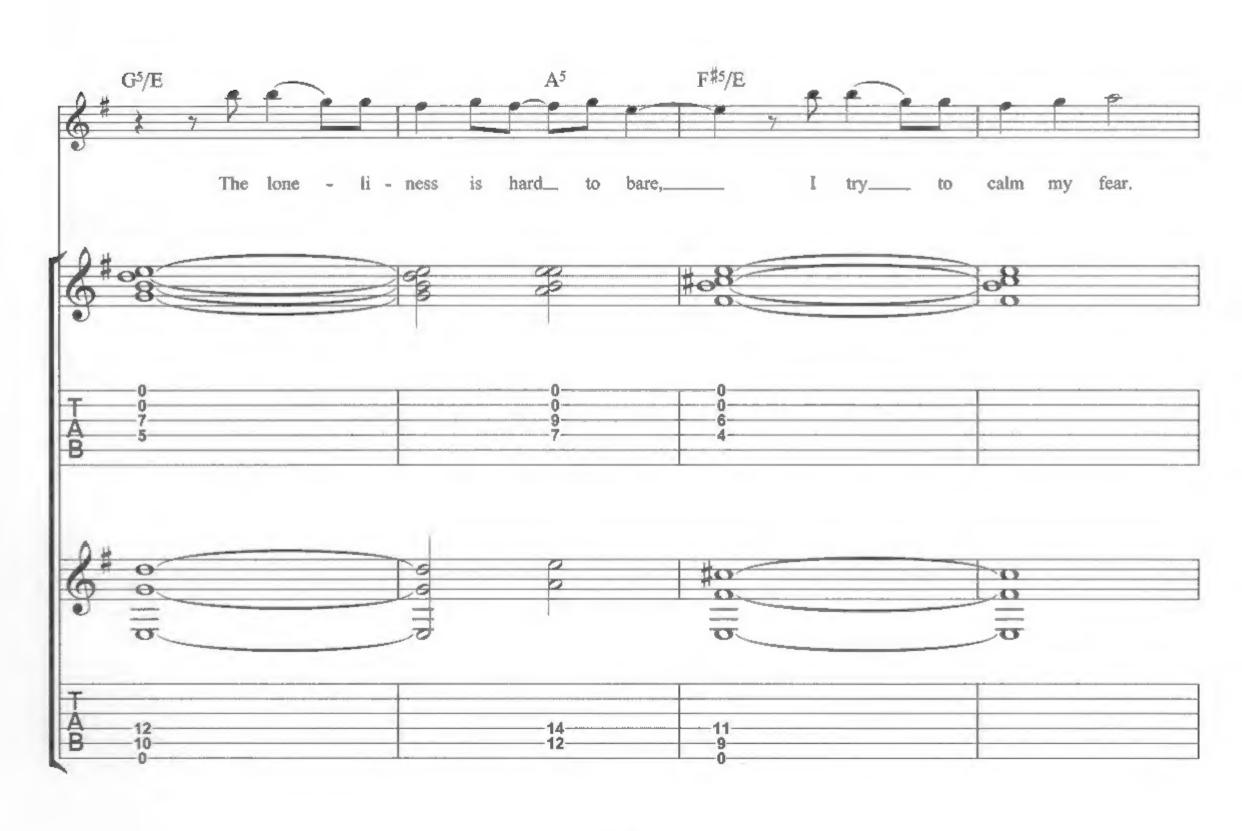


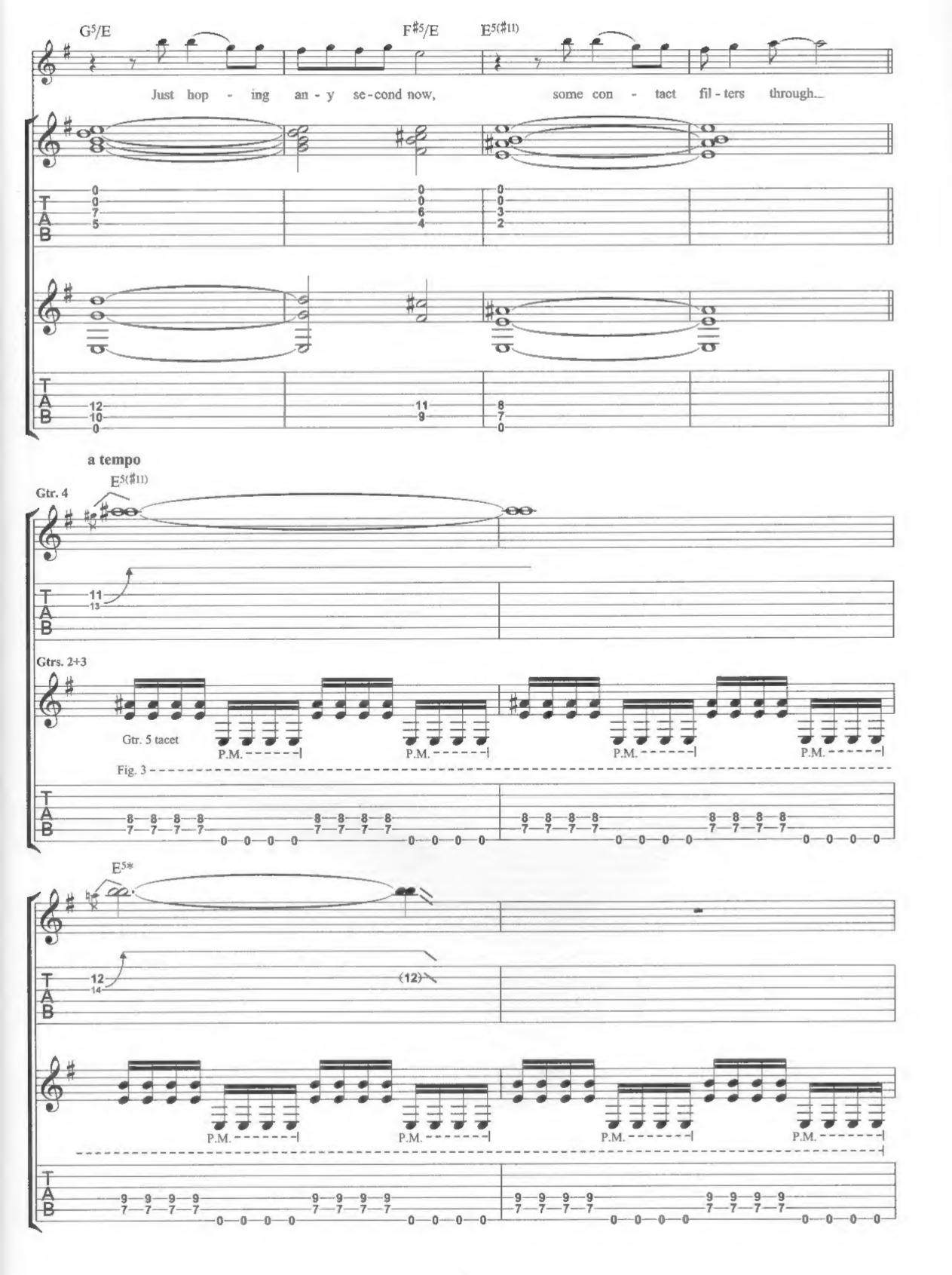


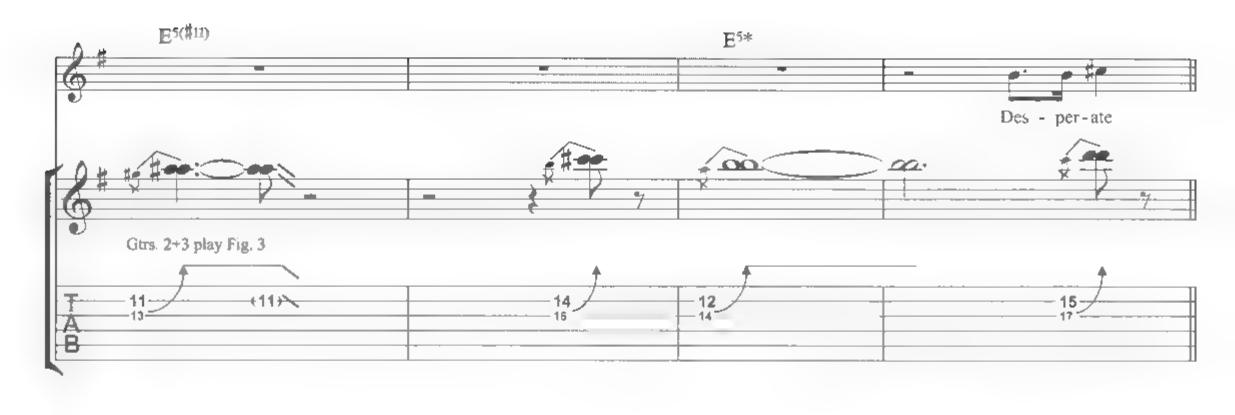


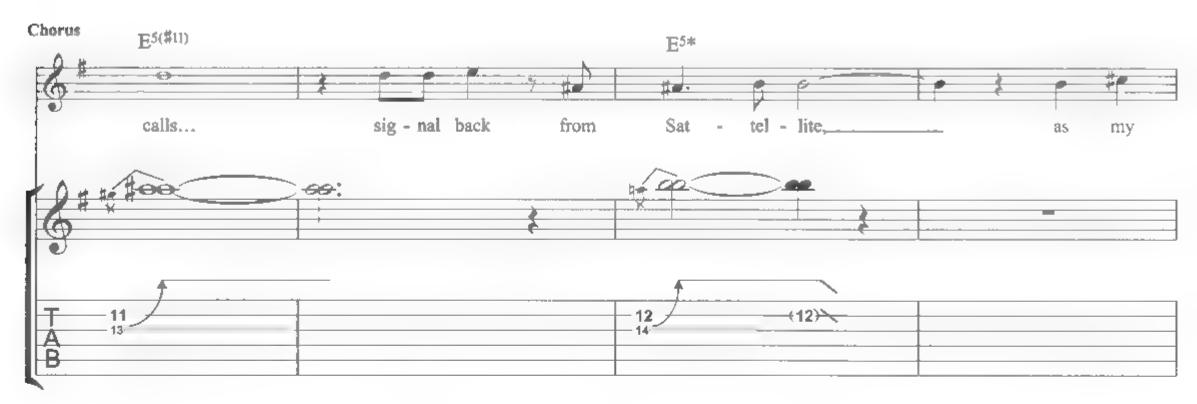


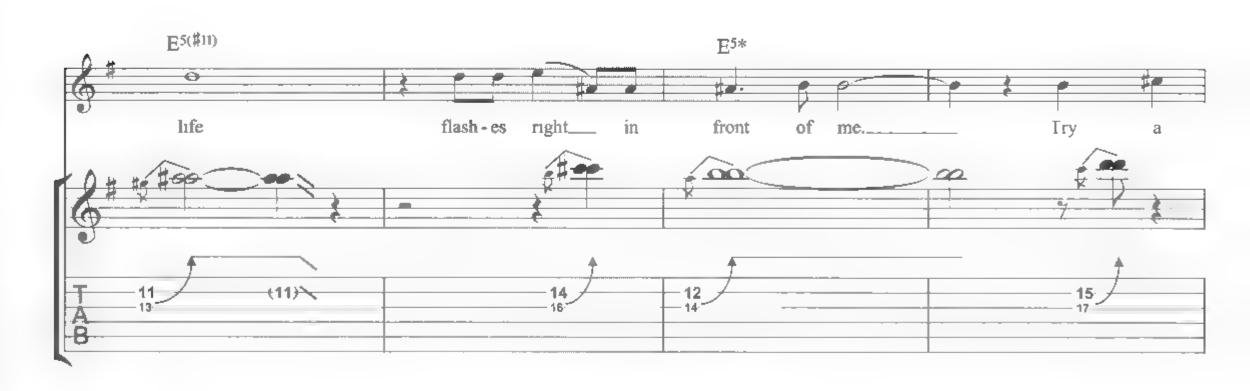


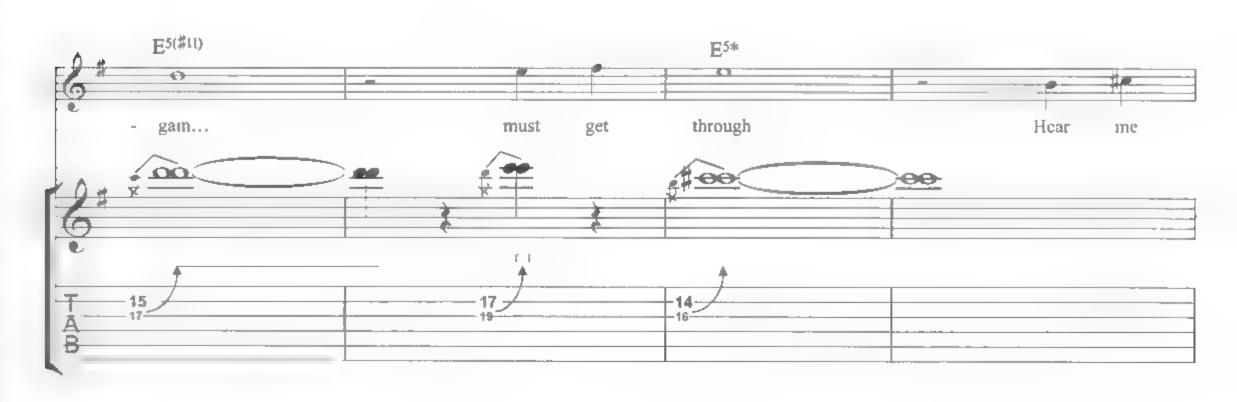


















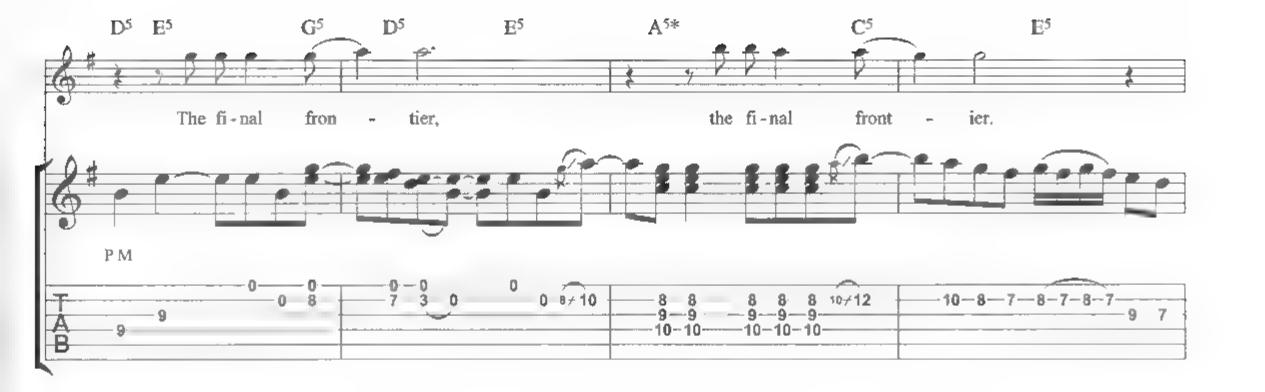


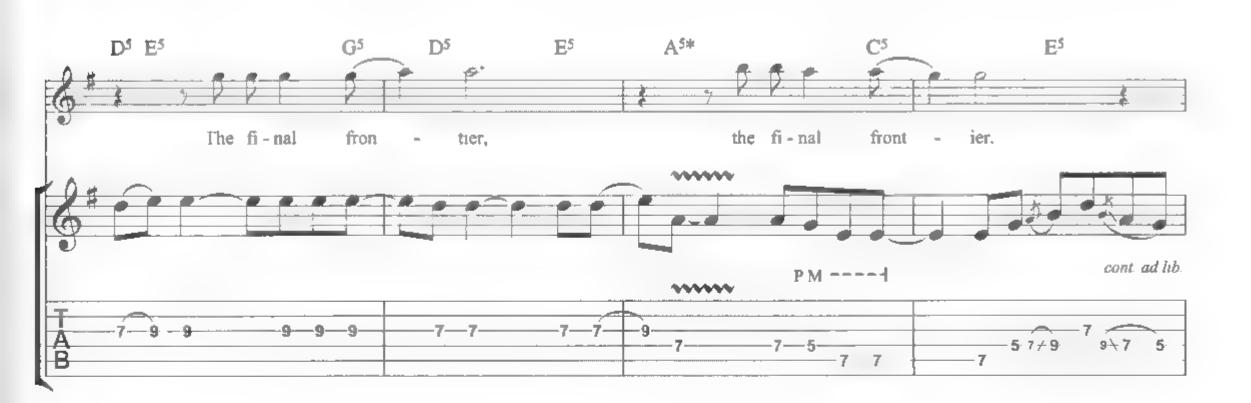
















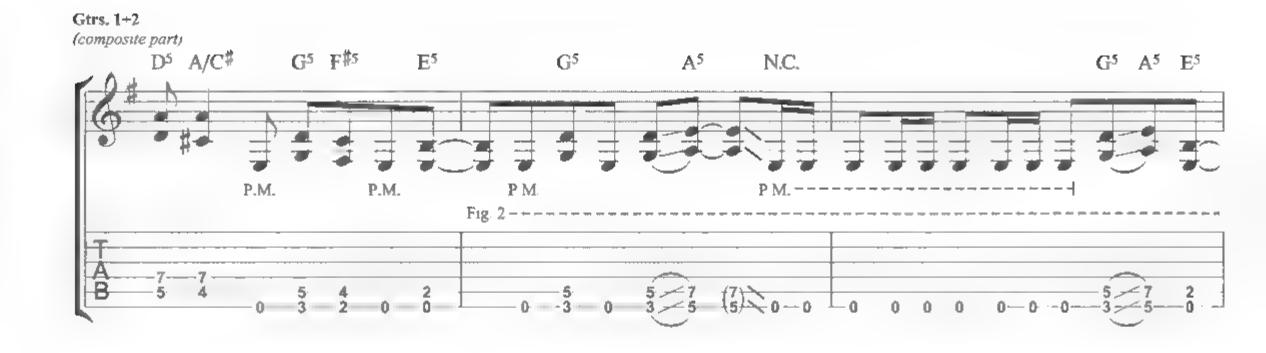
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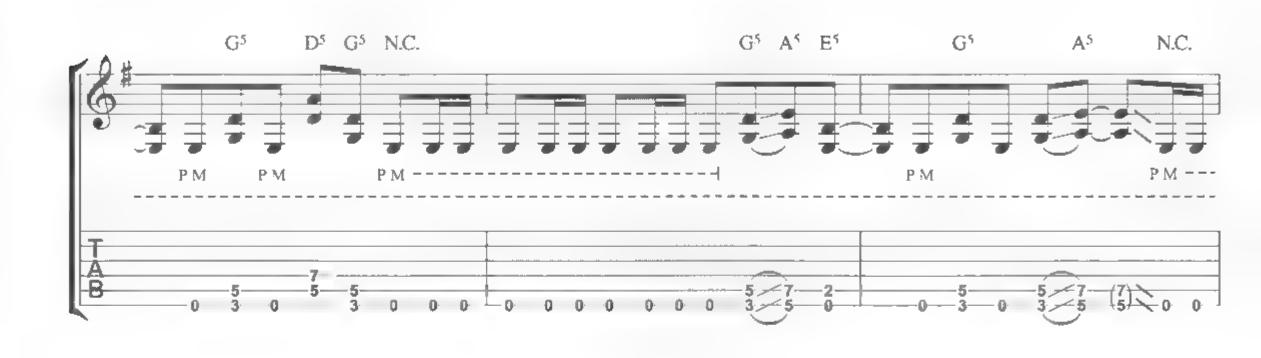
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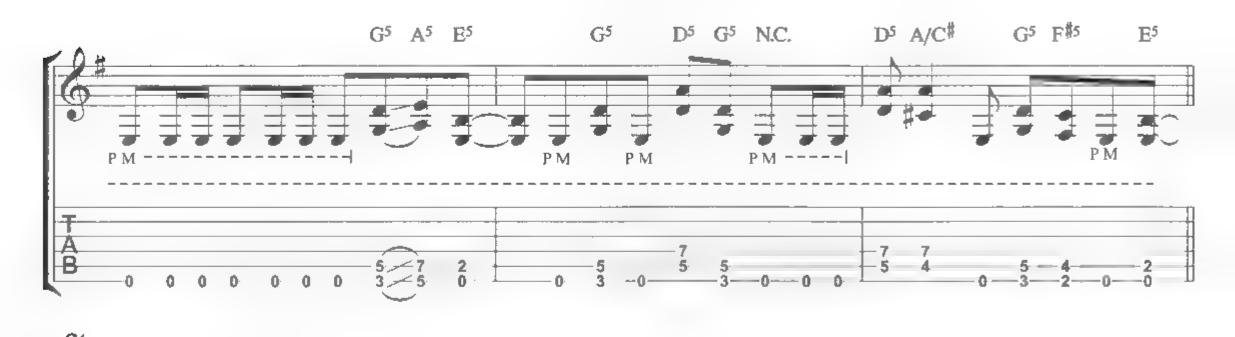
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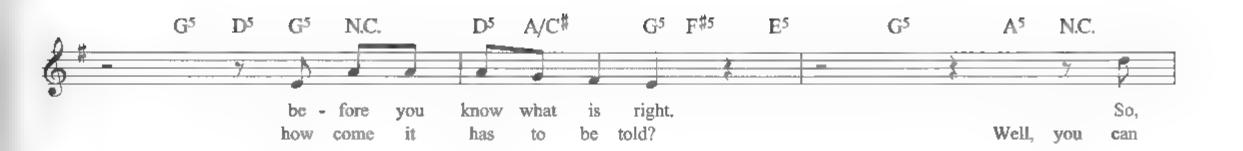


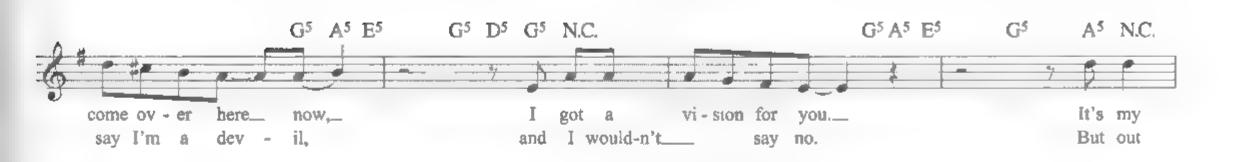




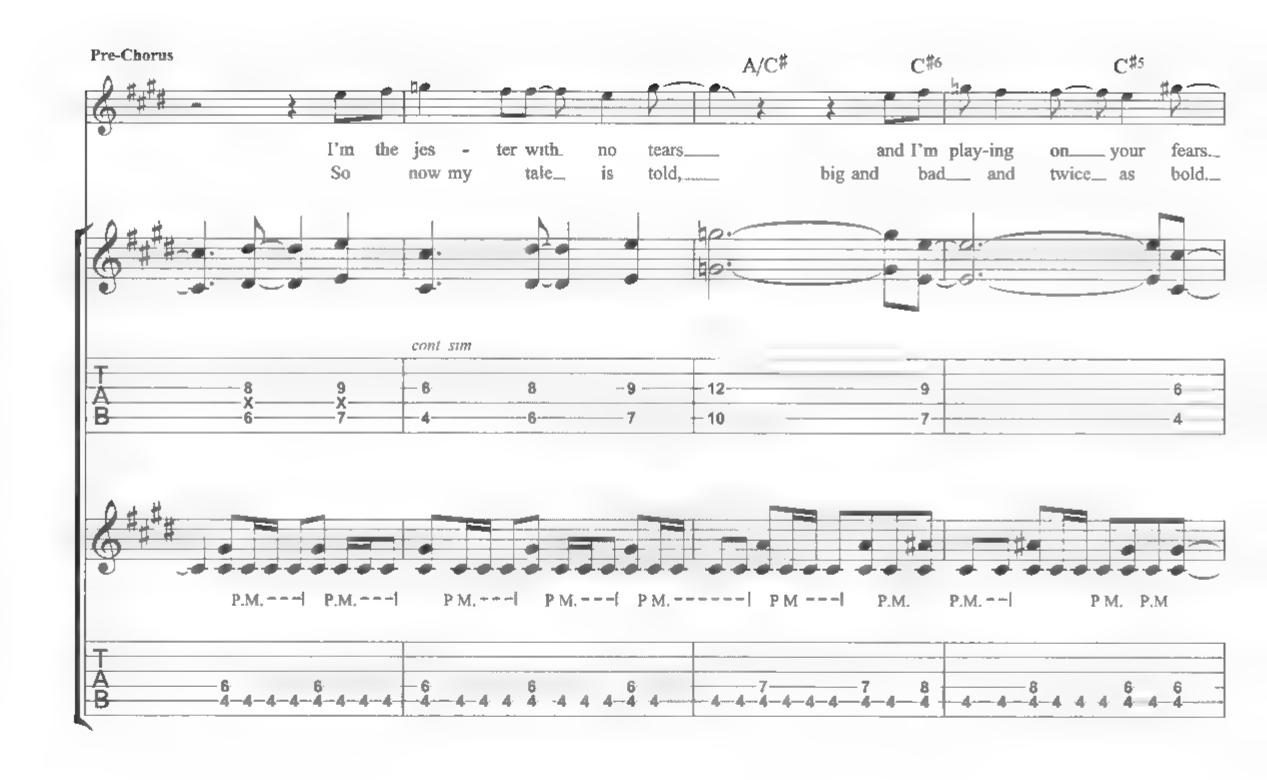




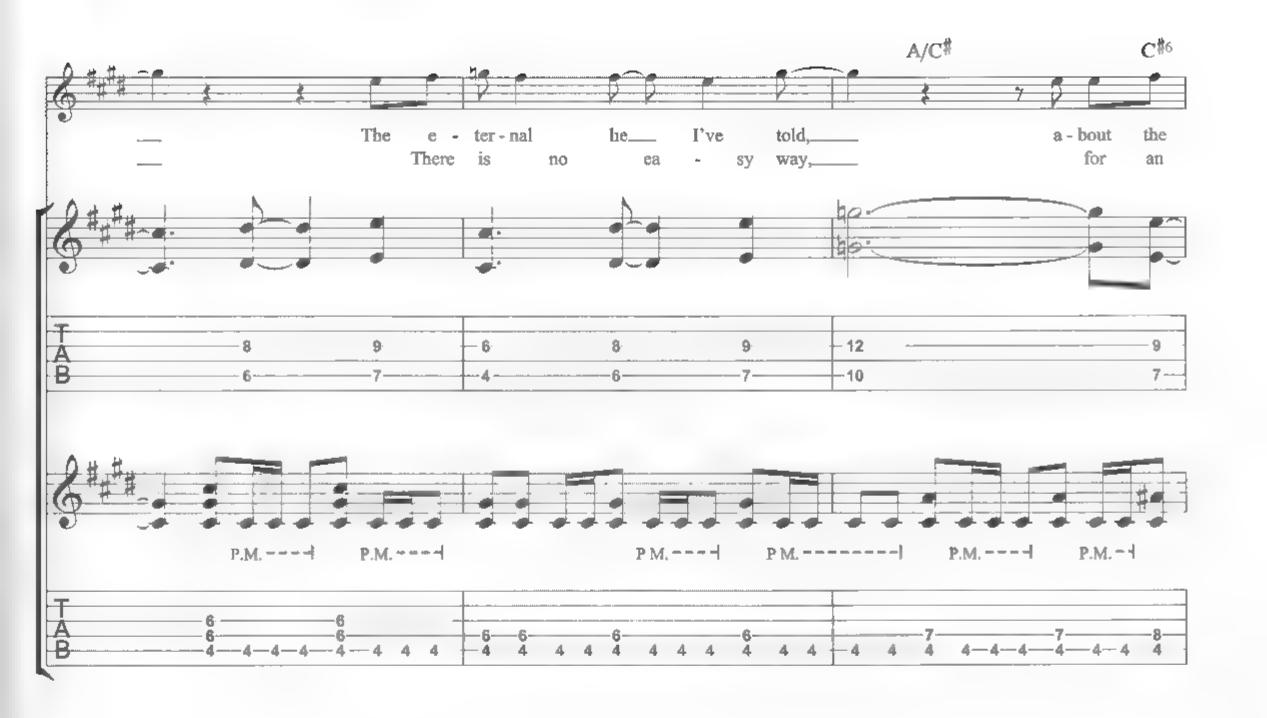




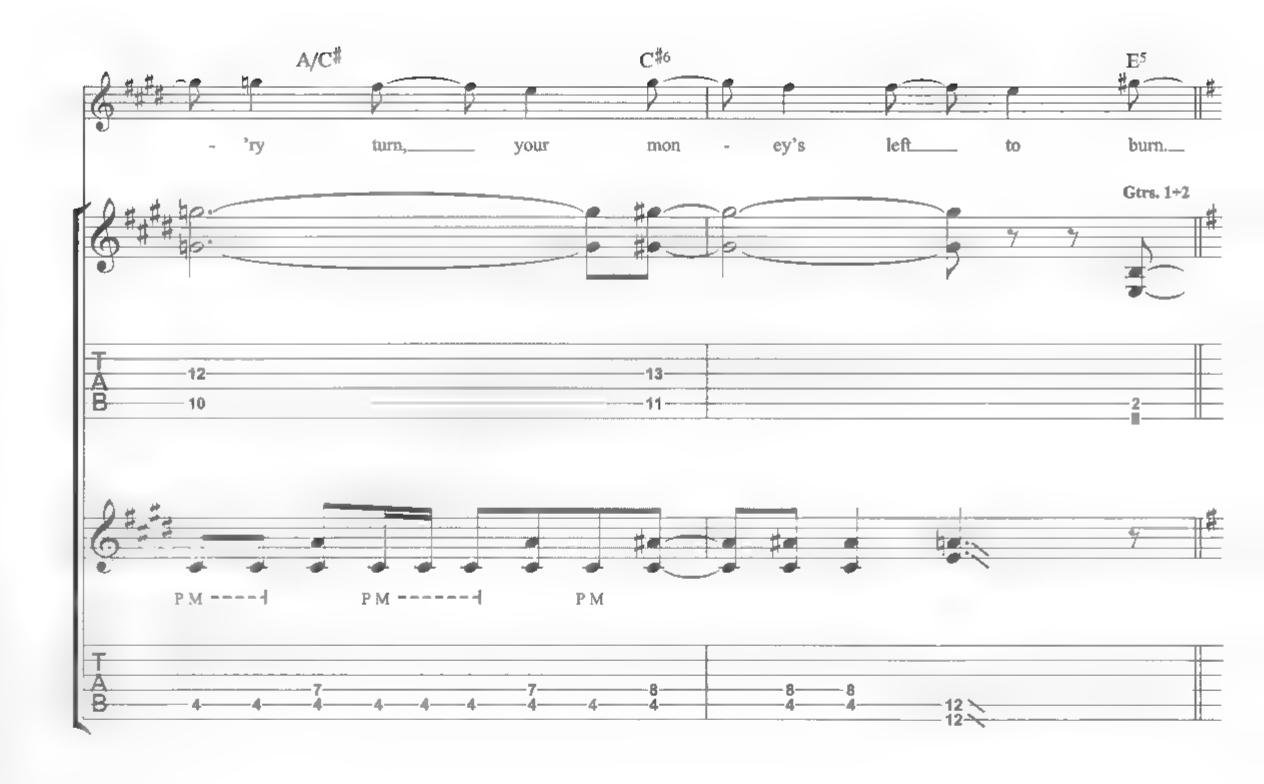




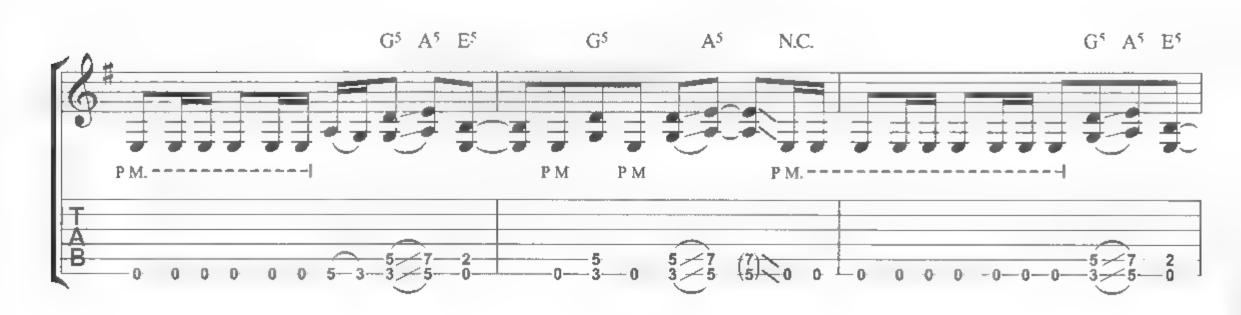




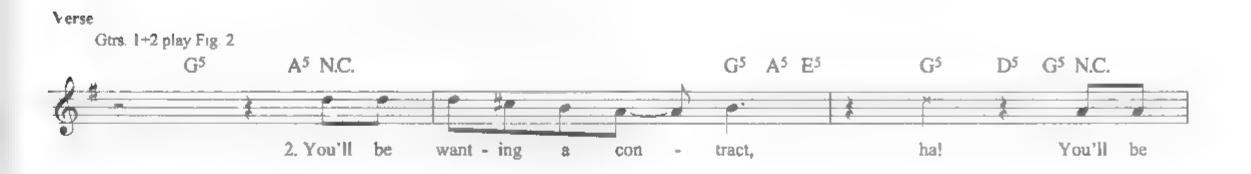


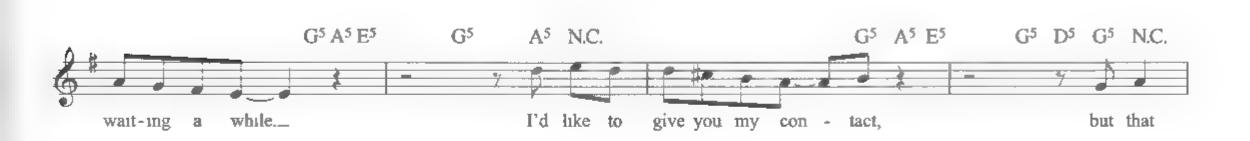


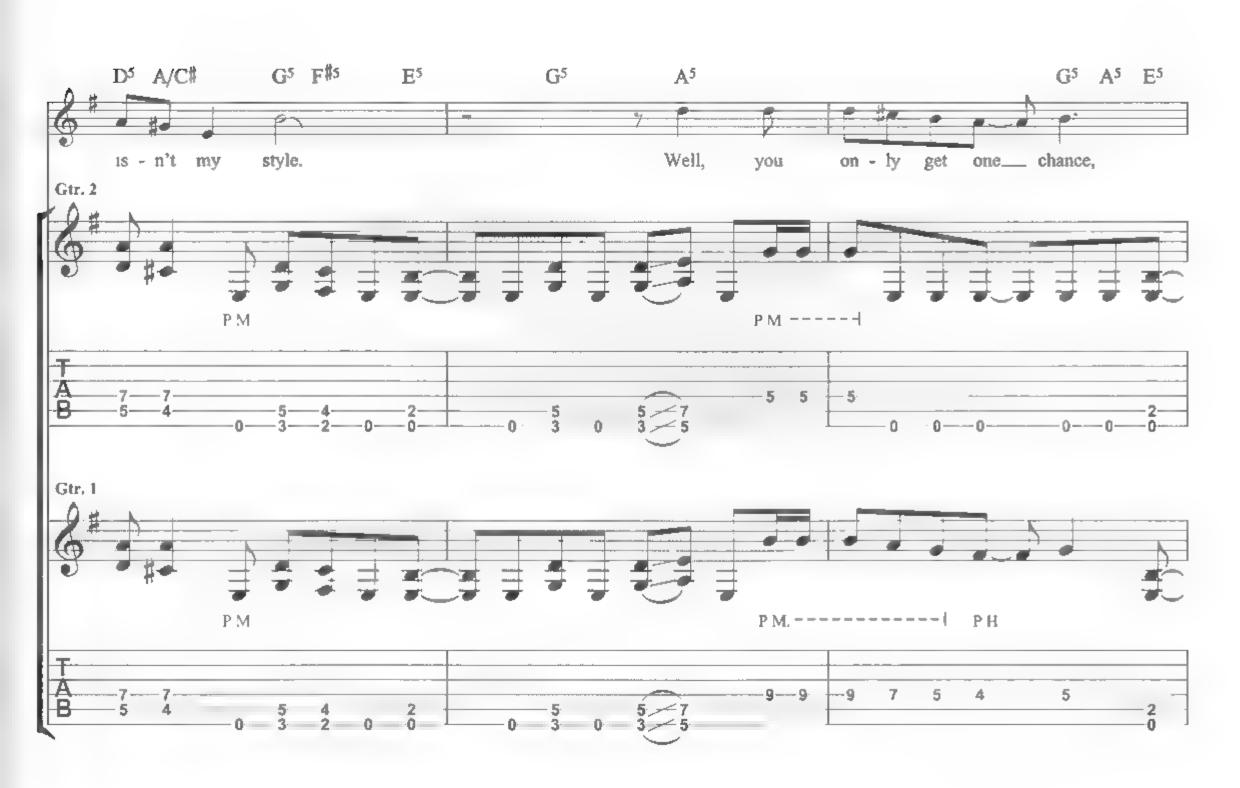


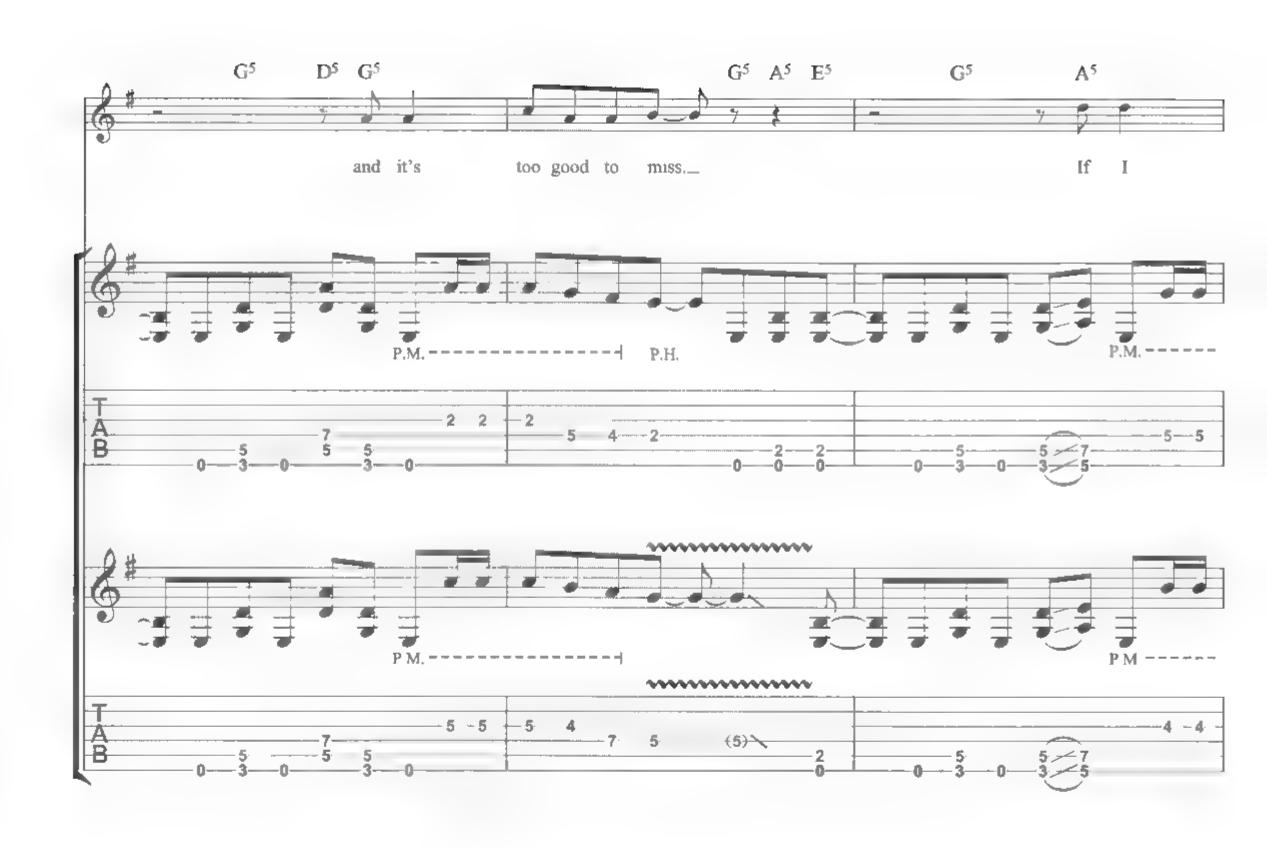


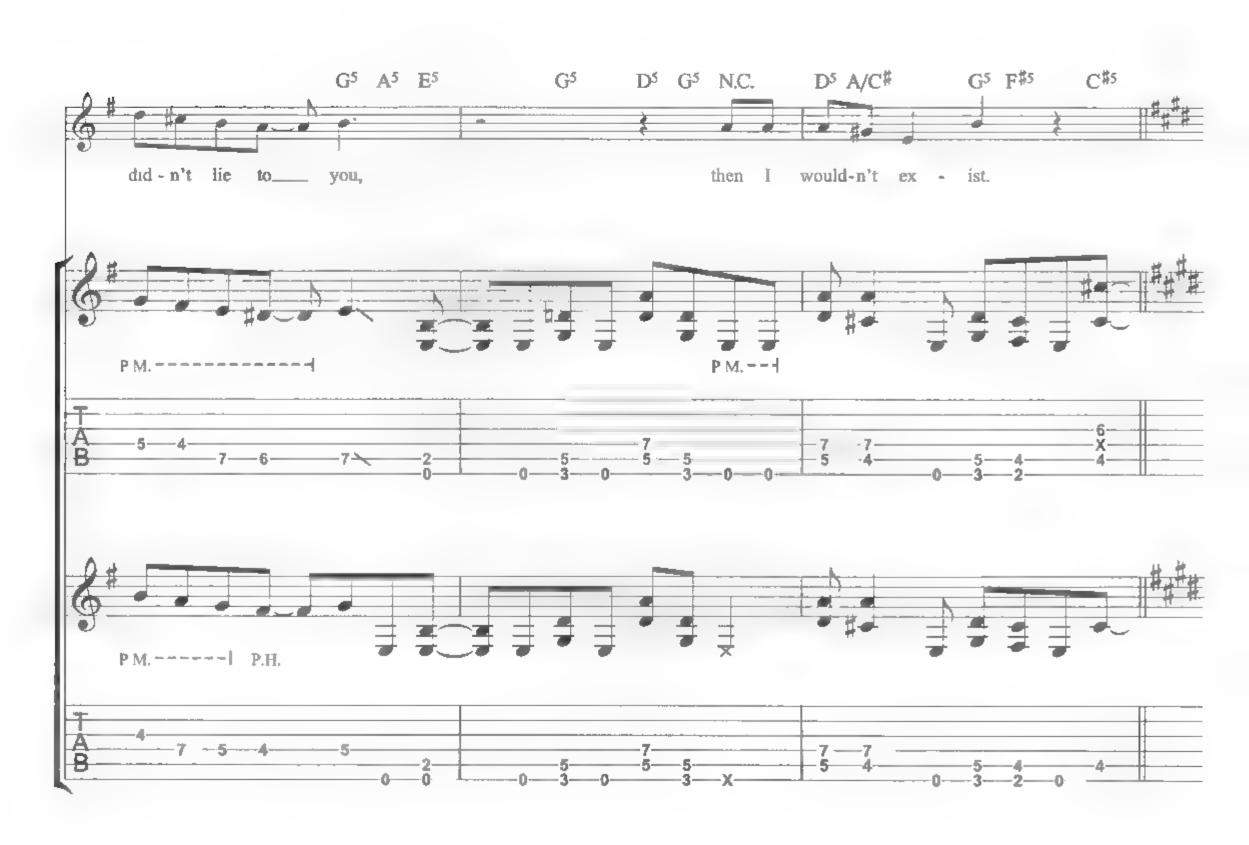




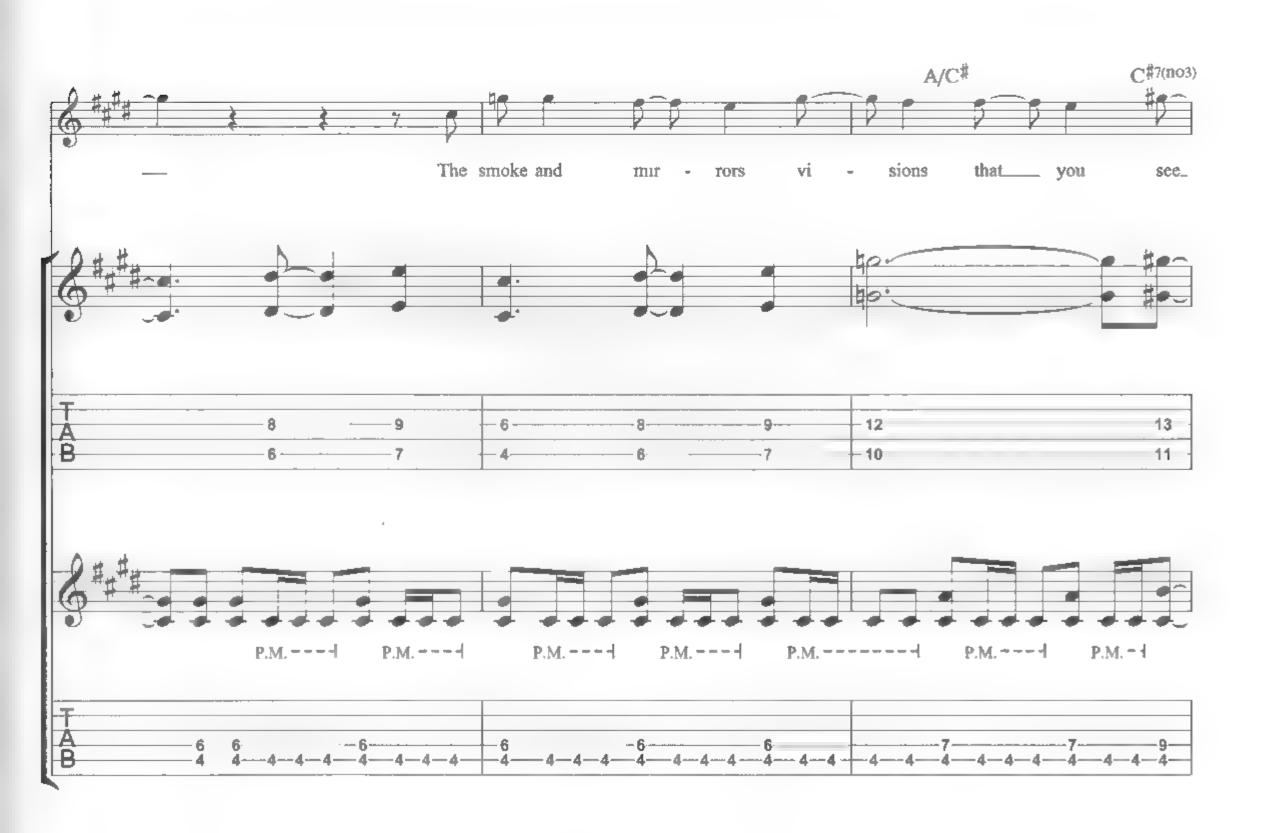








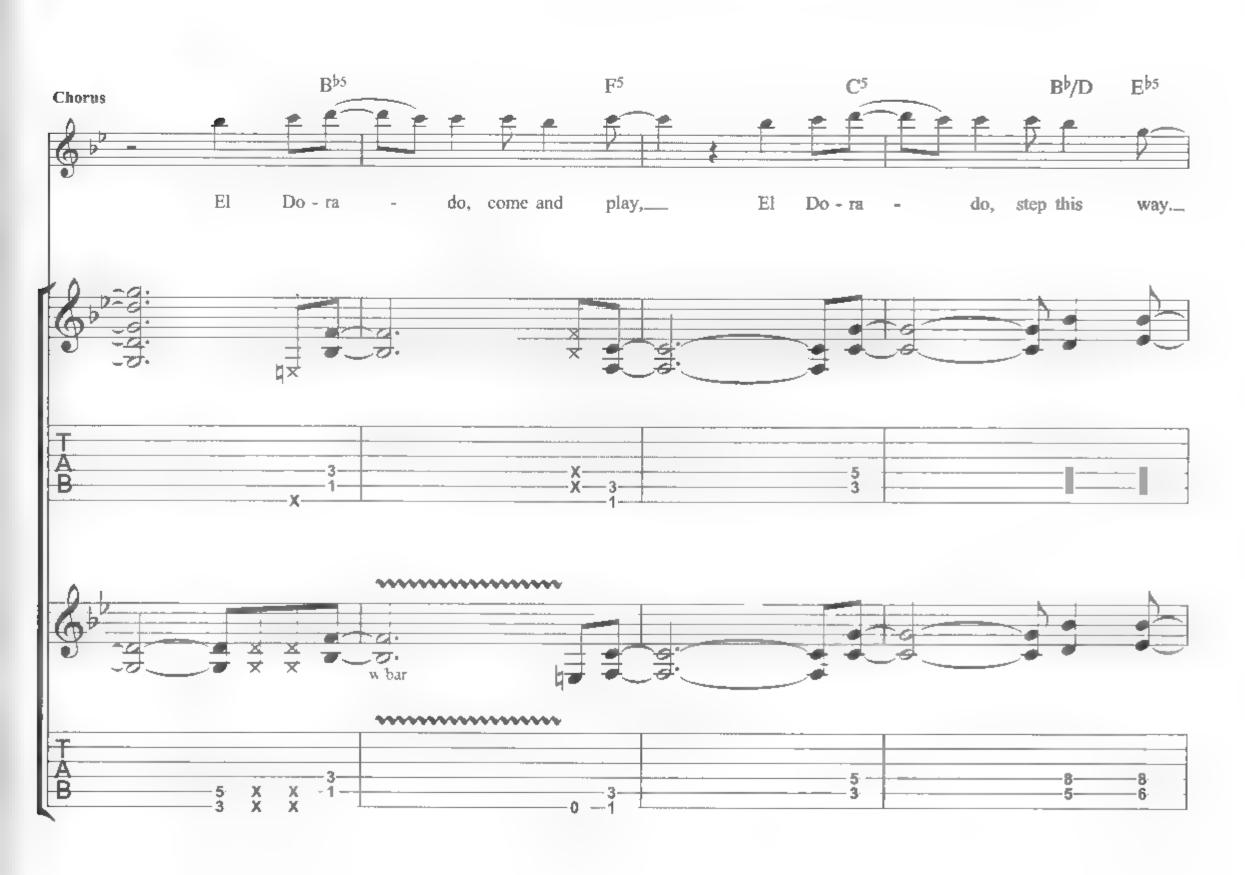


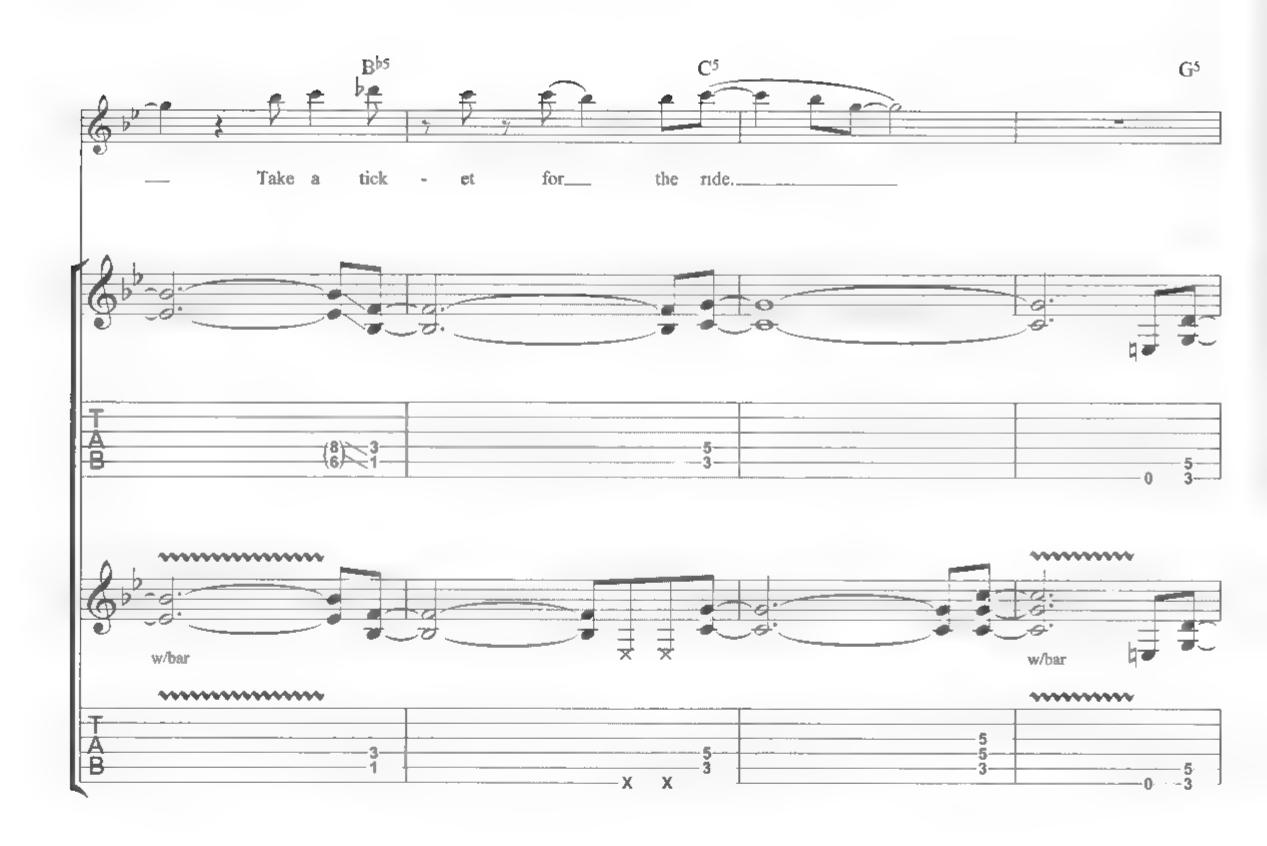


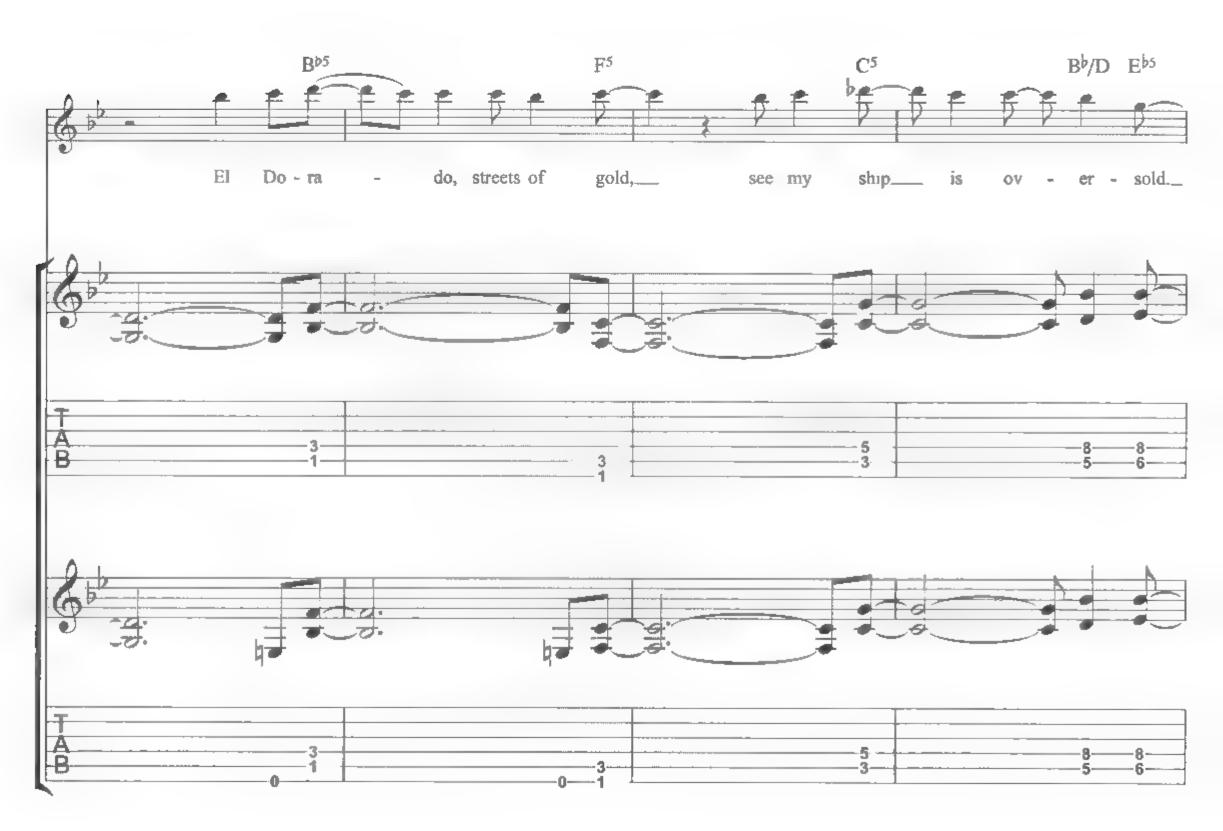




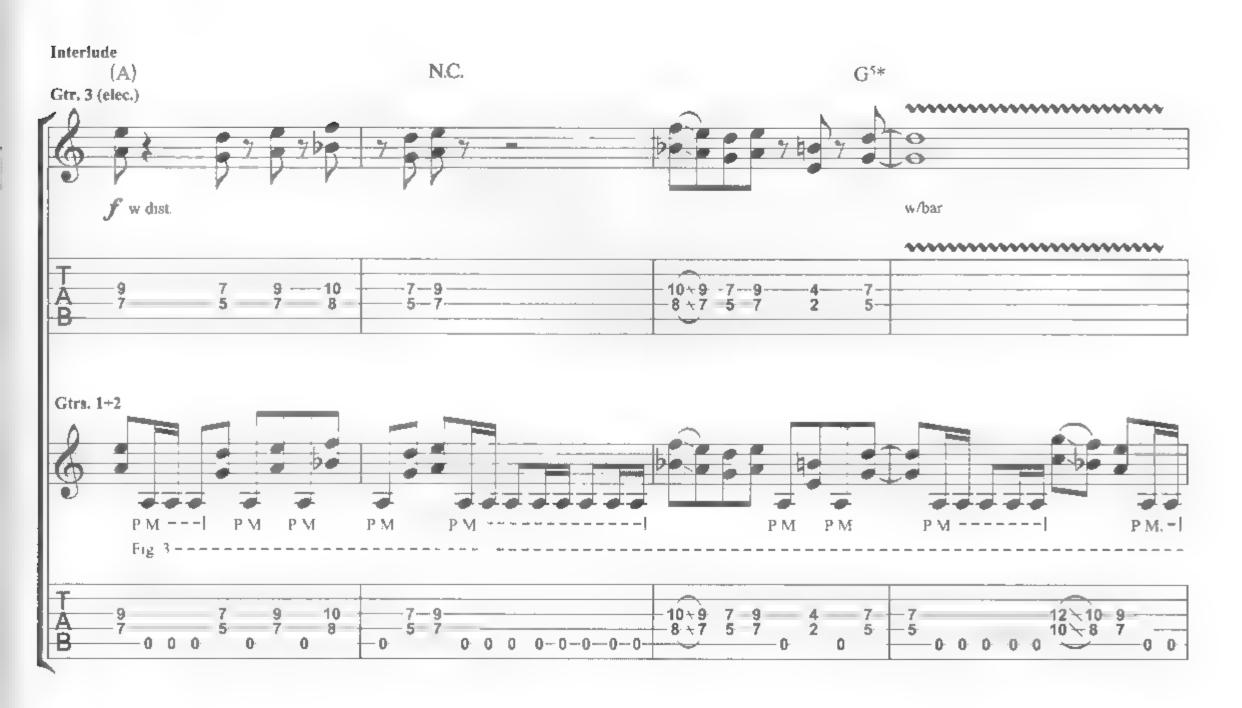






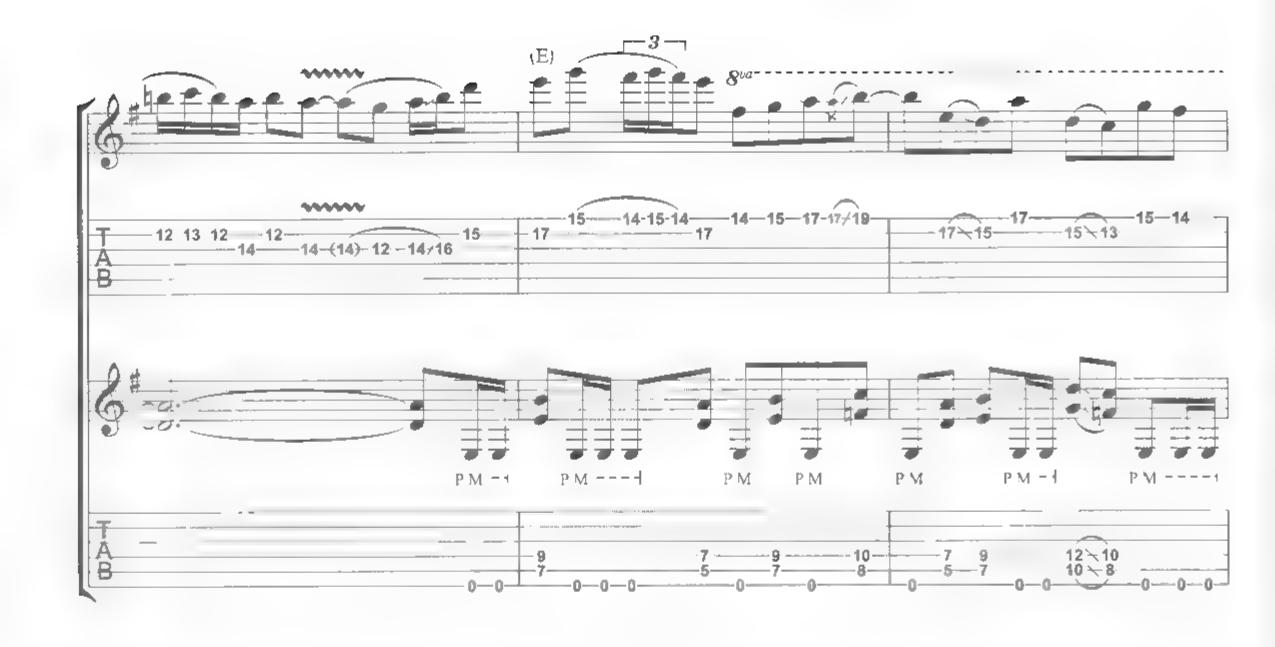








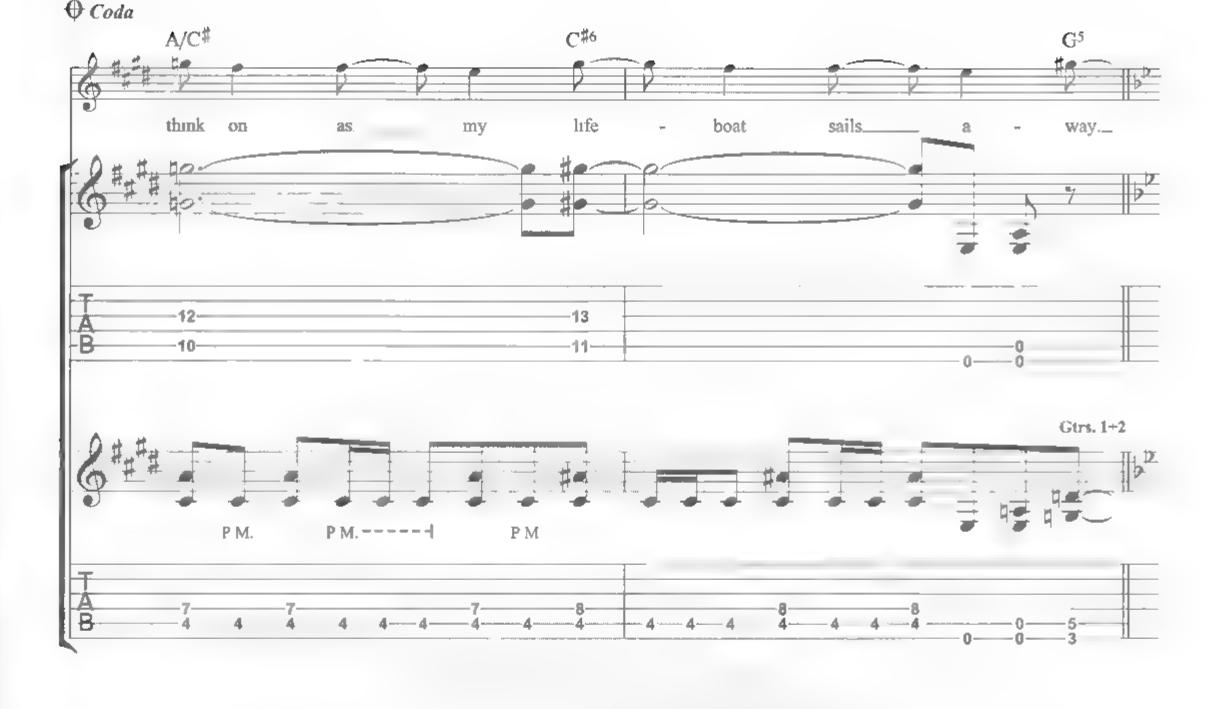


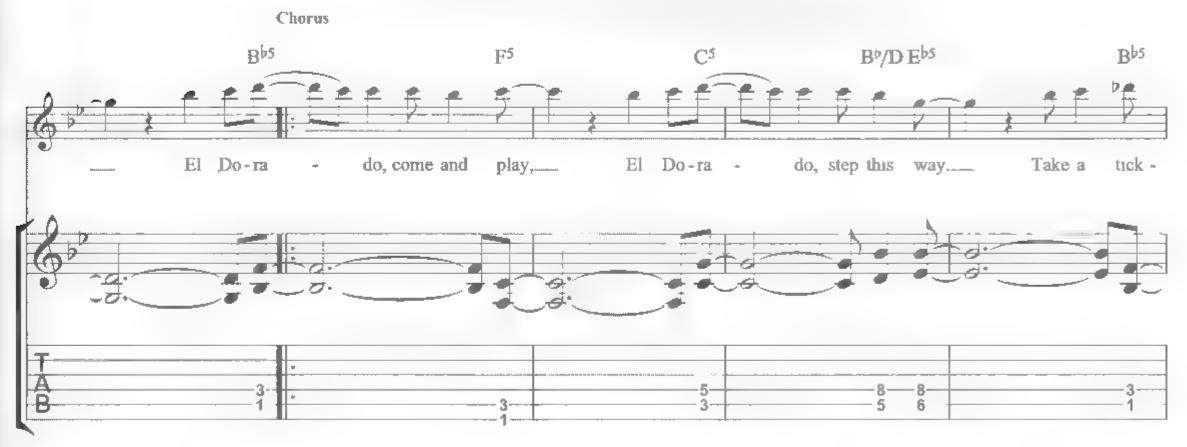


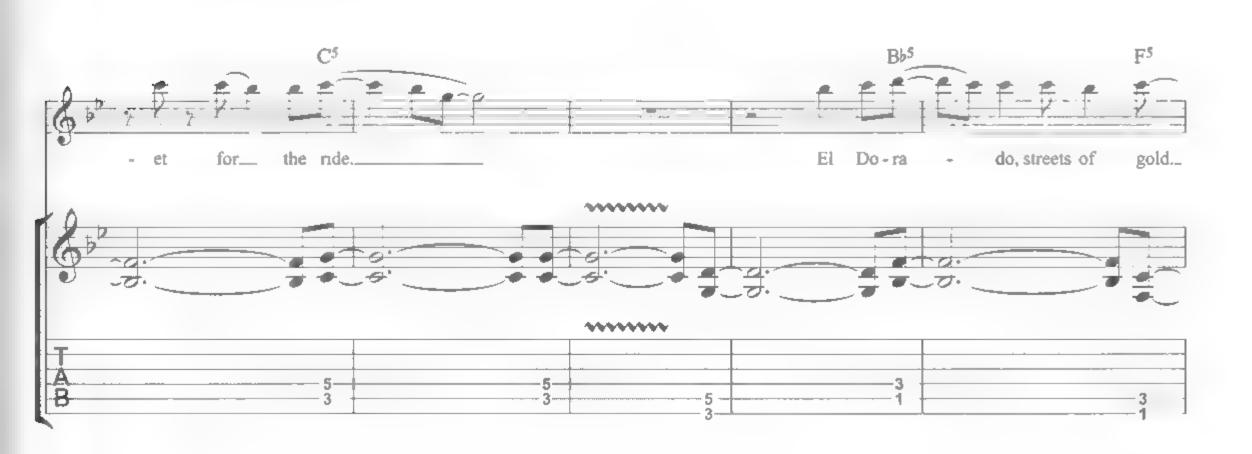


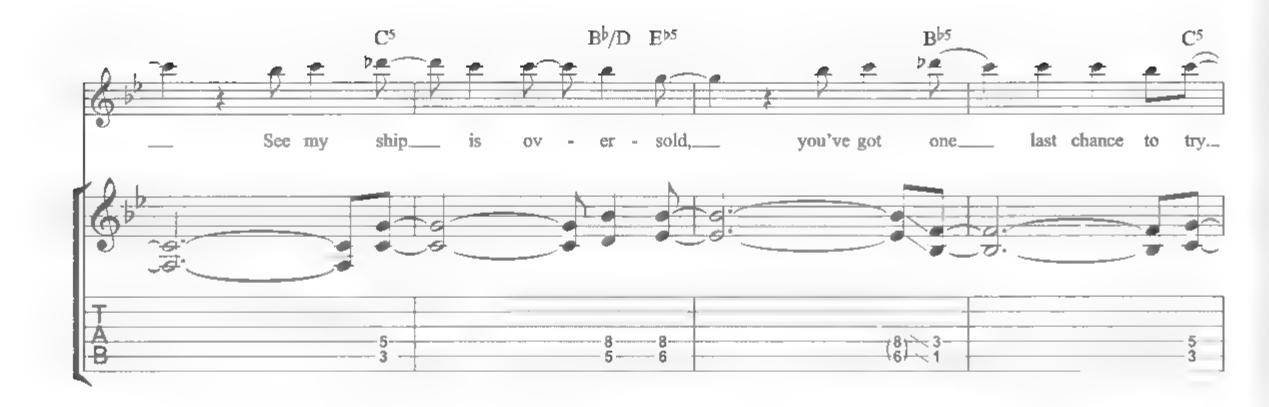


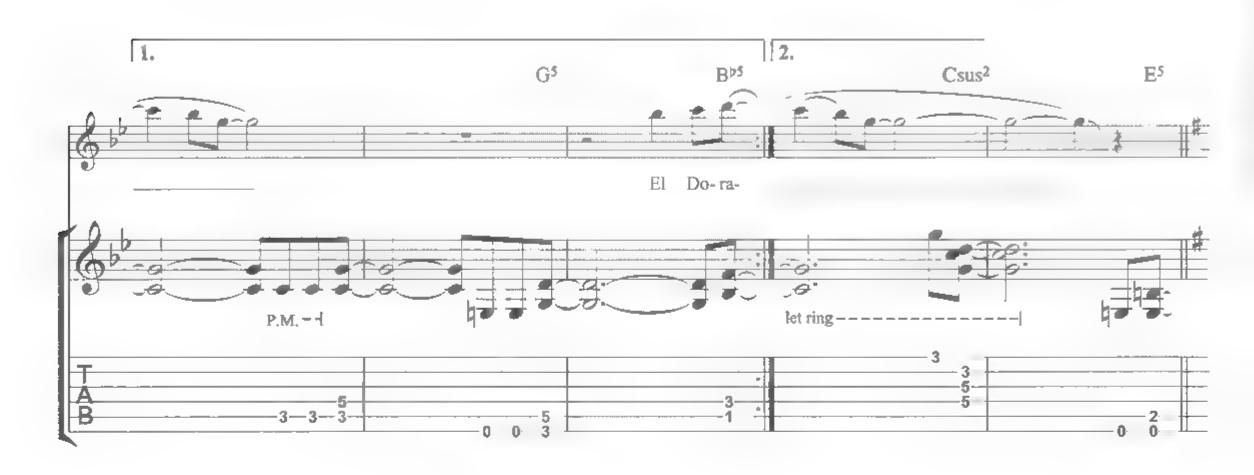


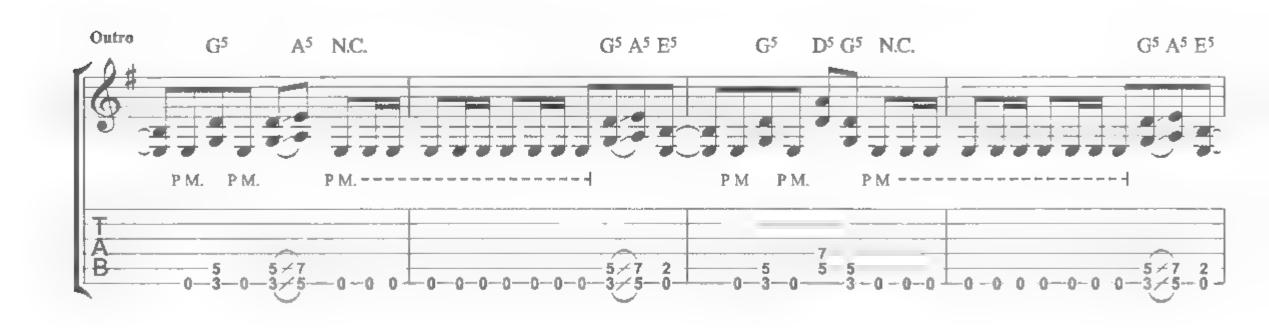


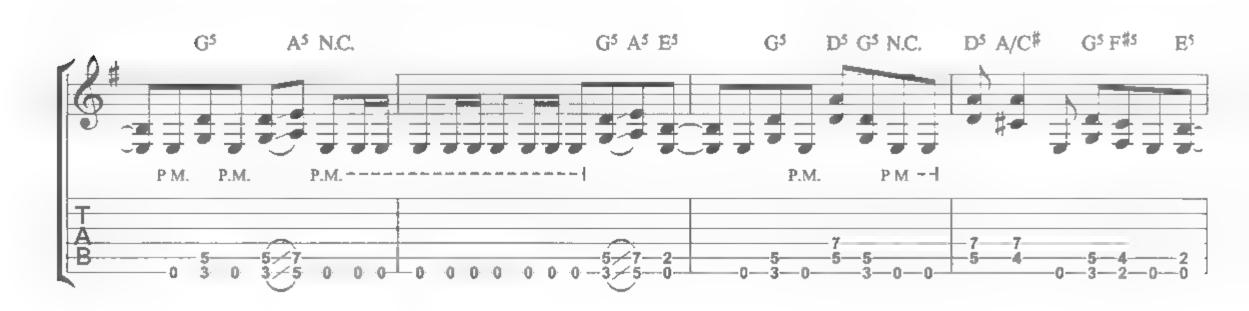








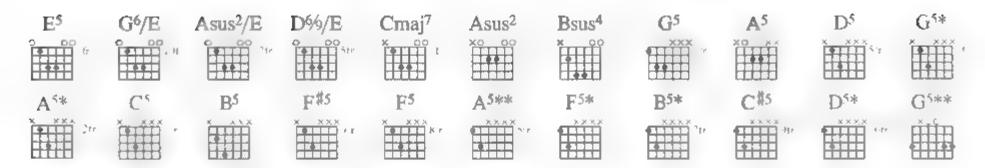




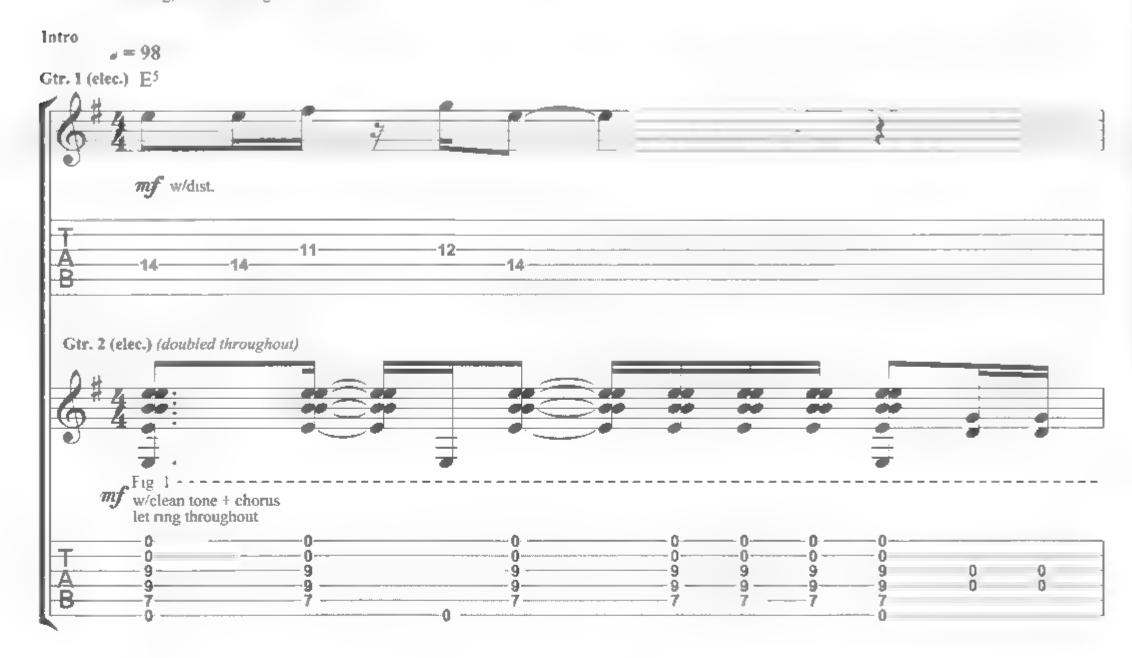


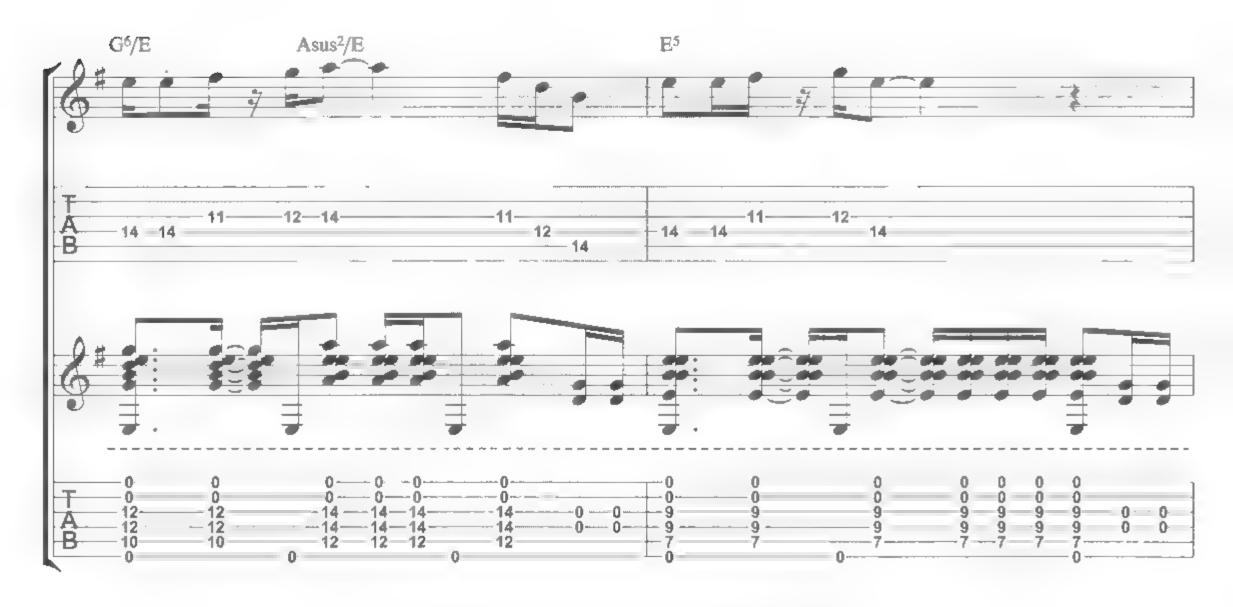
## MOTHER OF MERCY

## Words & Music by Steve Harris & Adrian Smith

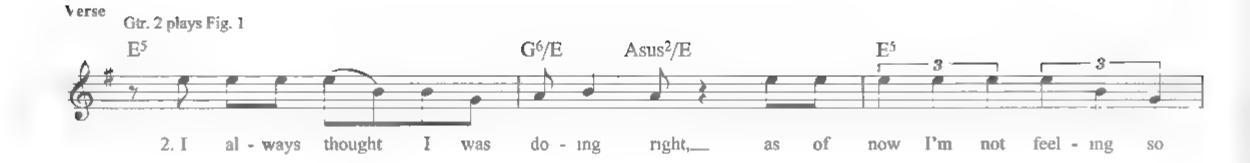


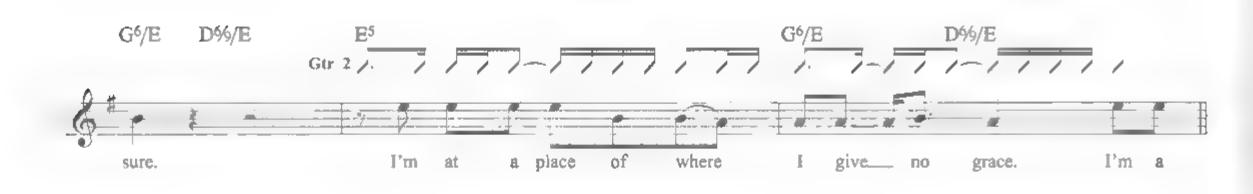
To match recording, tune all strings down one tone

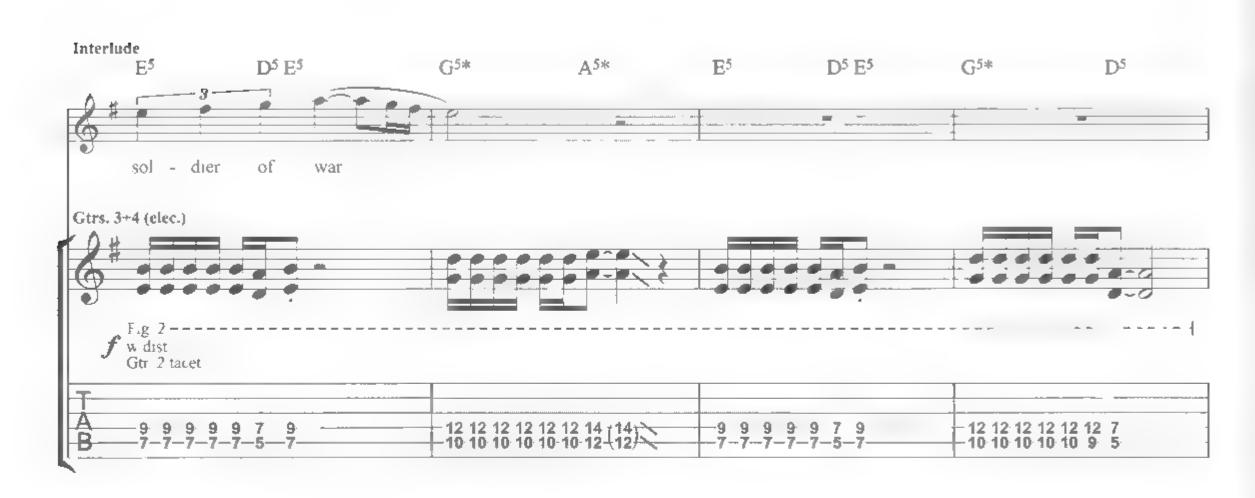


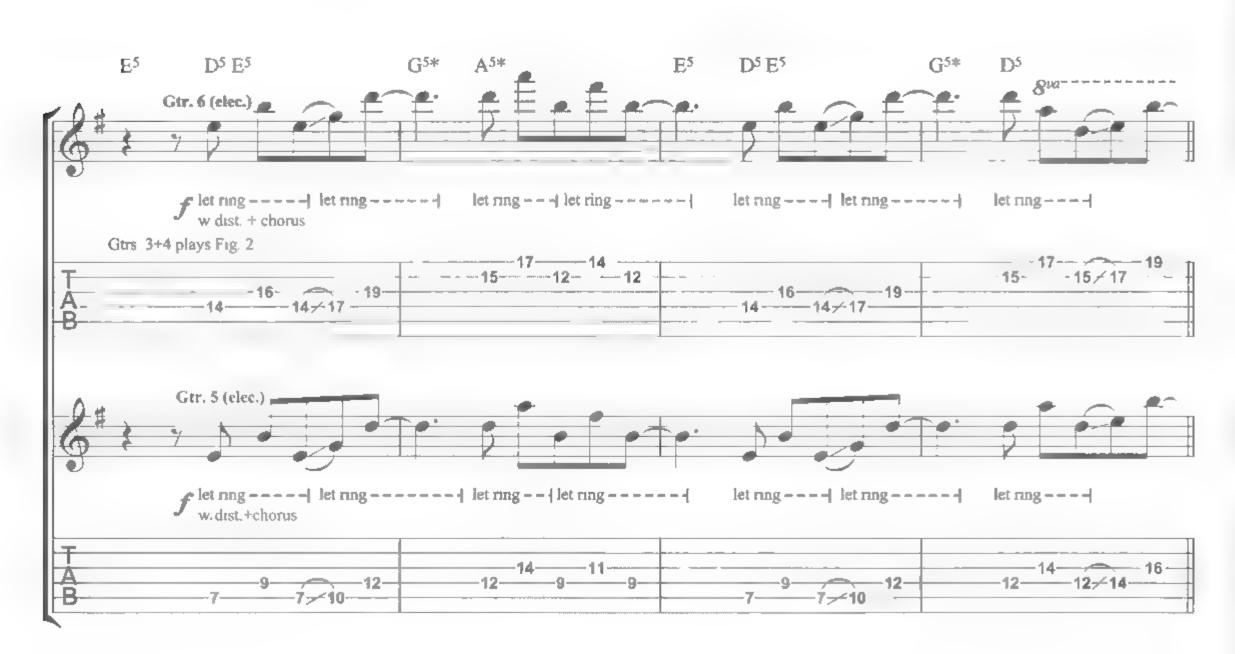














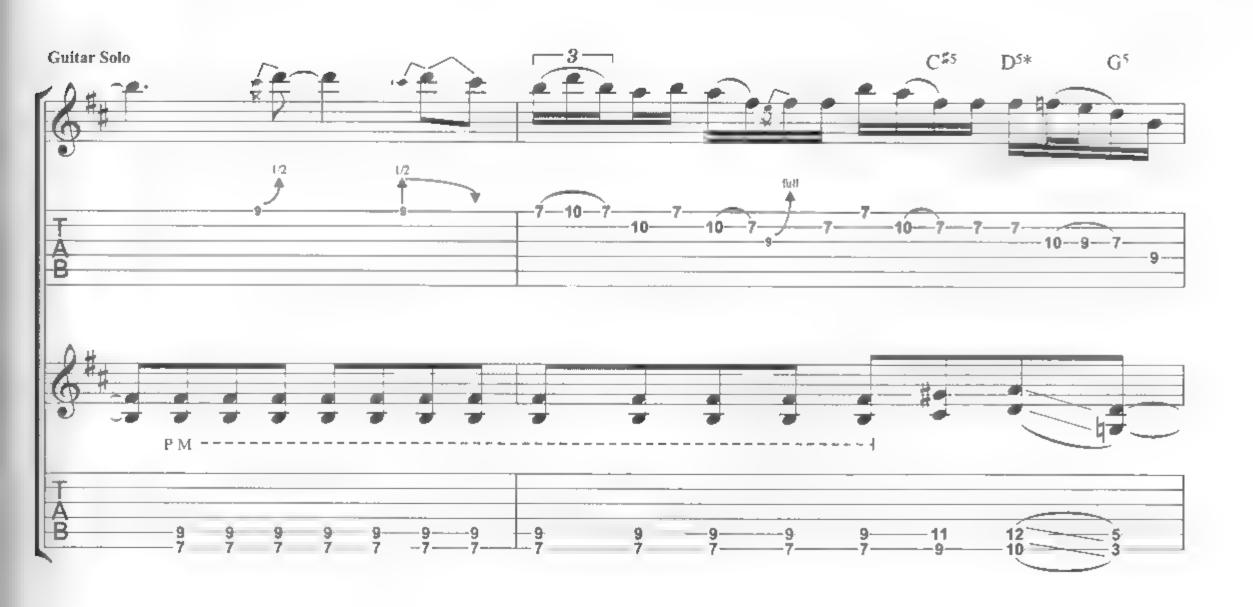






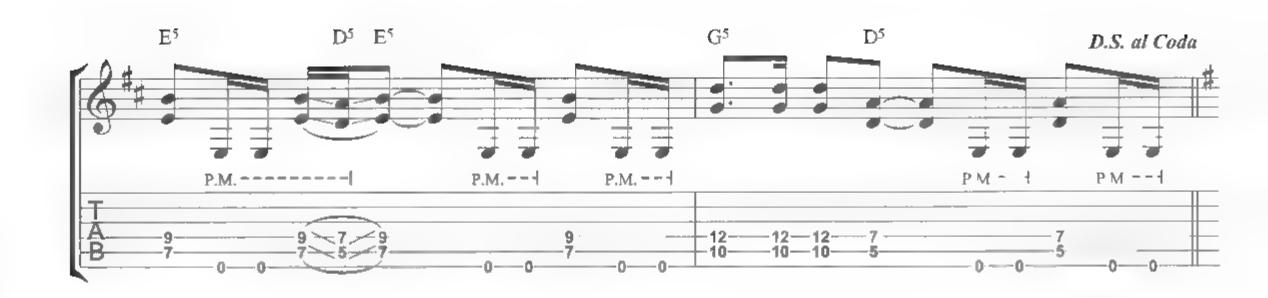


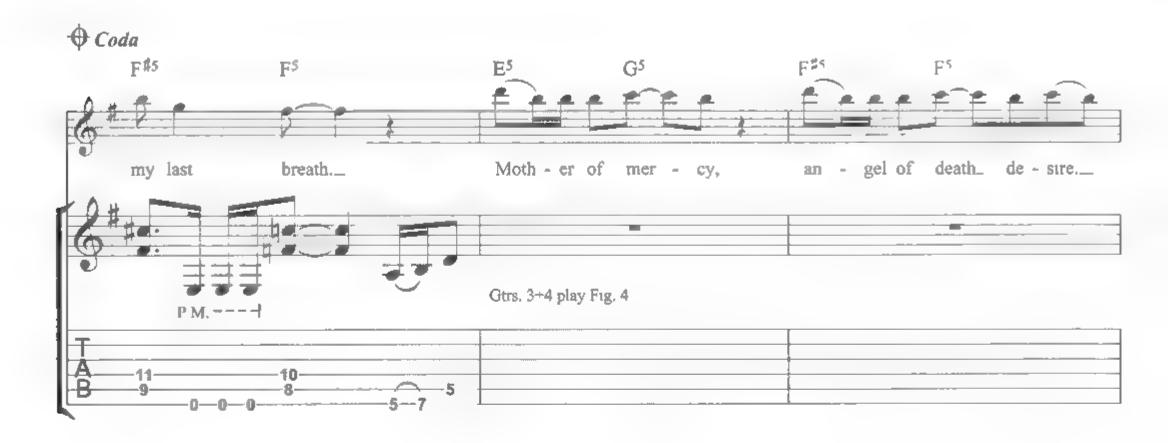


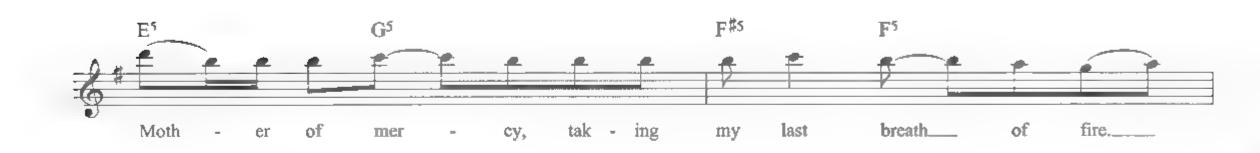


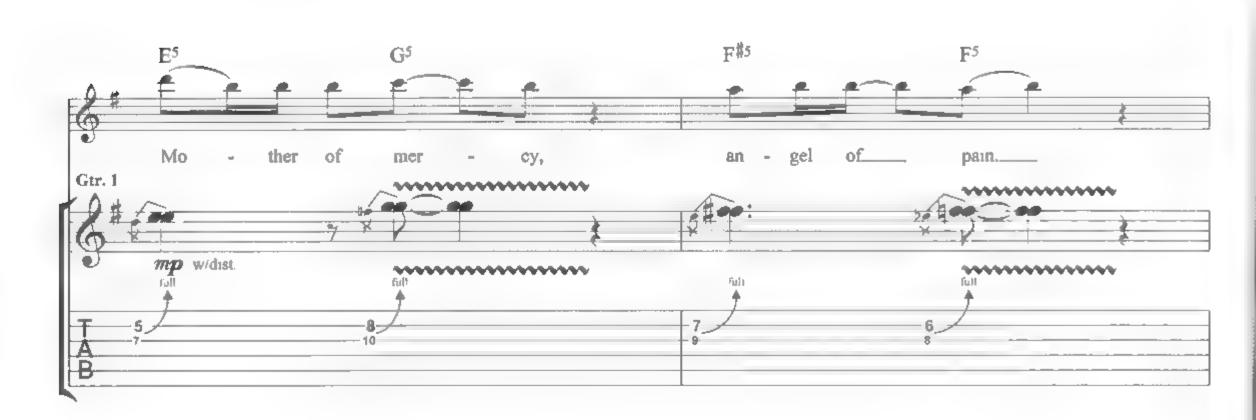


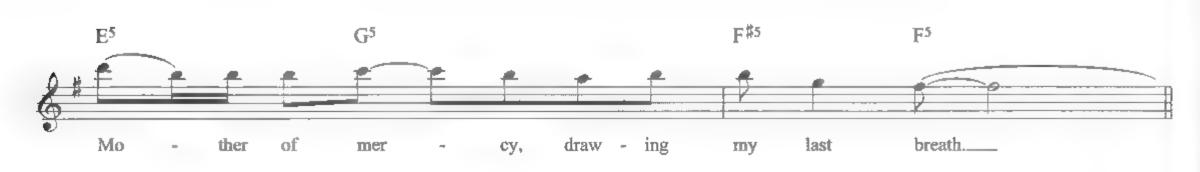








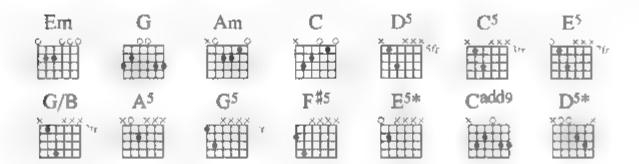




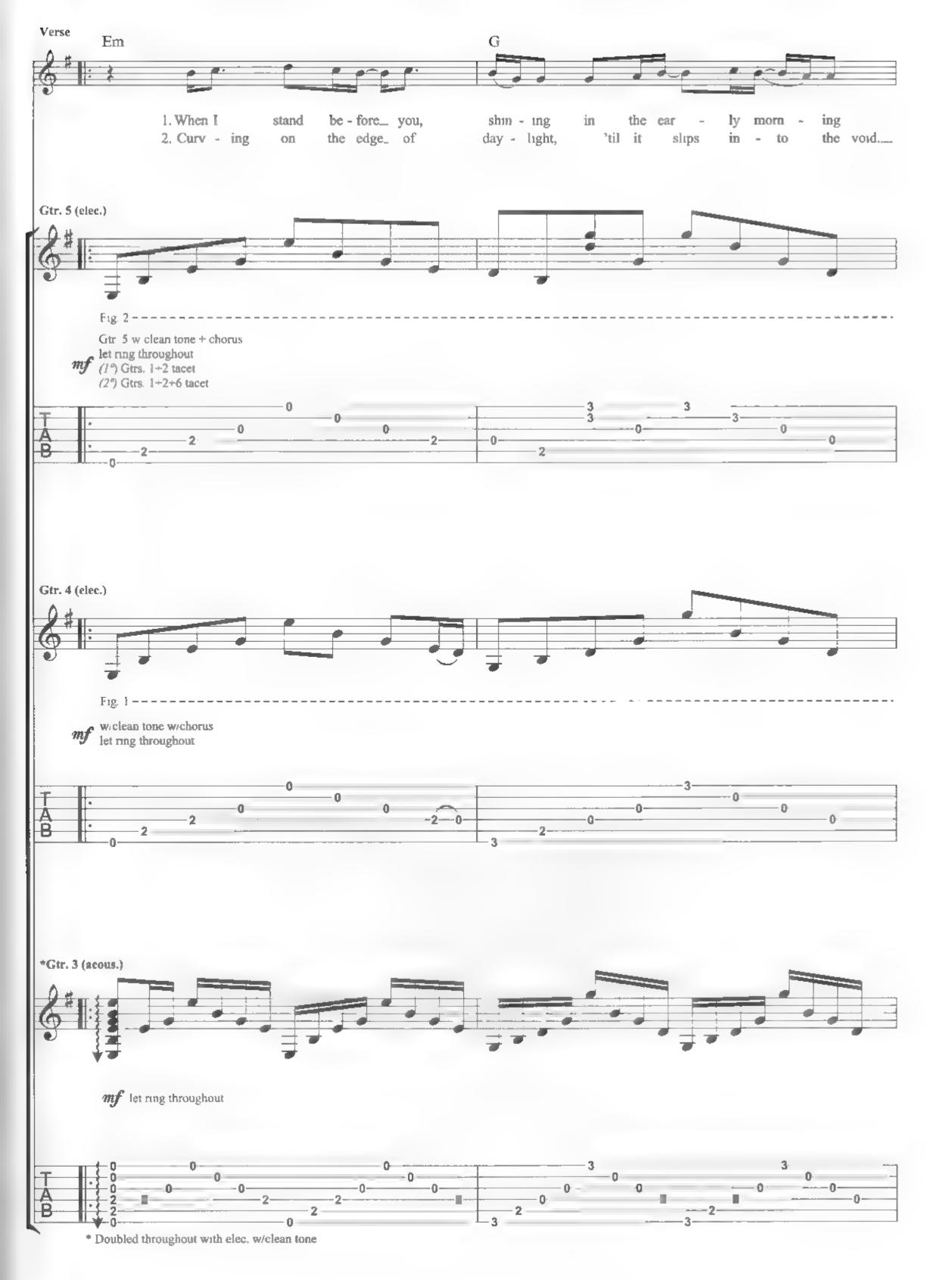


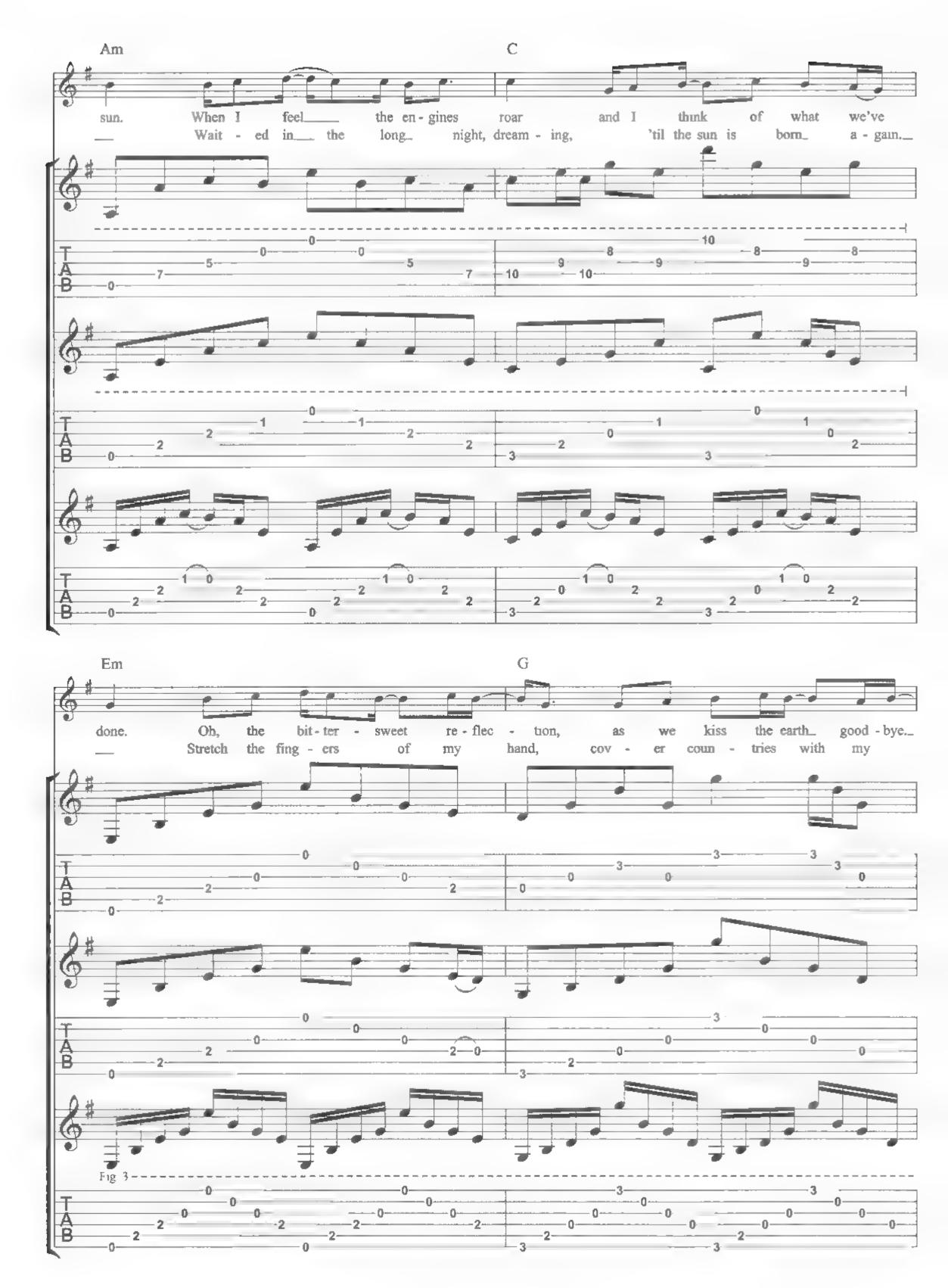
## COMING HOME

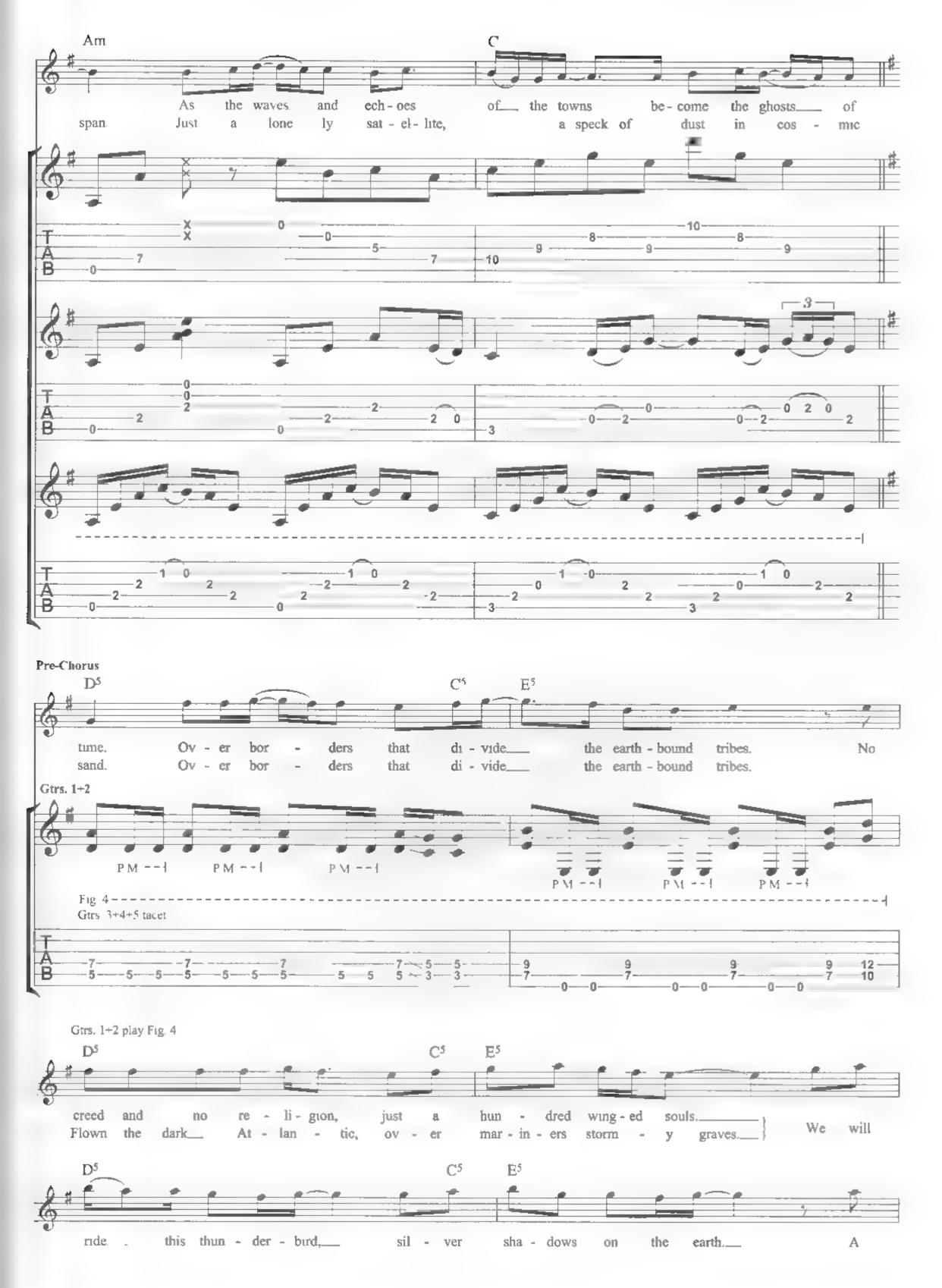
Words & Music by Bruce Dickinson, Steve Harris & Adrian Smith



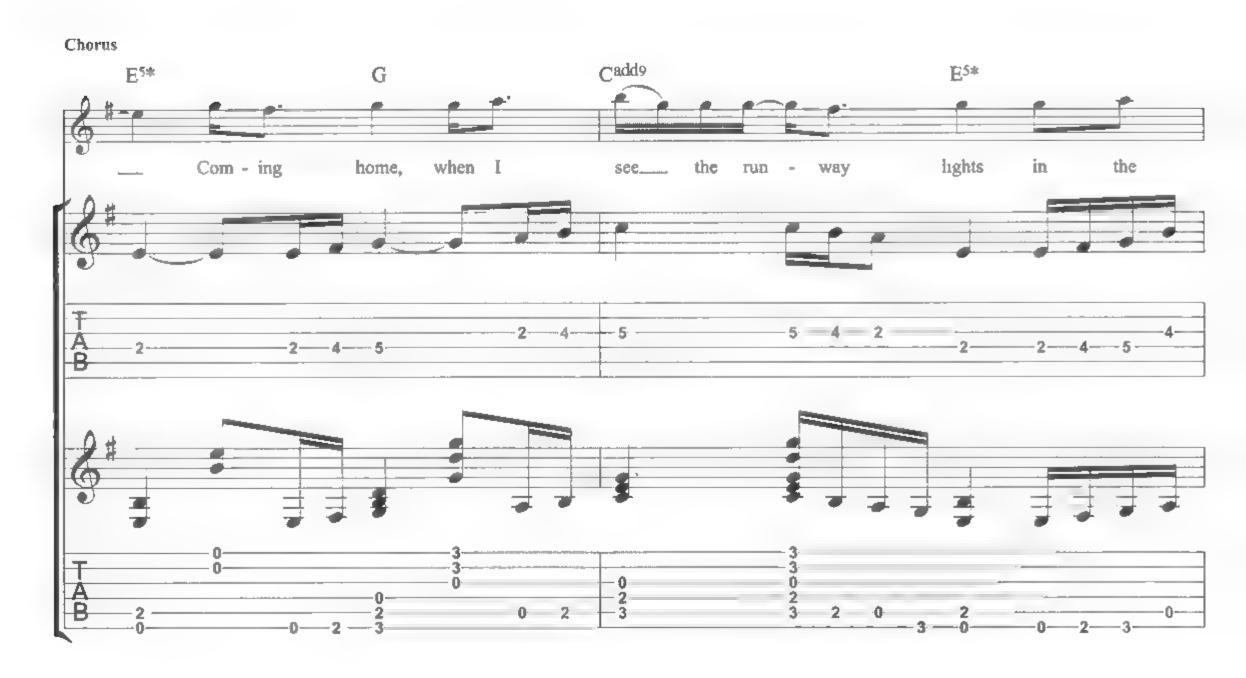


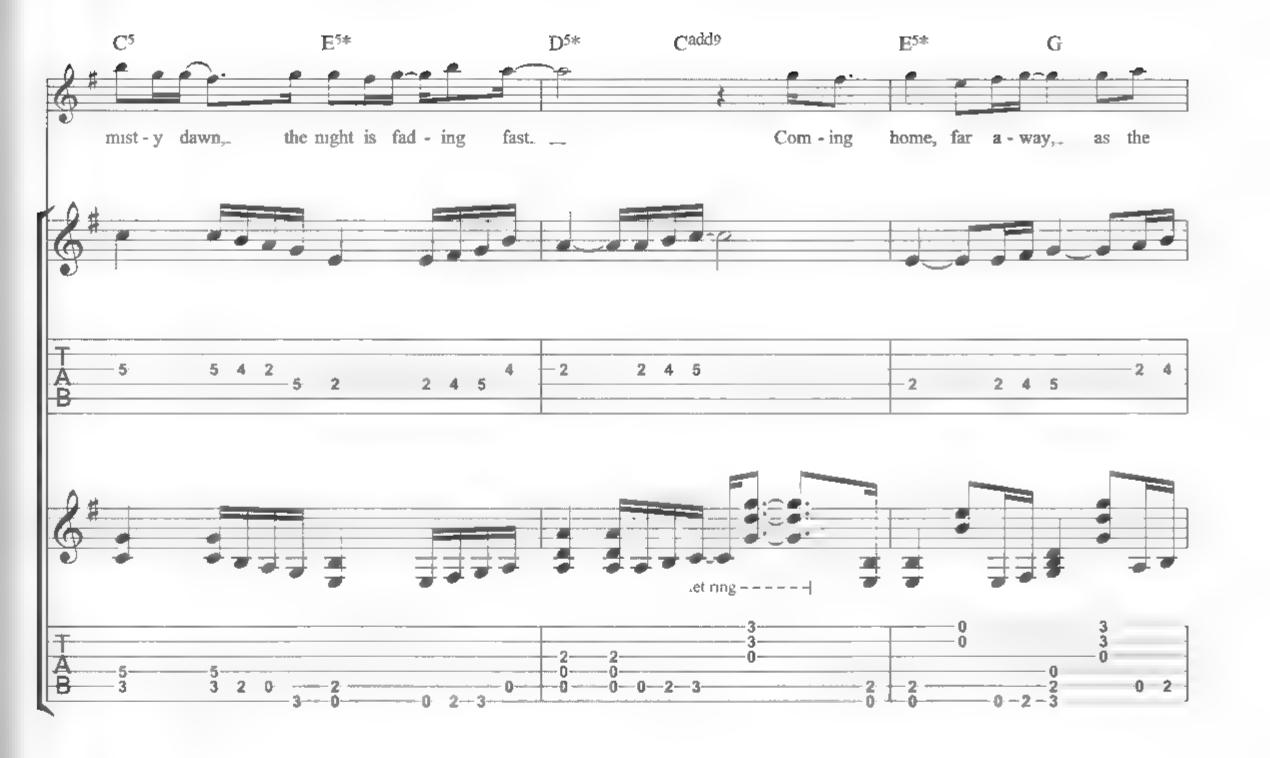


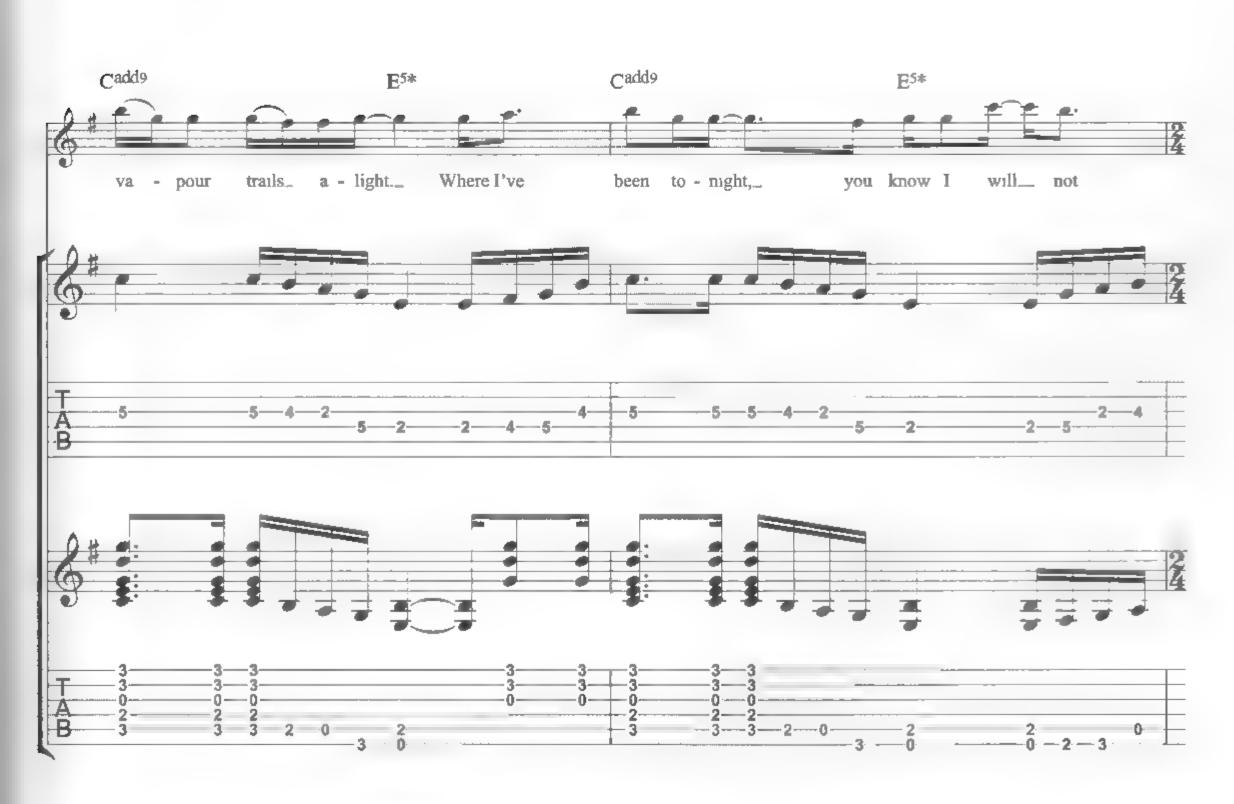


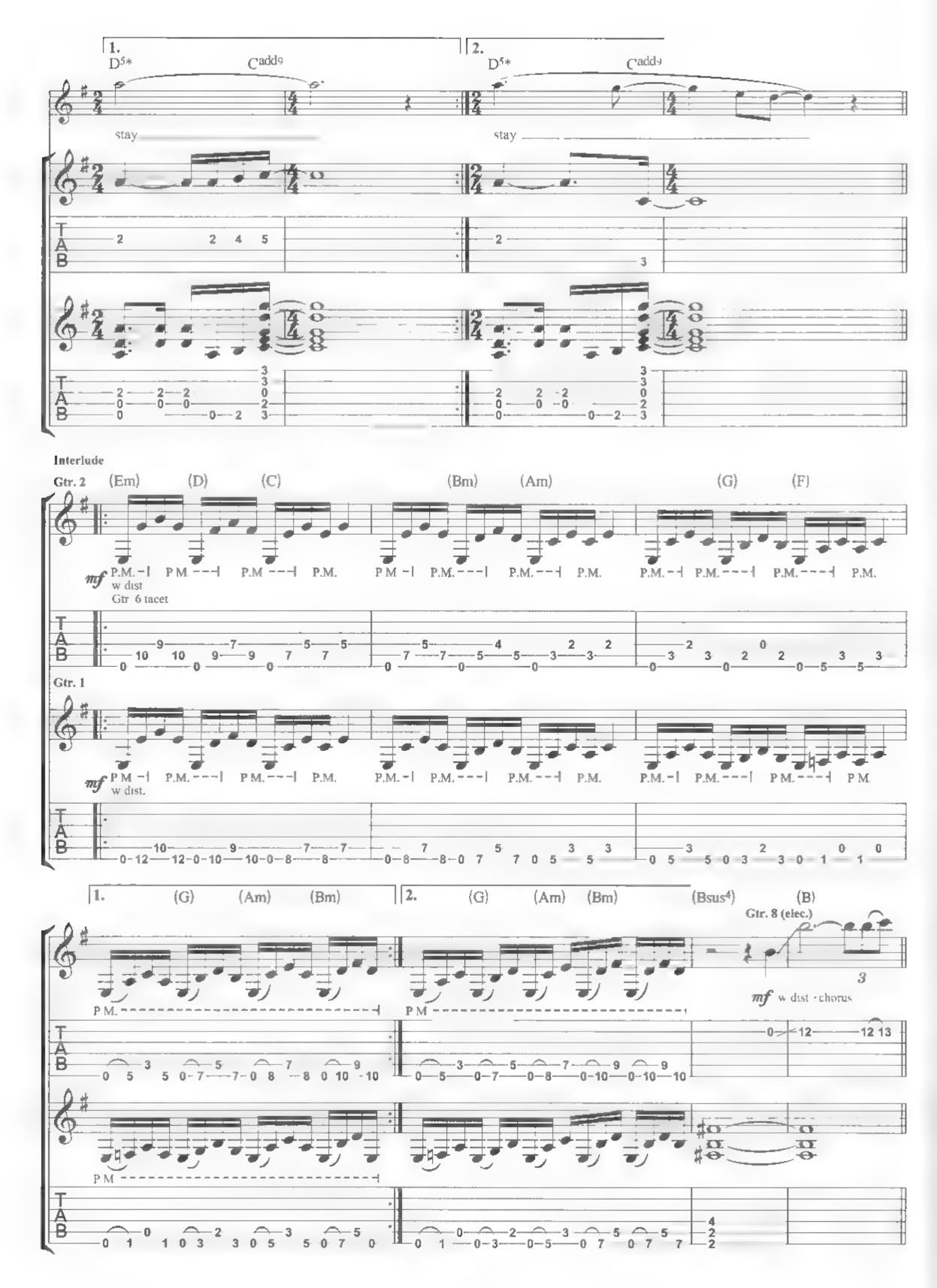




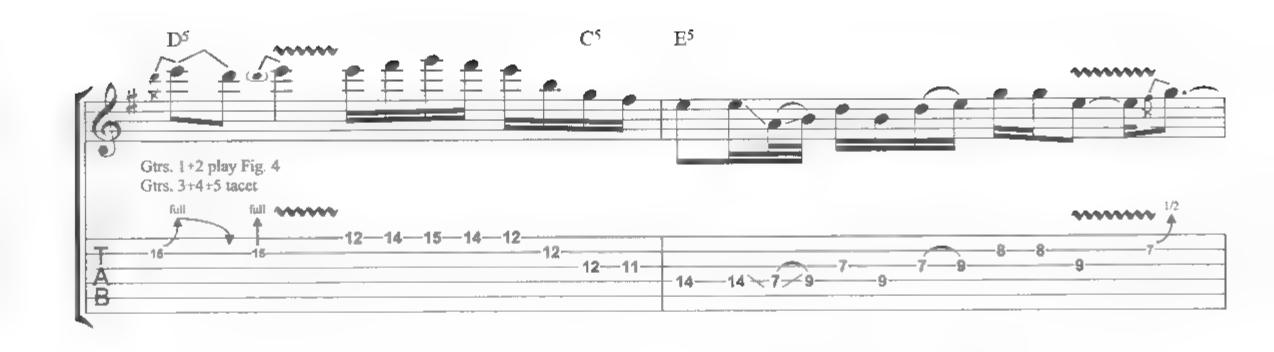


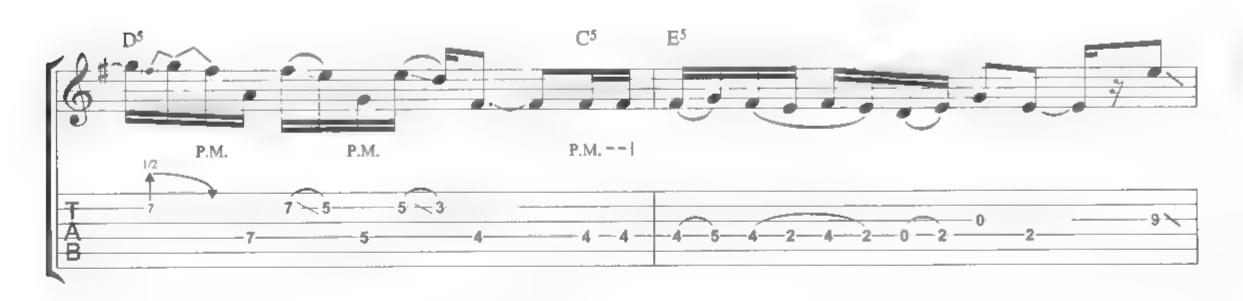


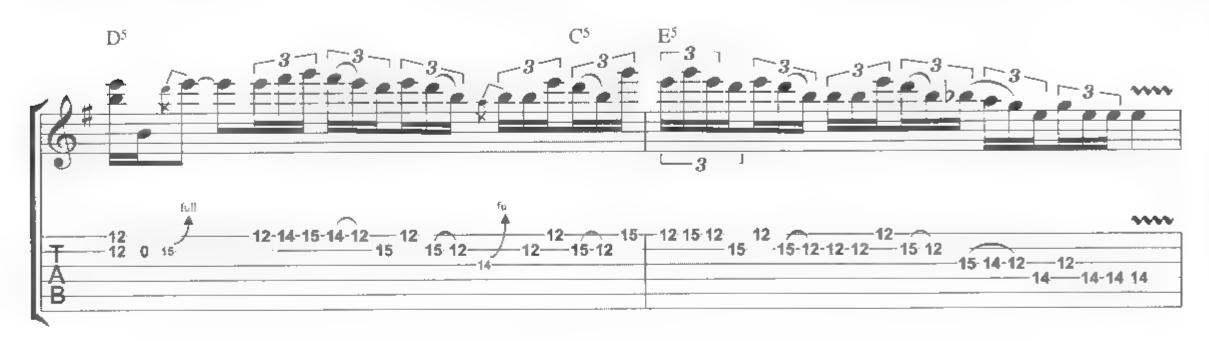


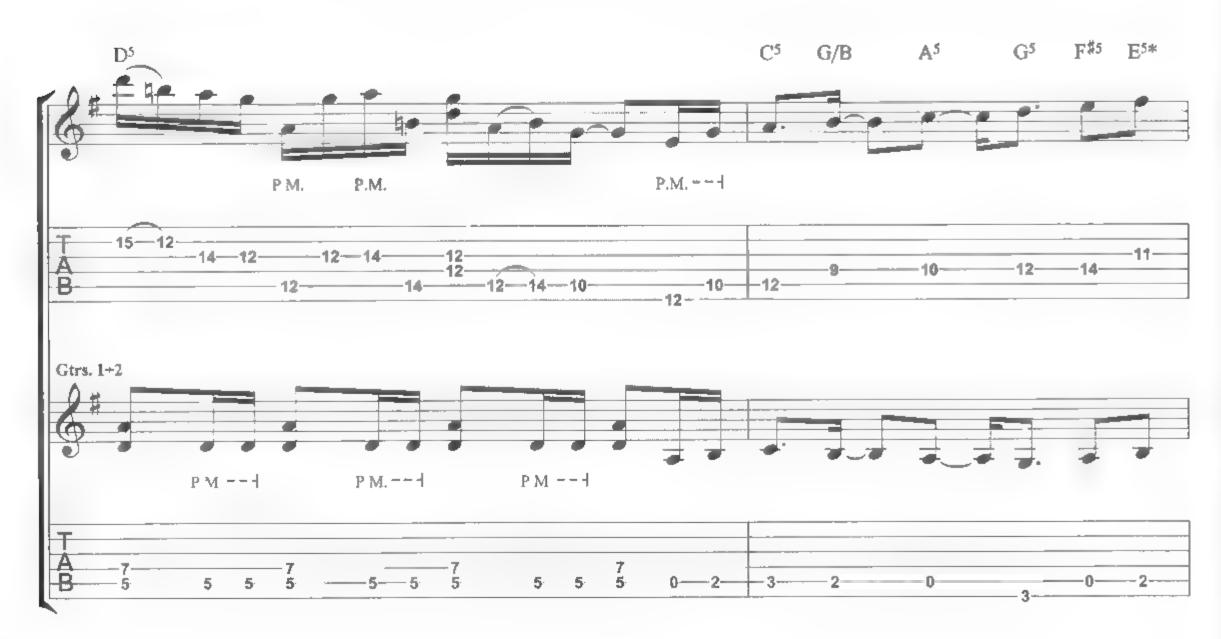


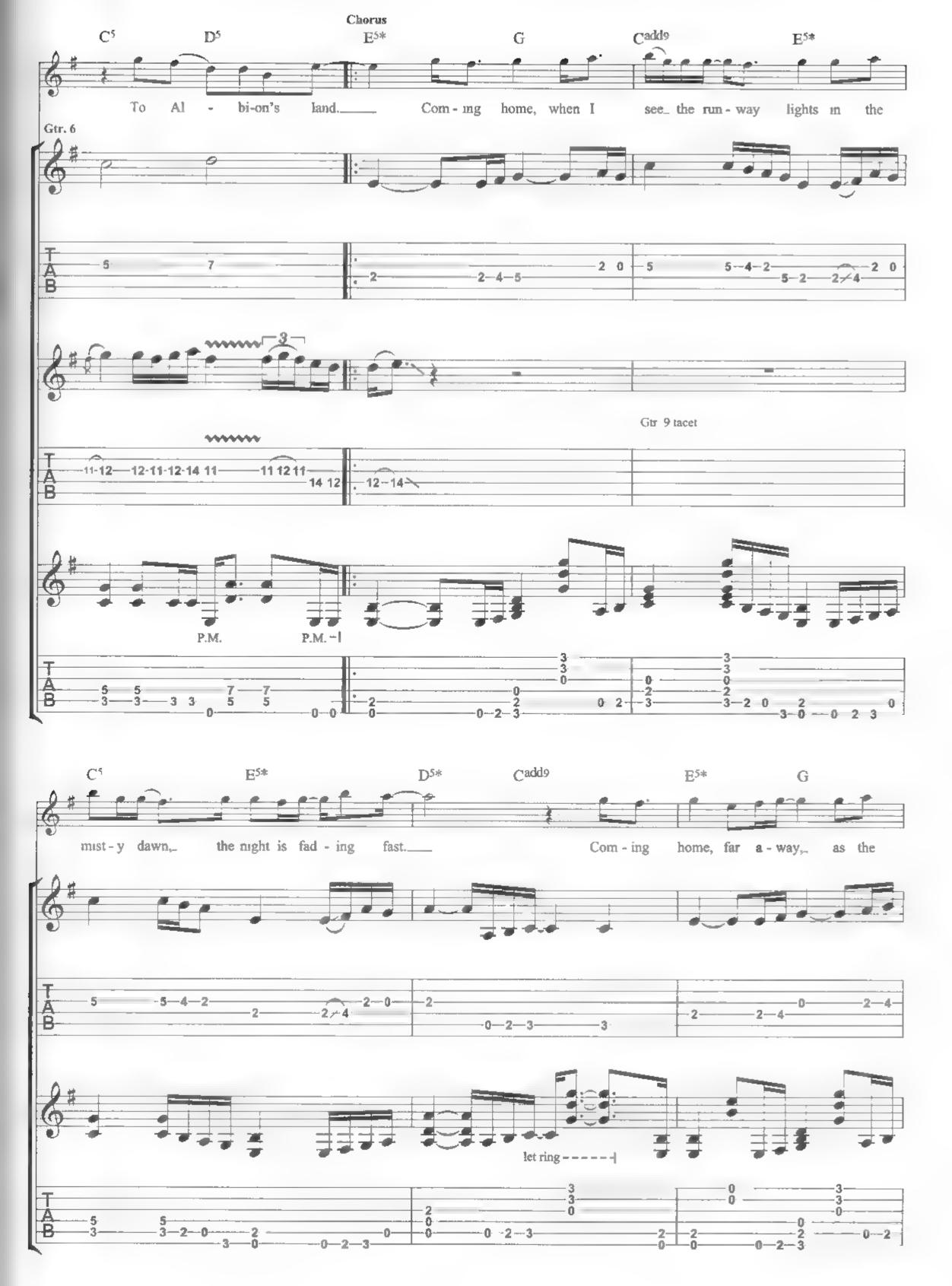








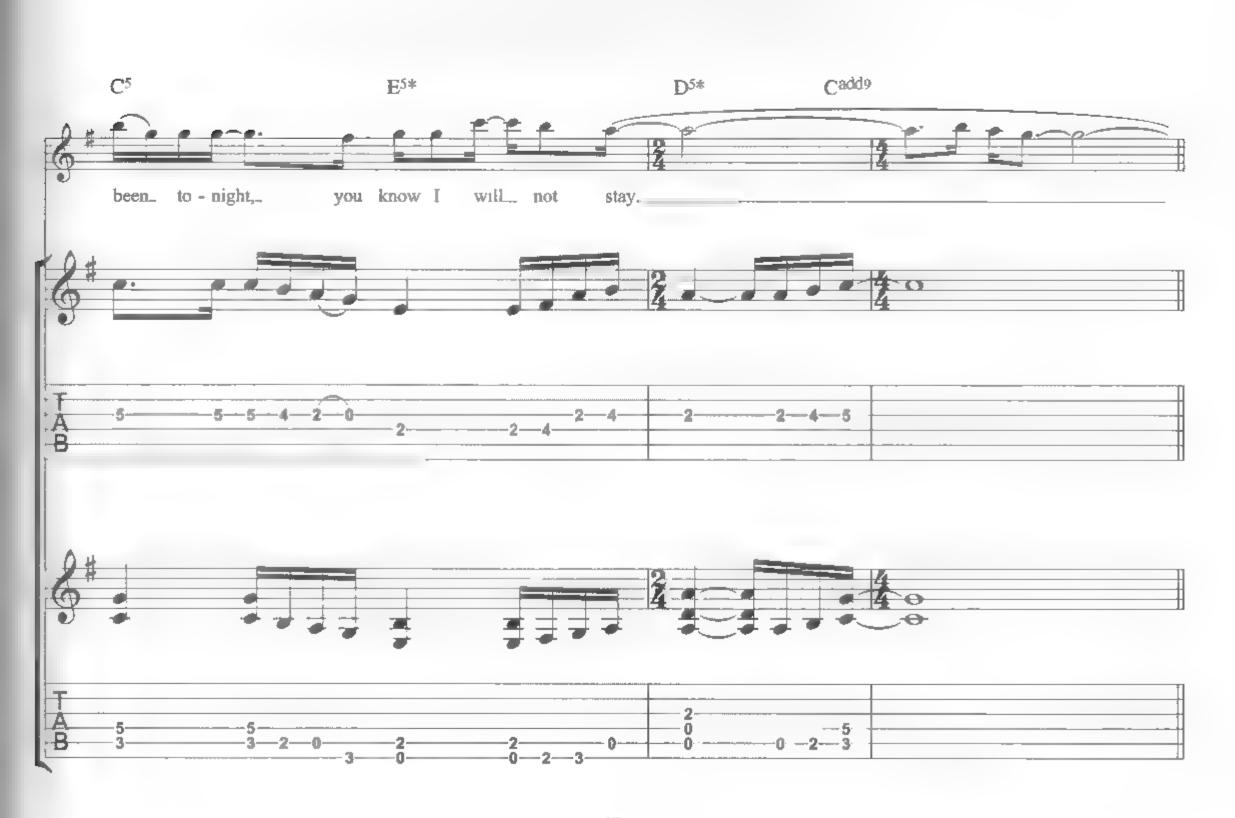








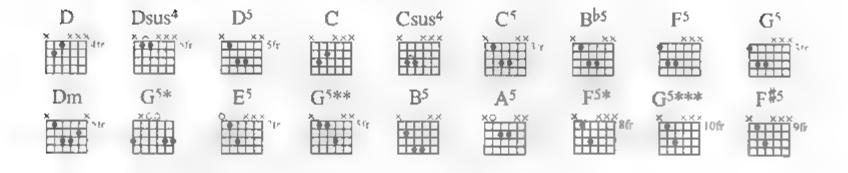






## THE PLEHENIST

Words & Music by Bruce Dickinson, Janick Gers & Steve Harris











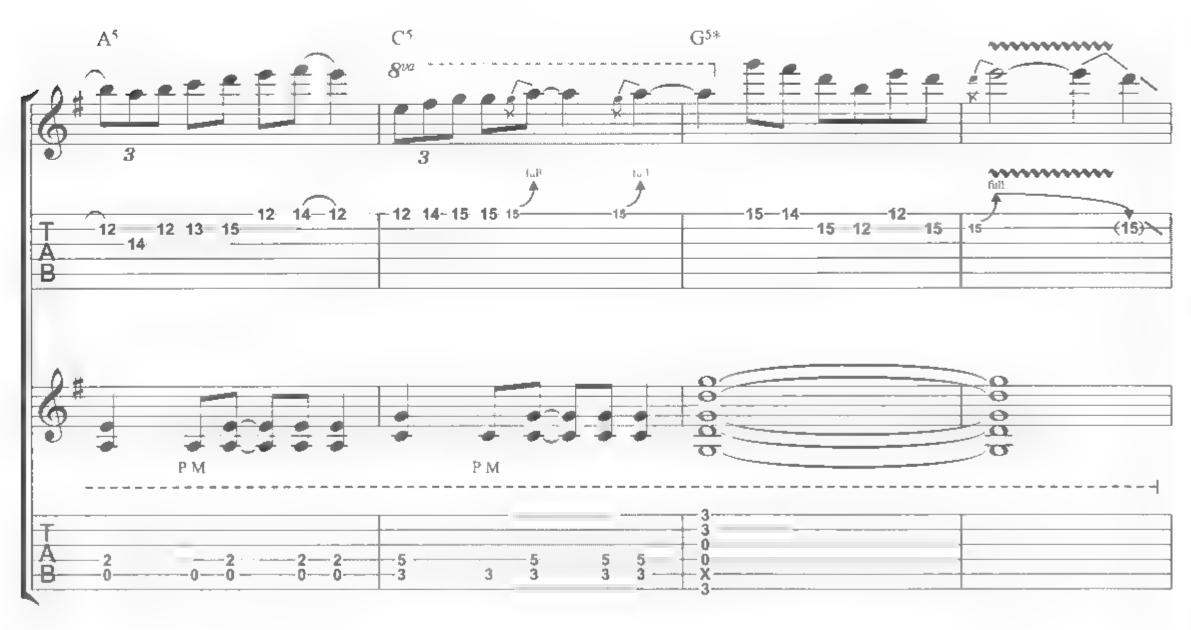


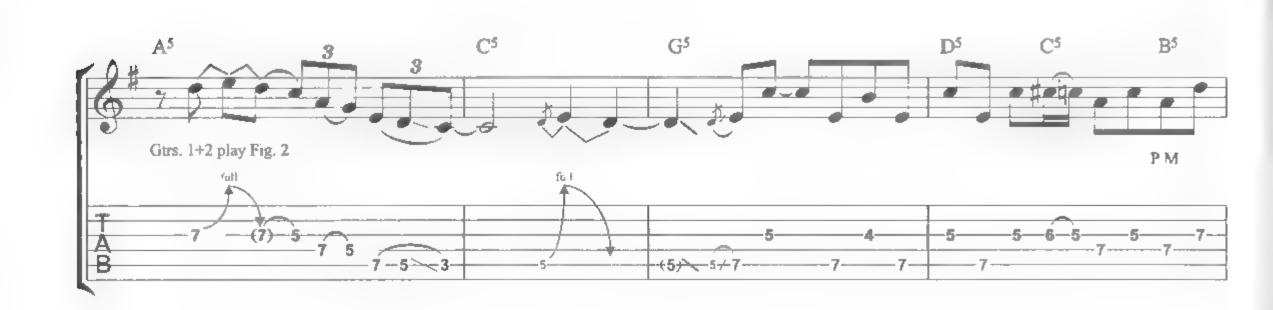


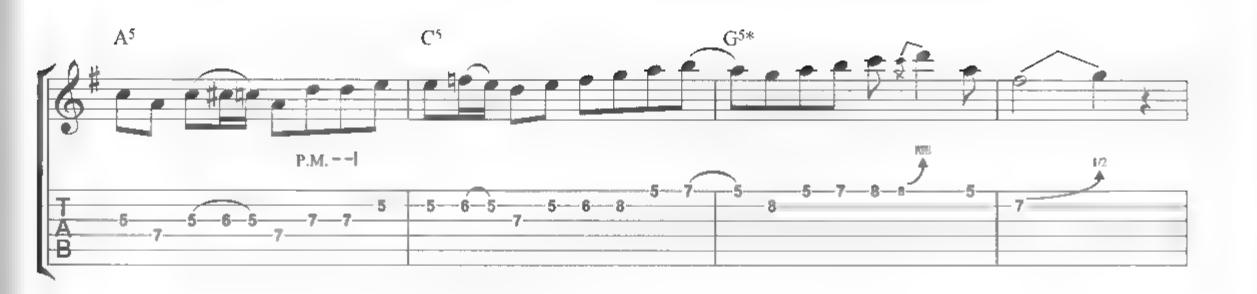


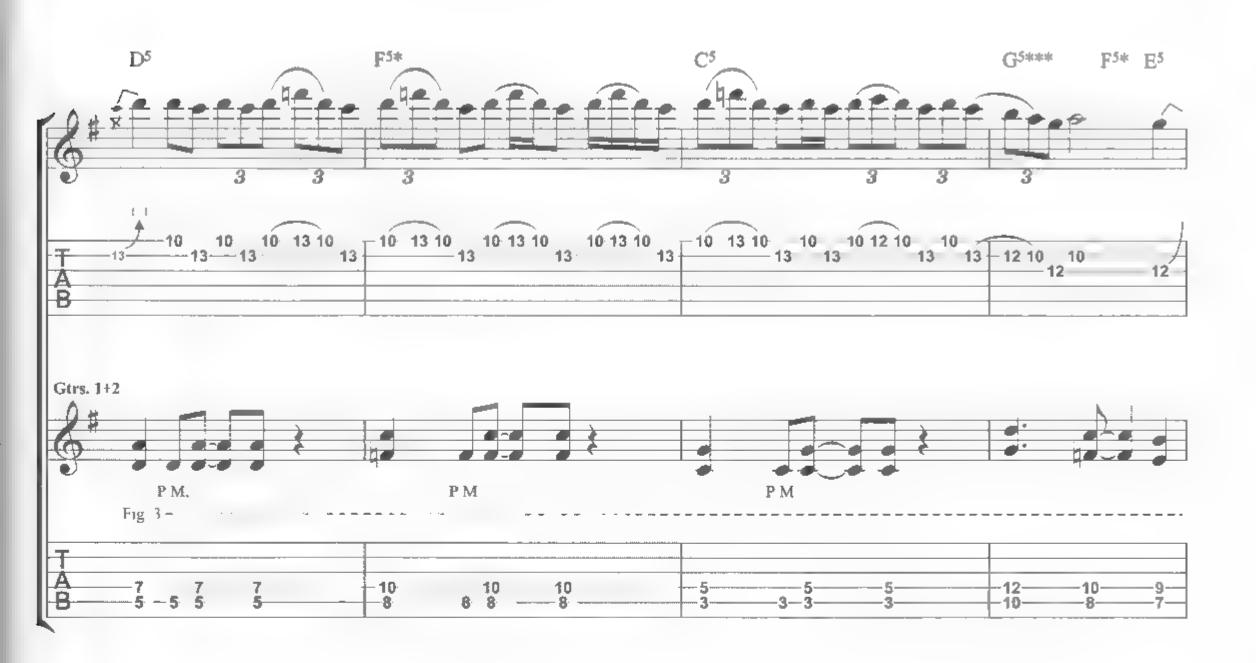


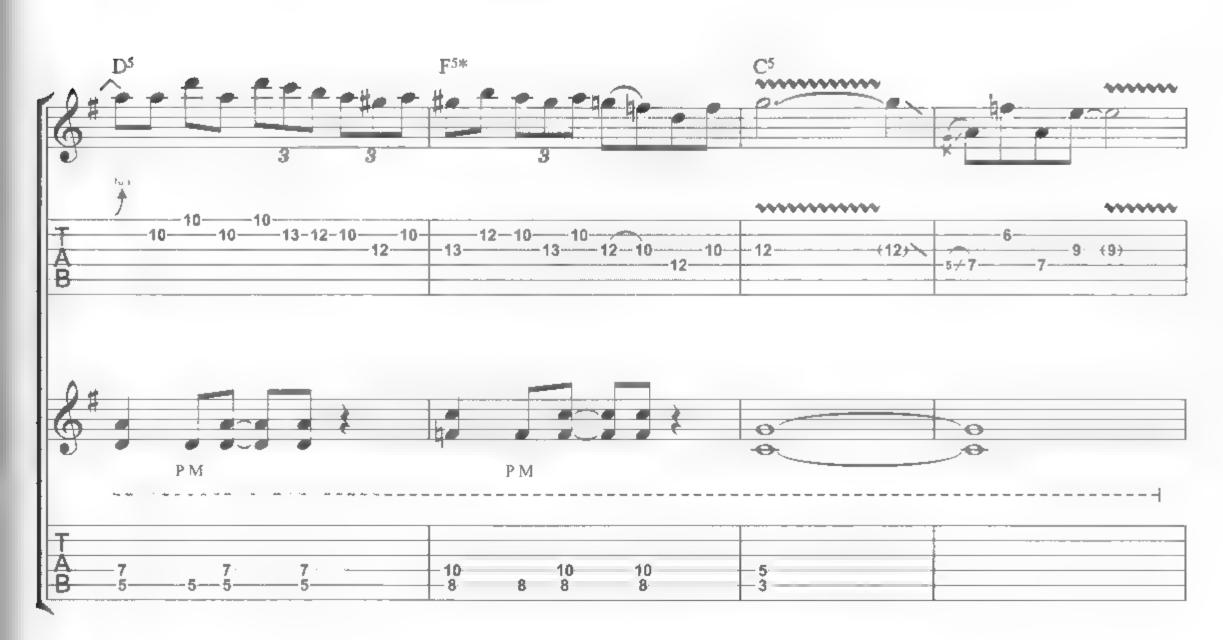




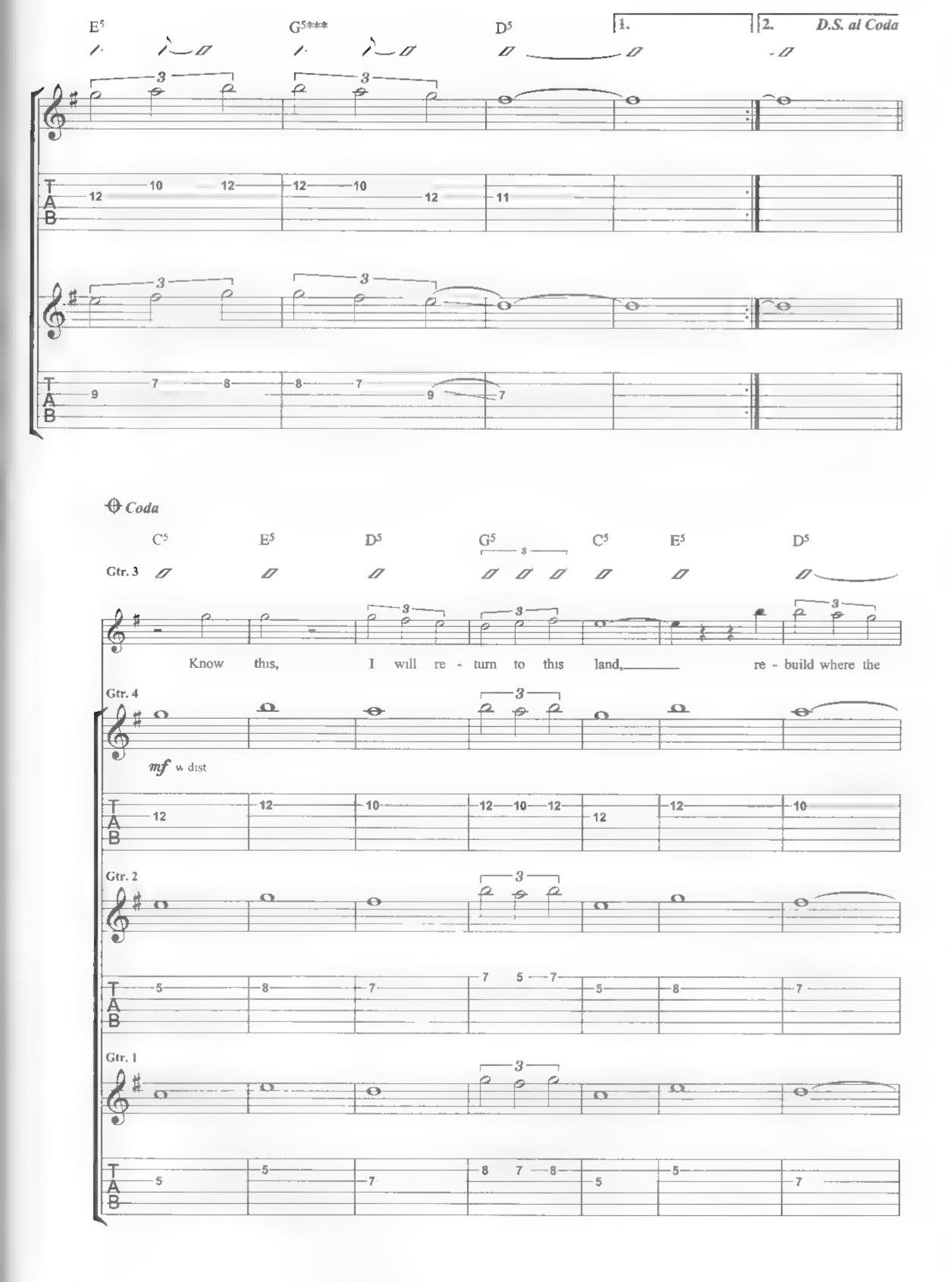




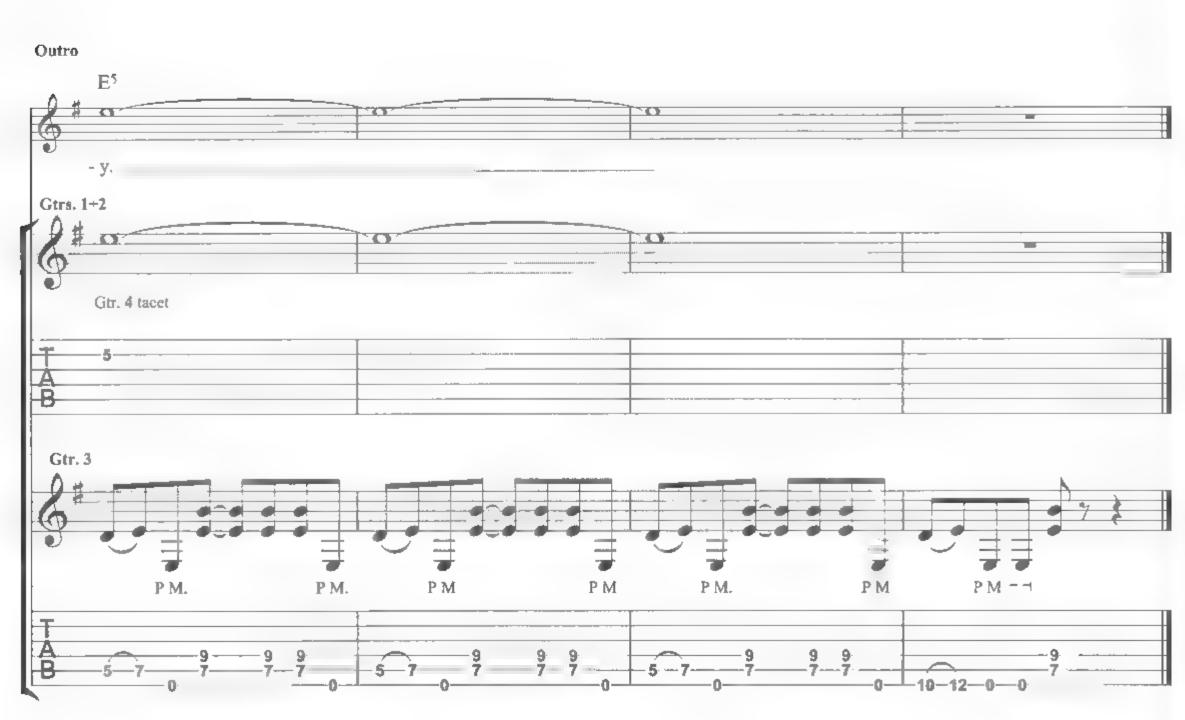








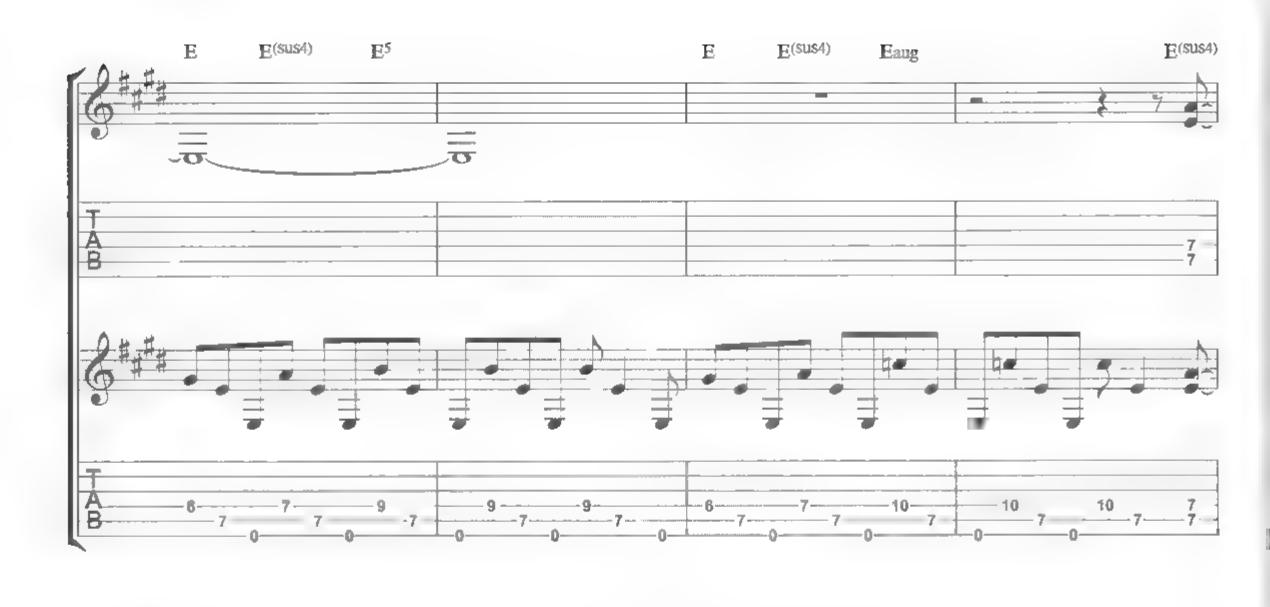




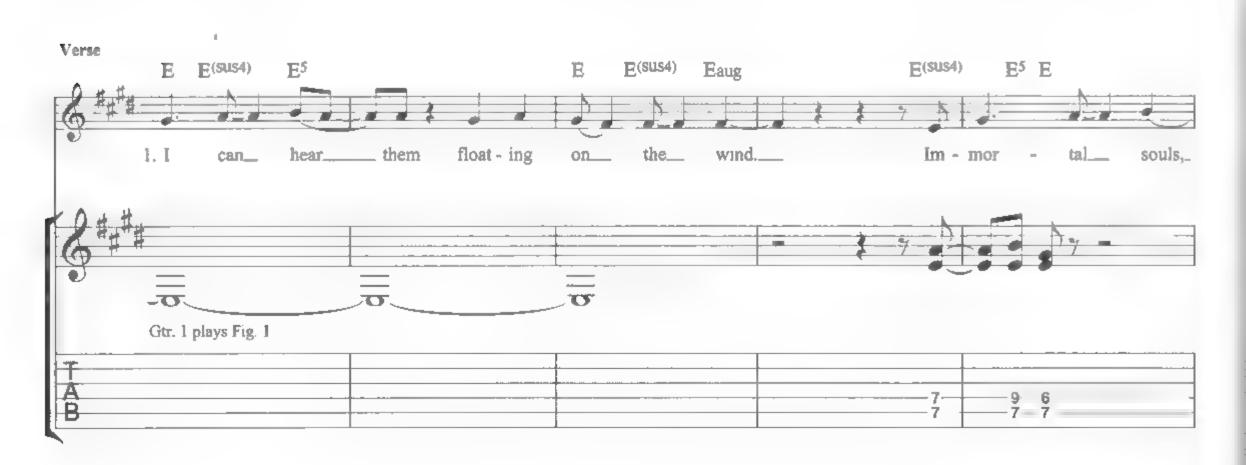
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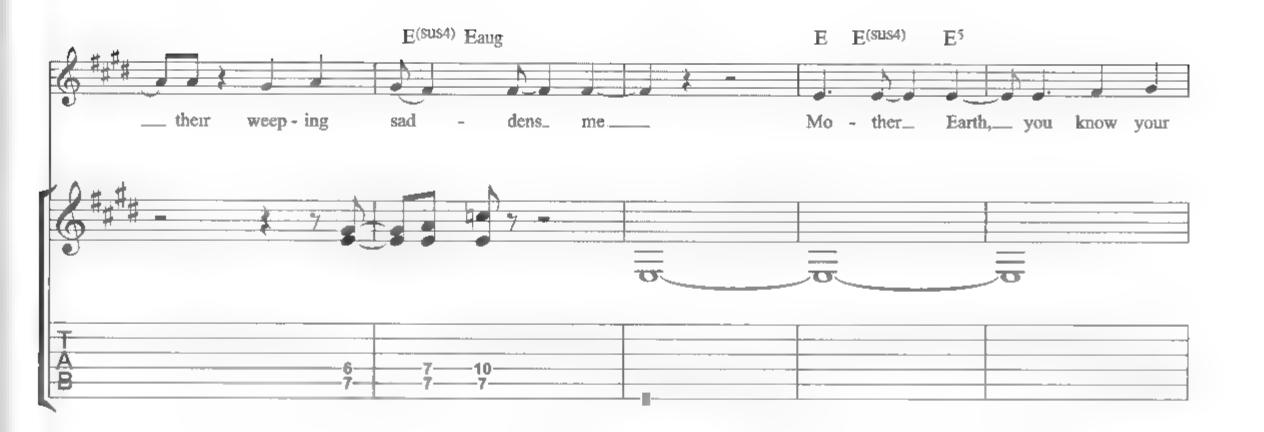
Words & Music by Steve Harris & Adrian Smith







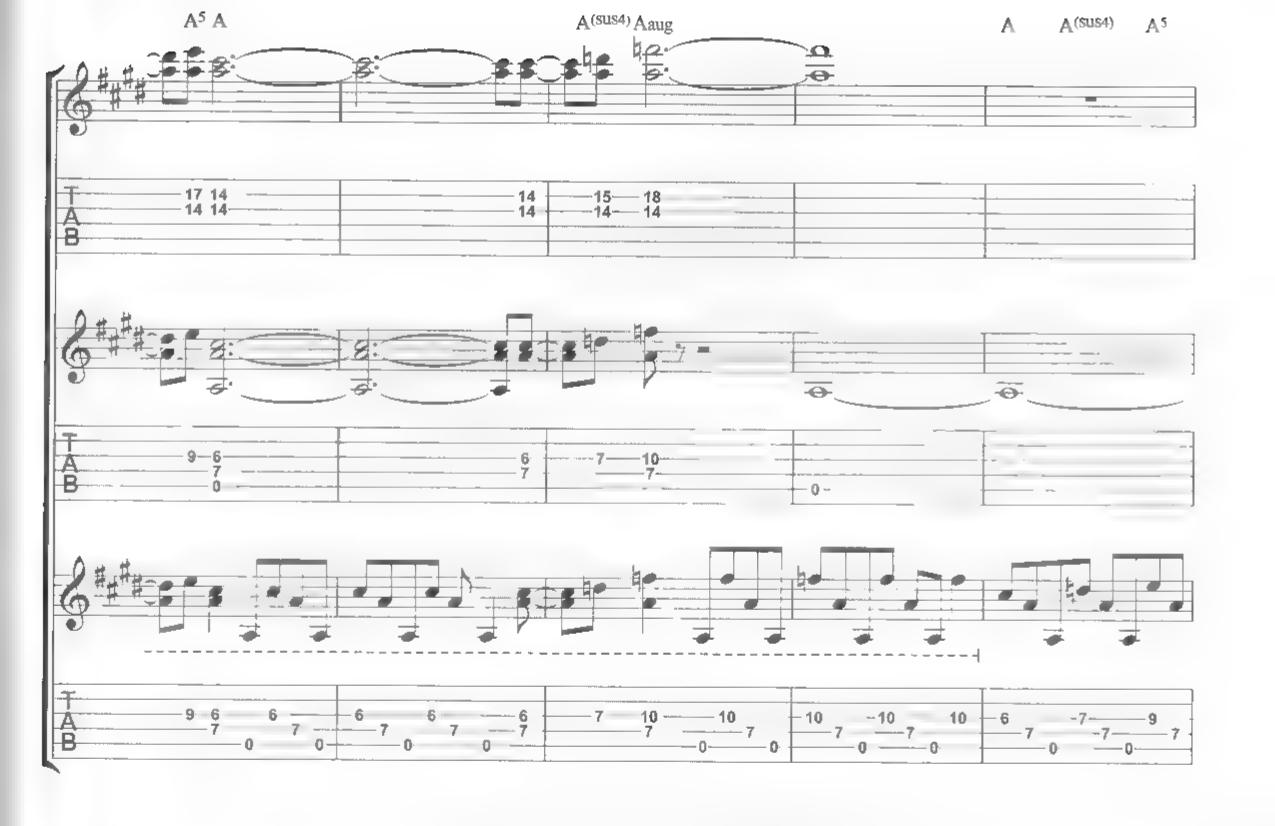




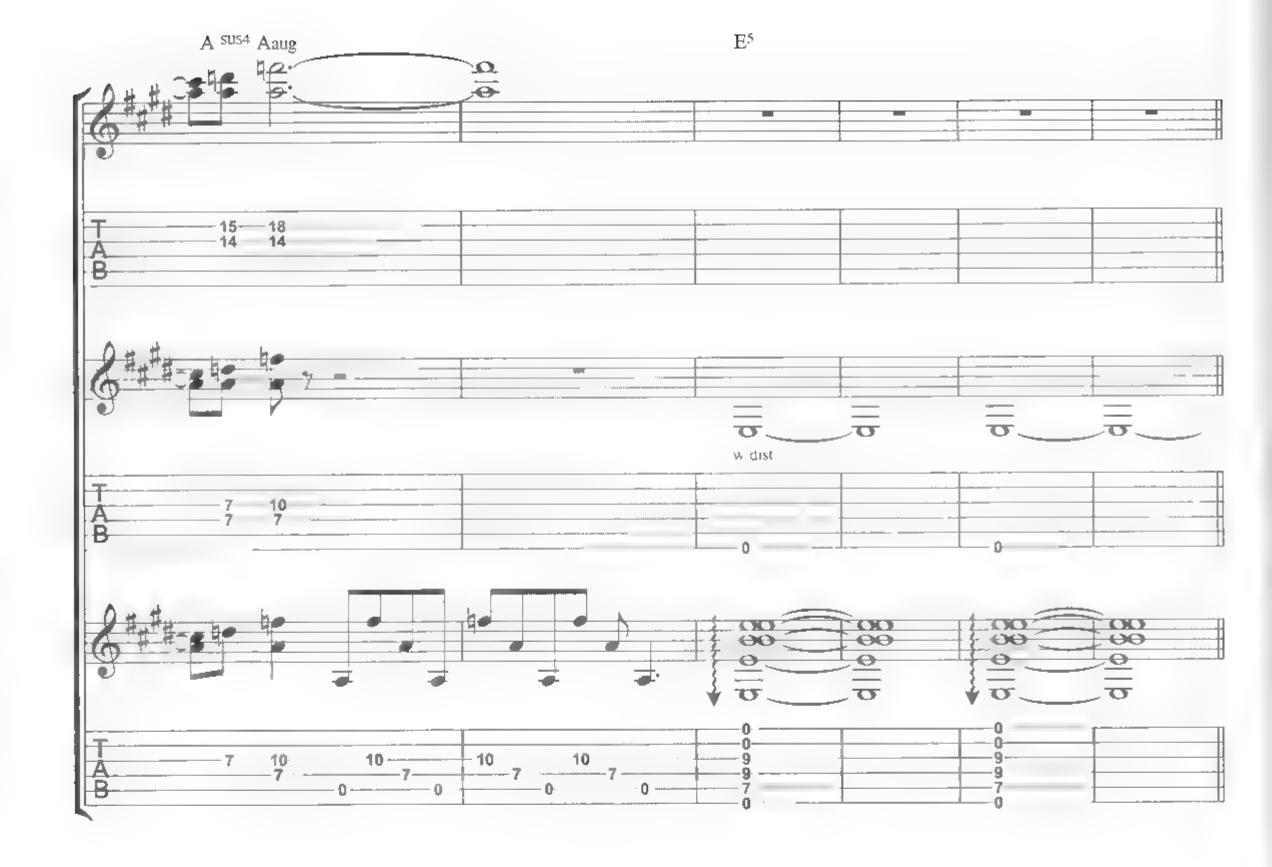


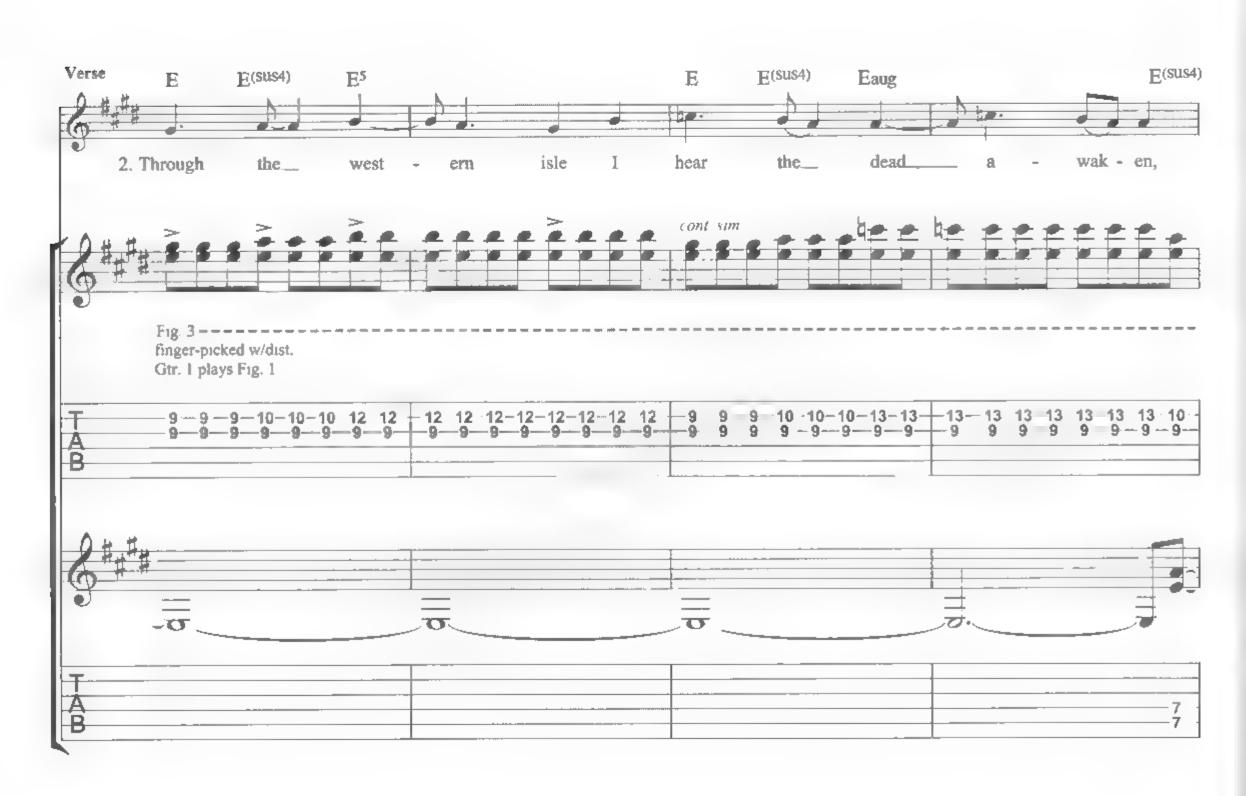




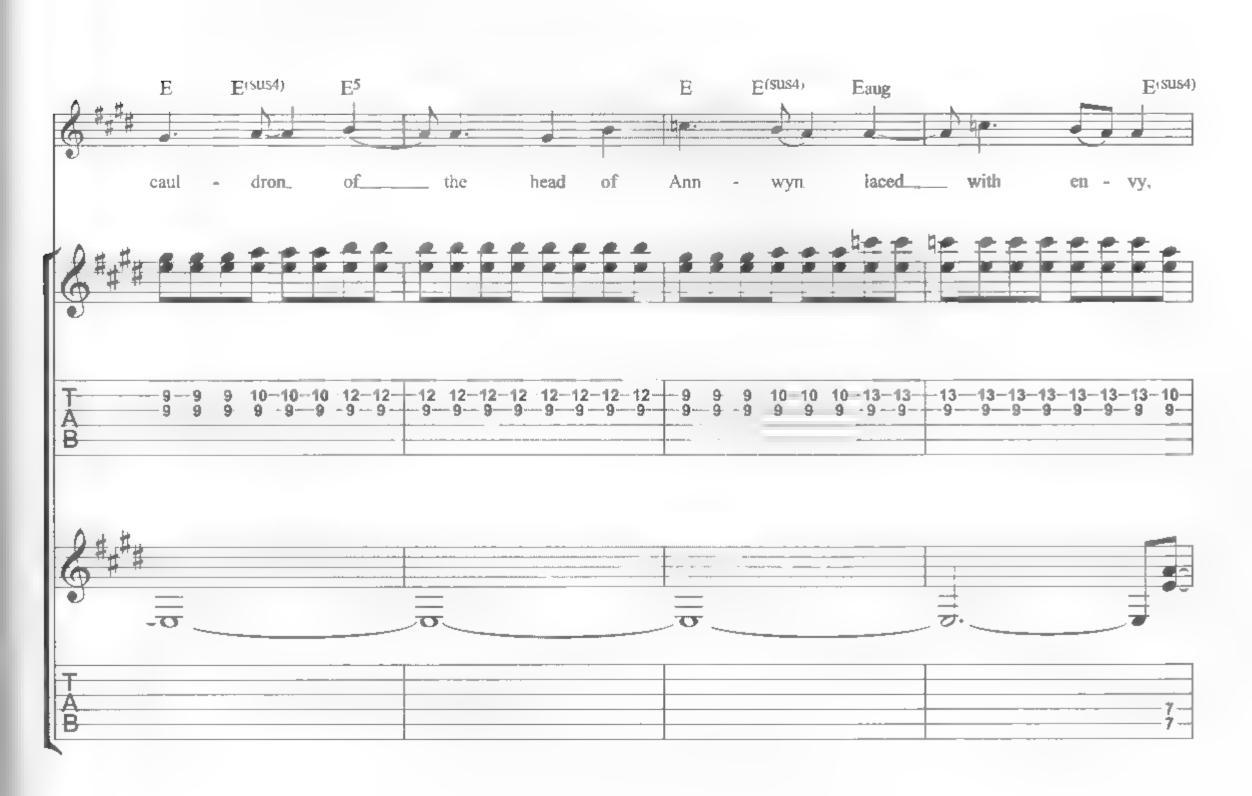


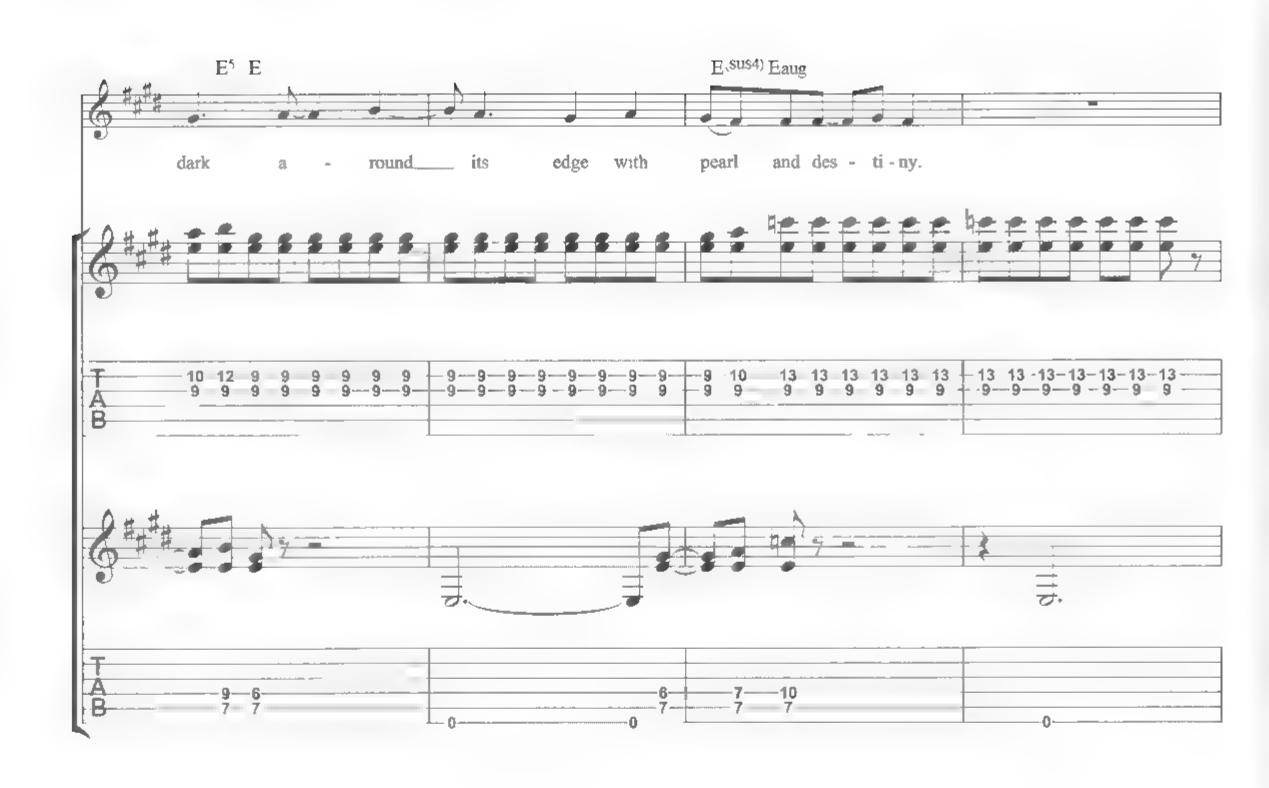


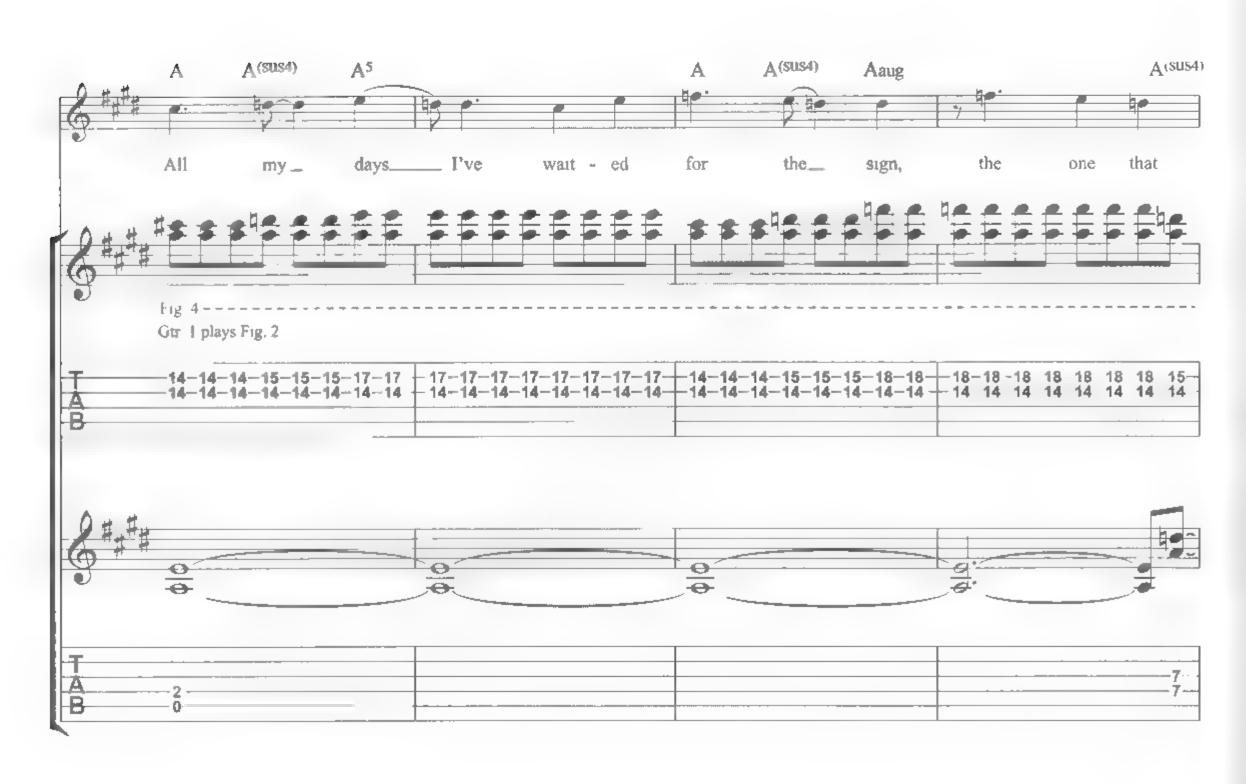




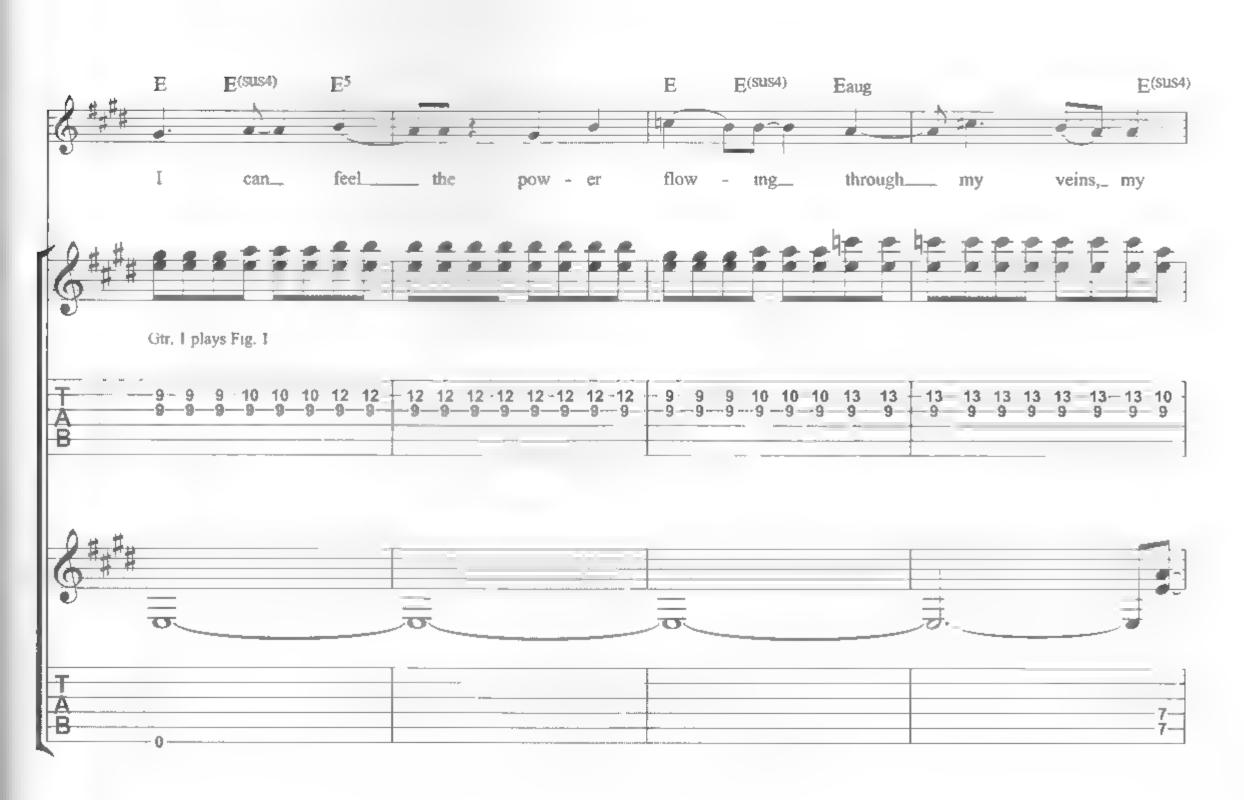




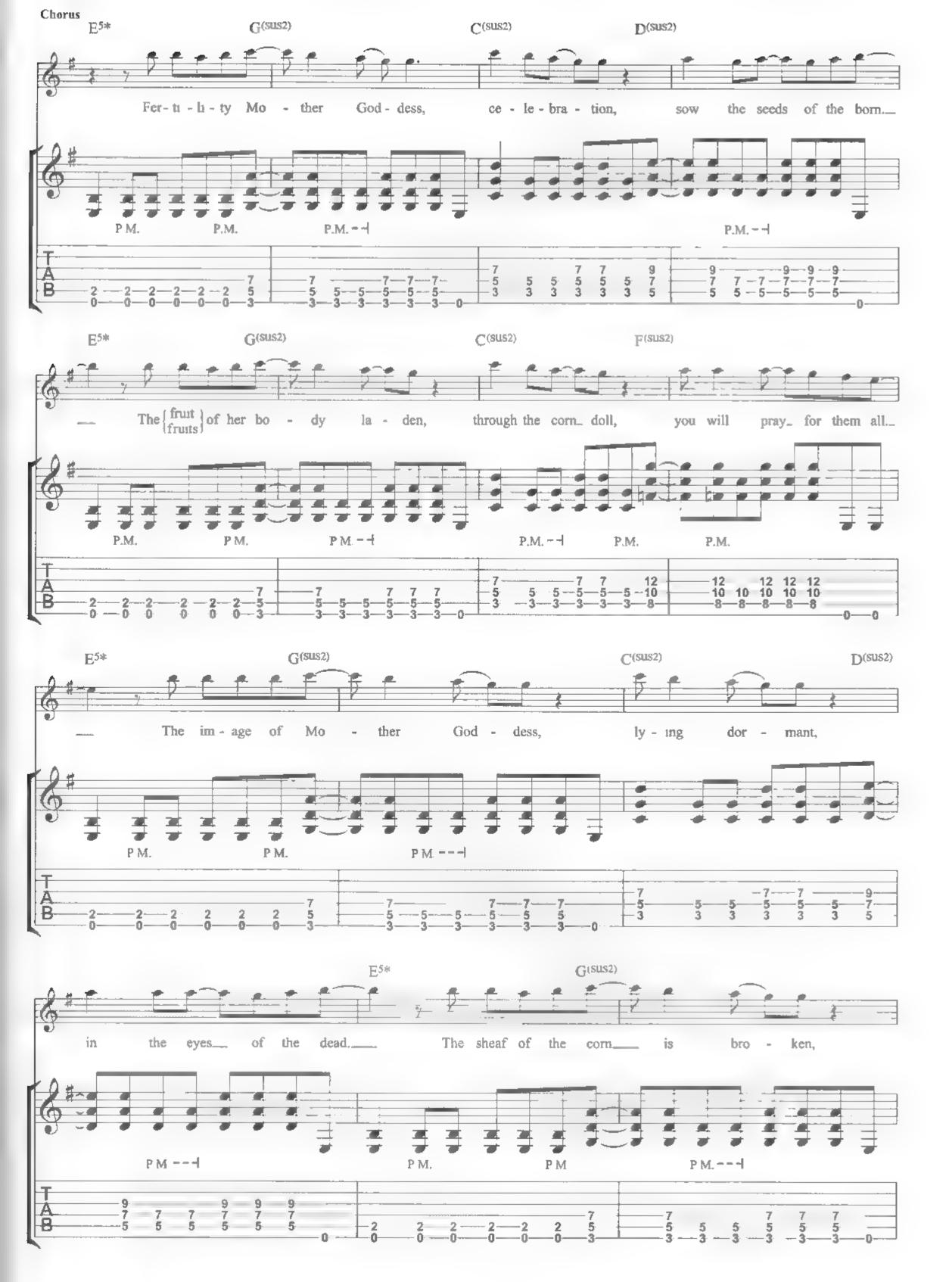










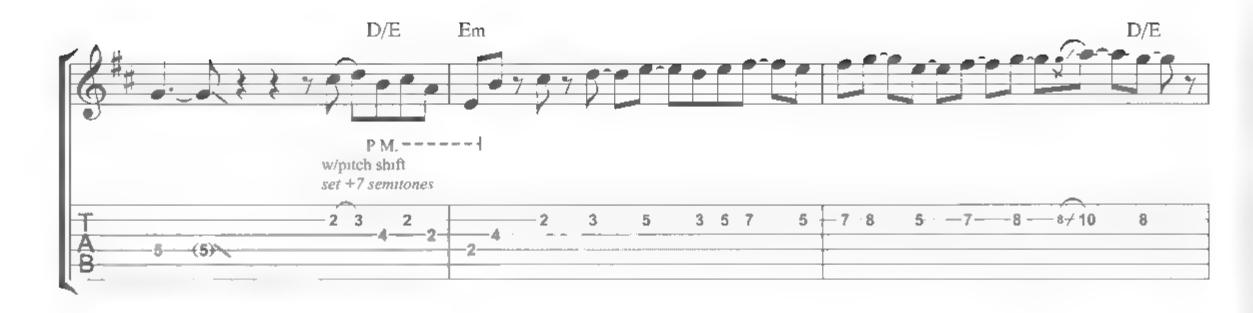


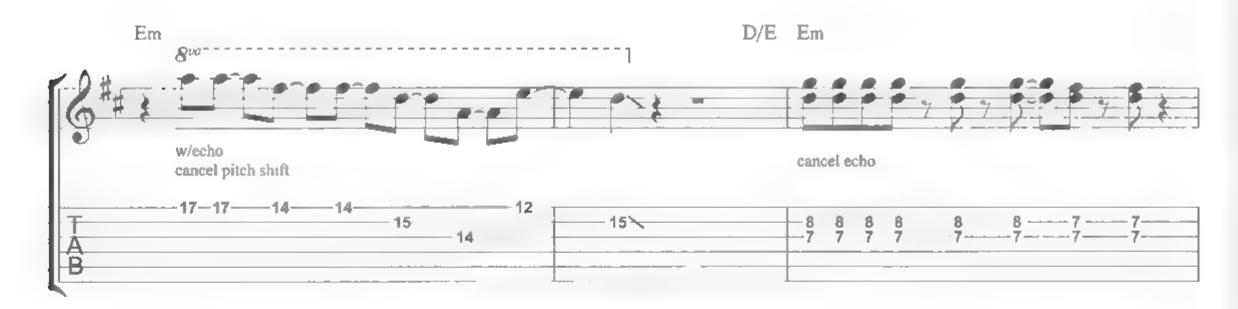


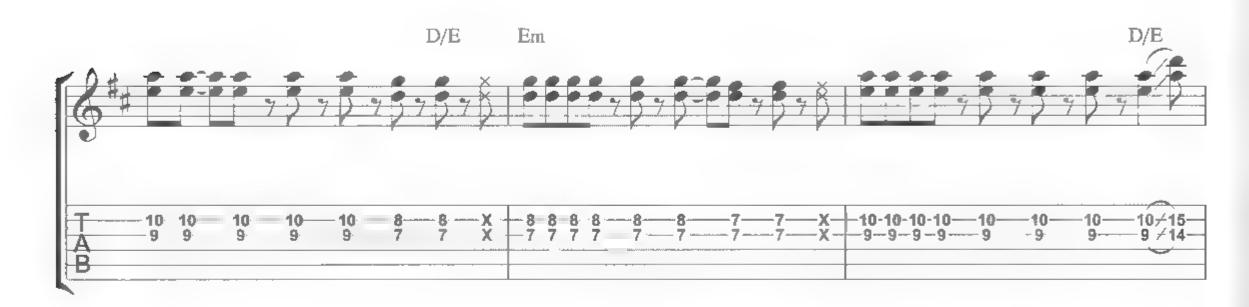


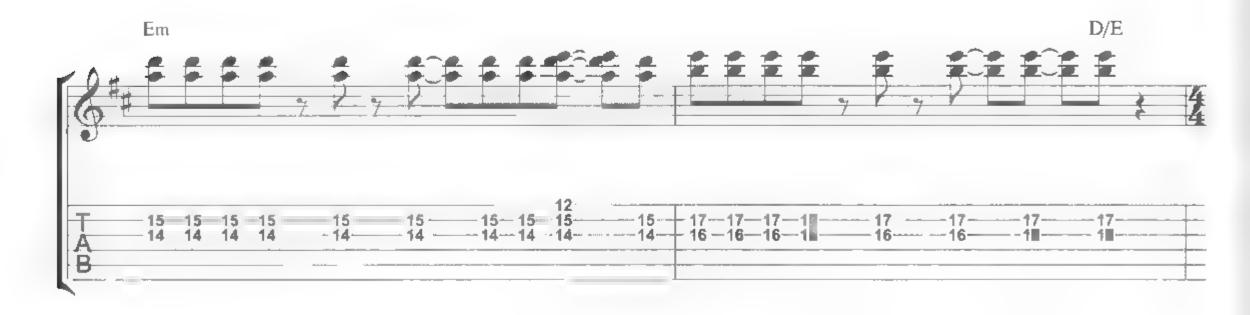












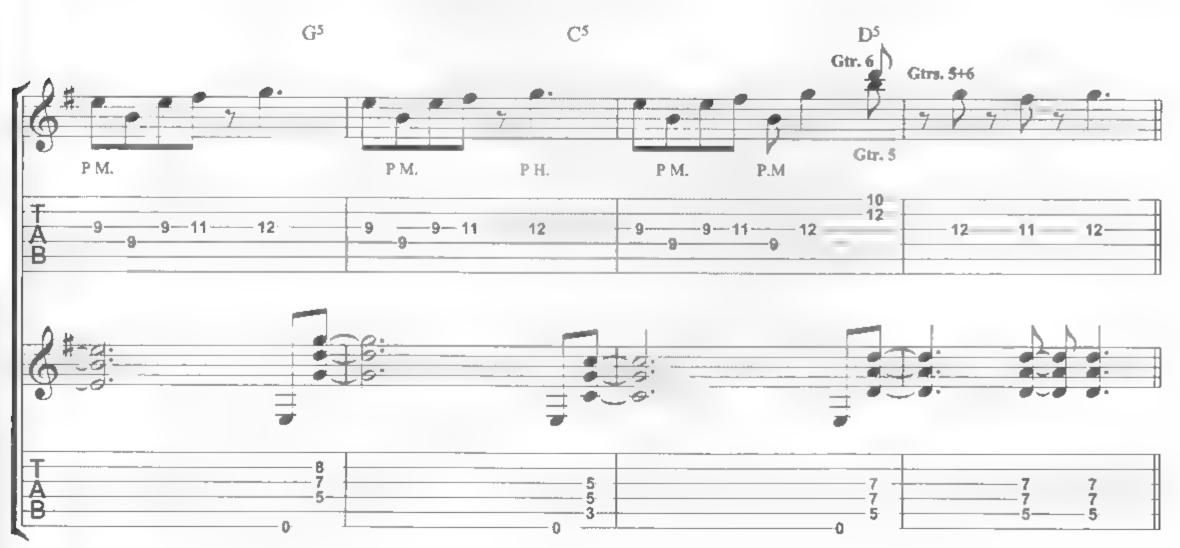


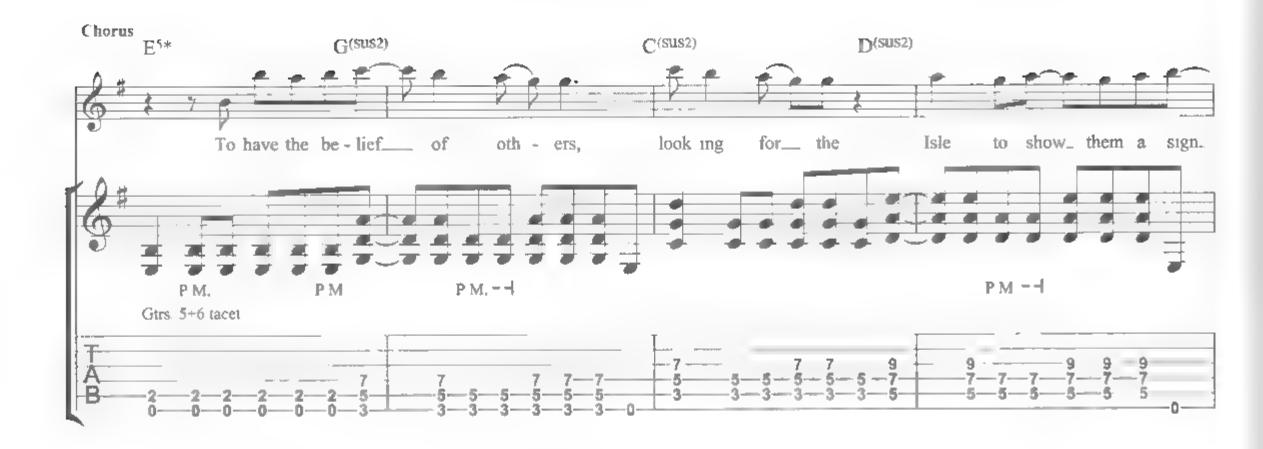
















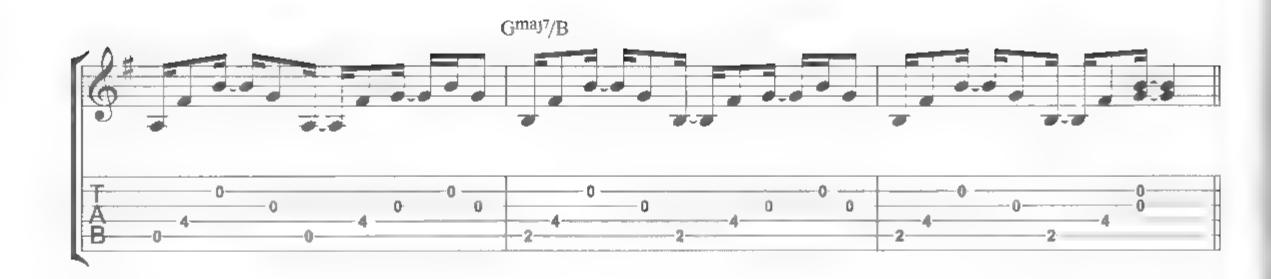




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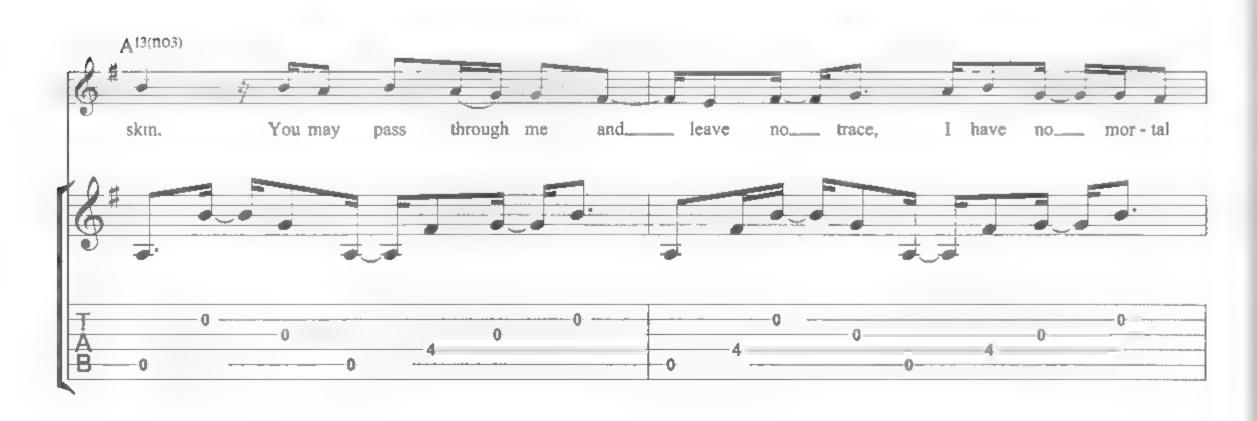
Words & Music by Bruce Dickinson, Steve Harris & Adrian Smith











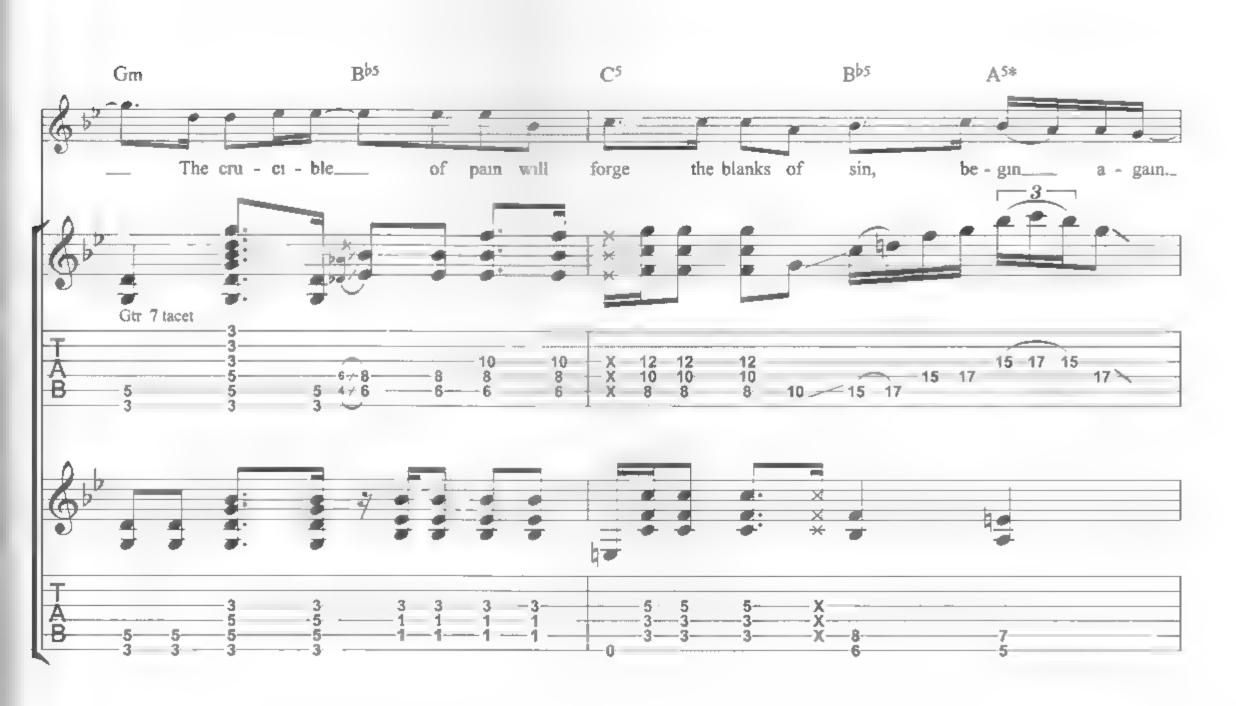








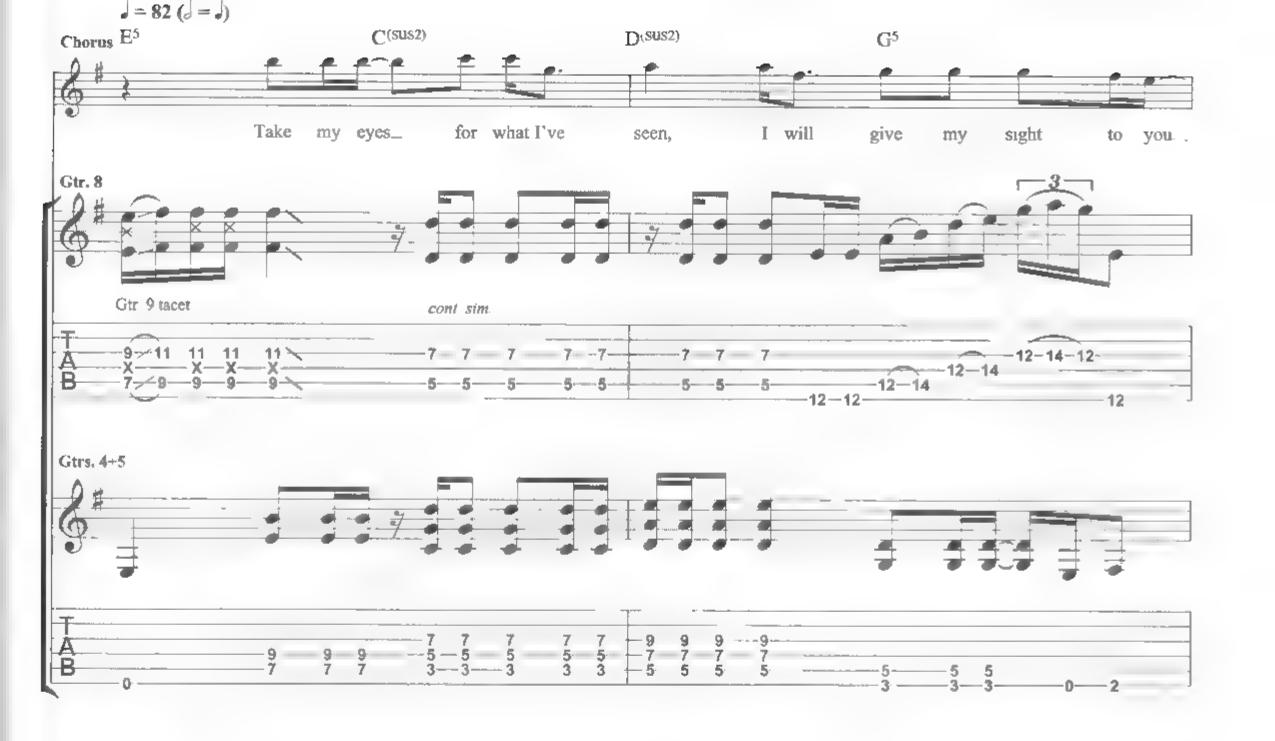


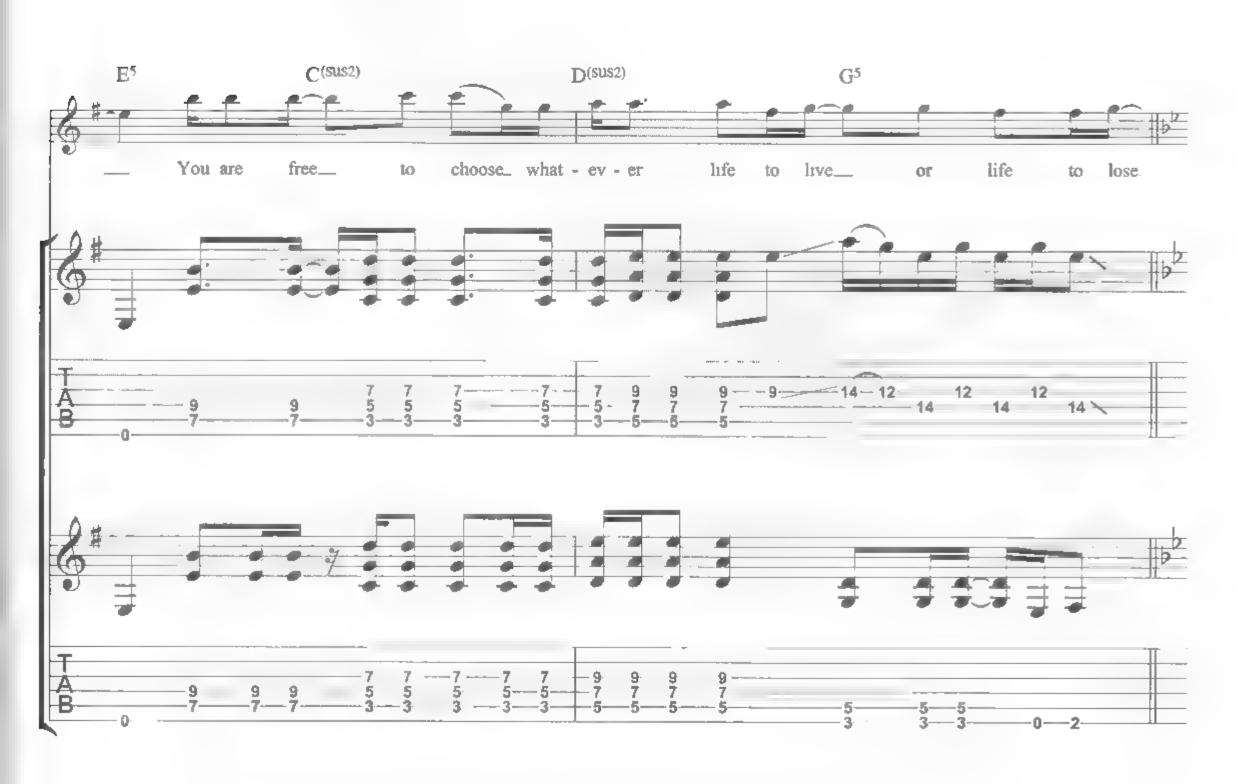


















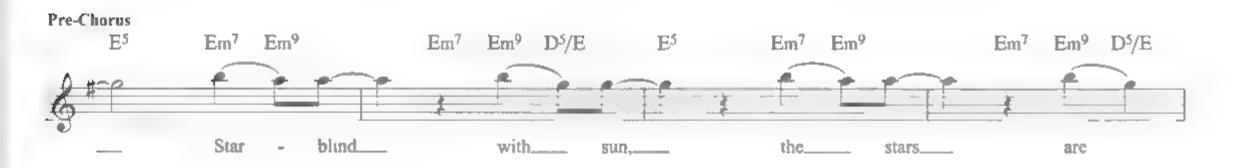


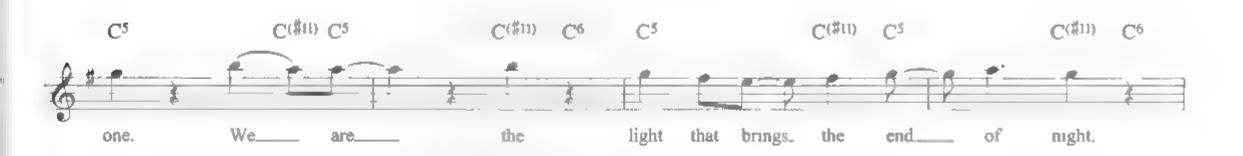


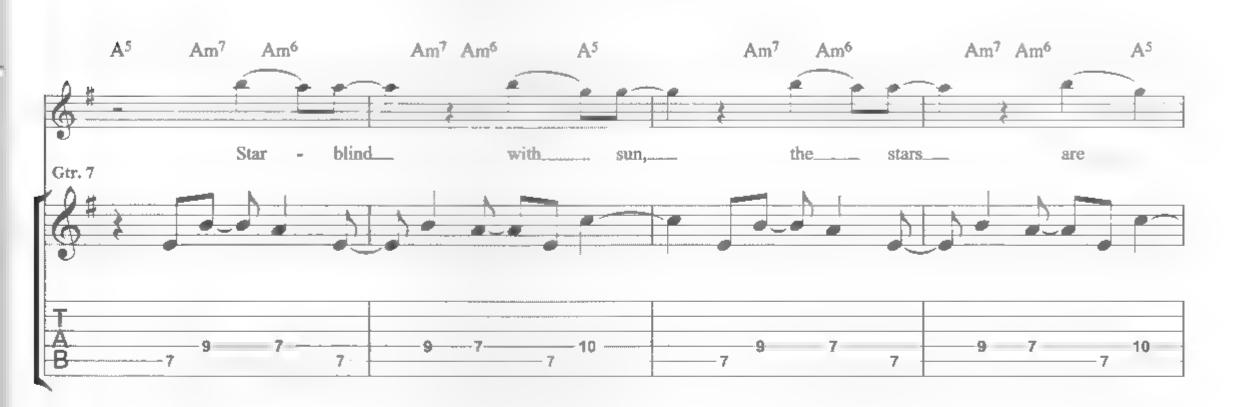




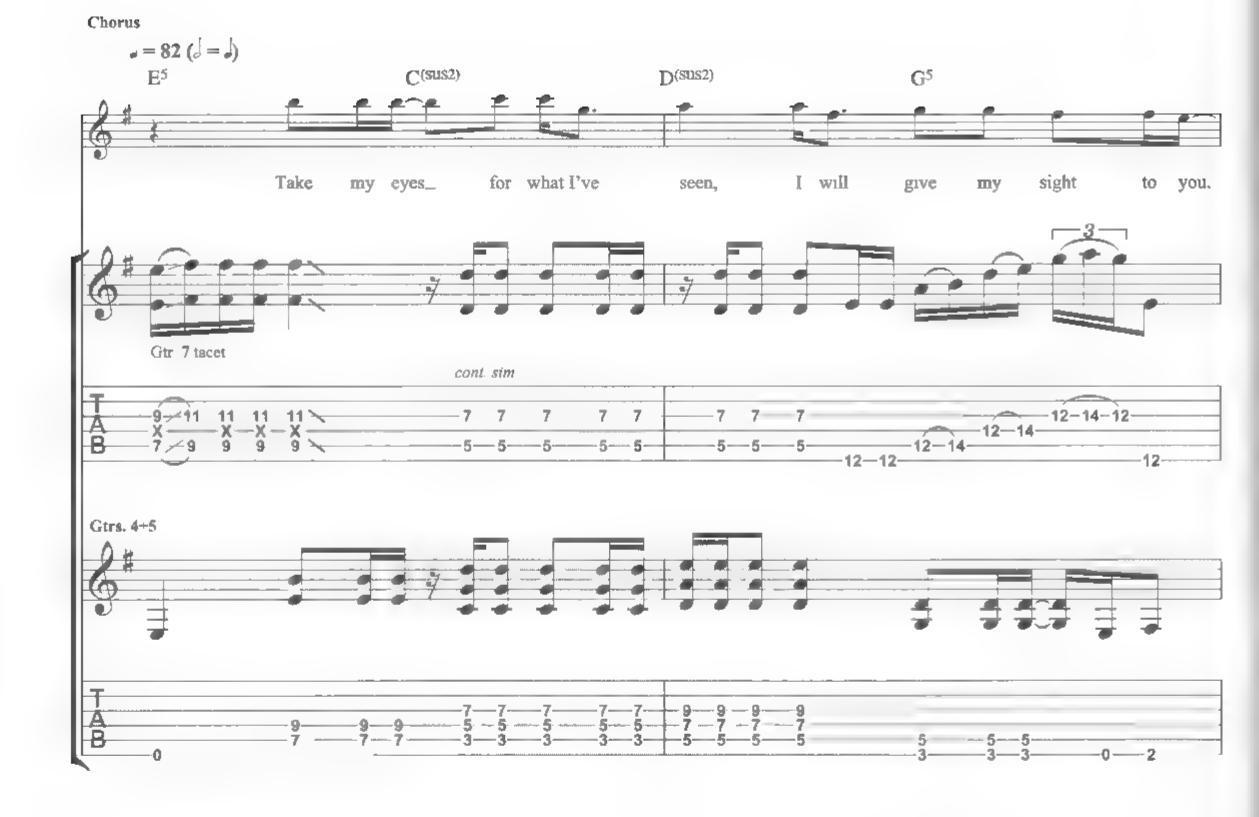




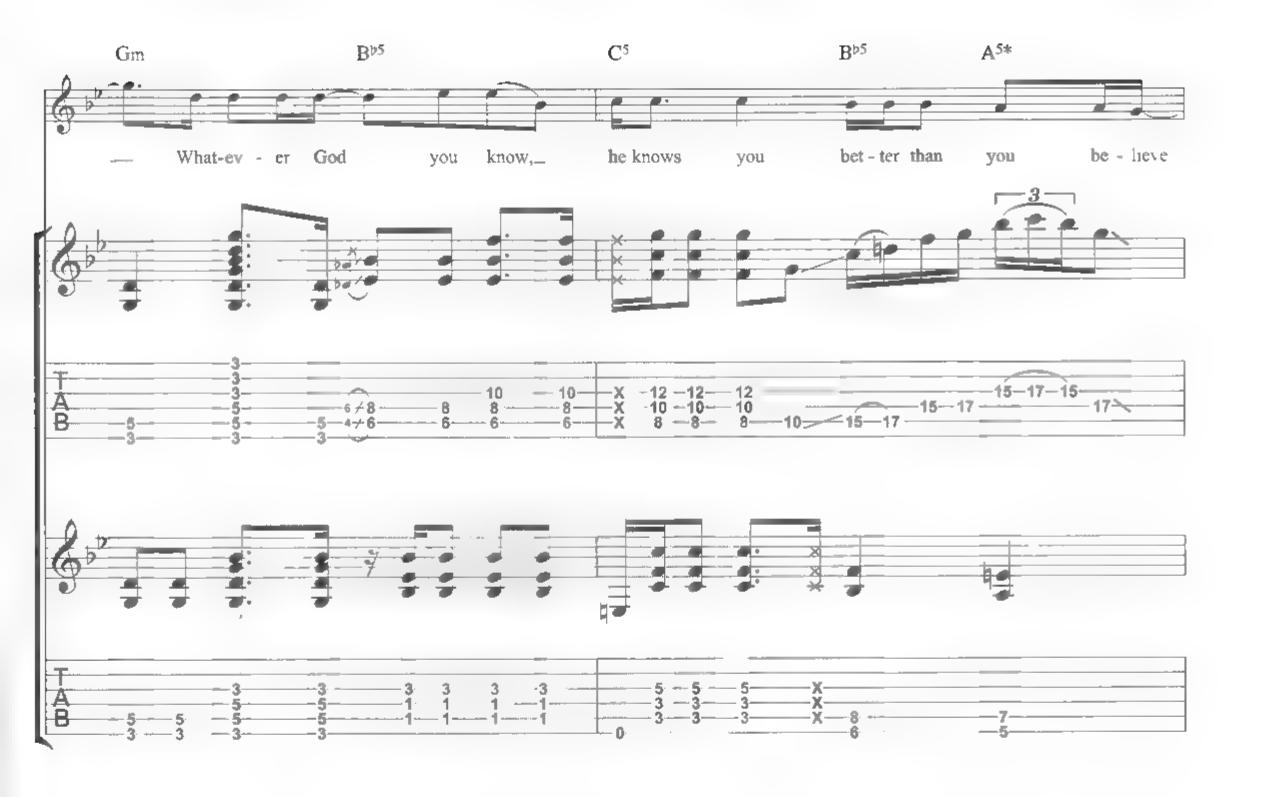


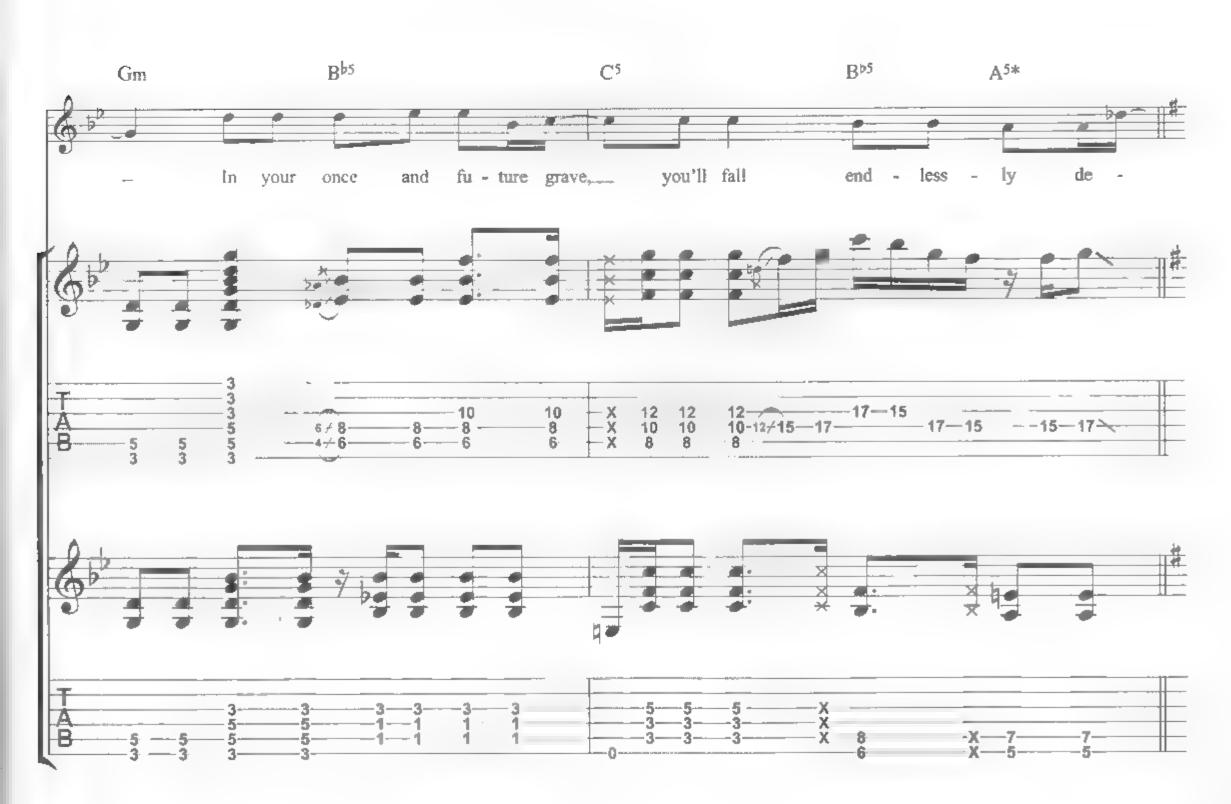


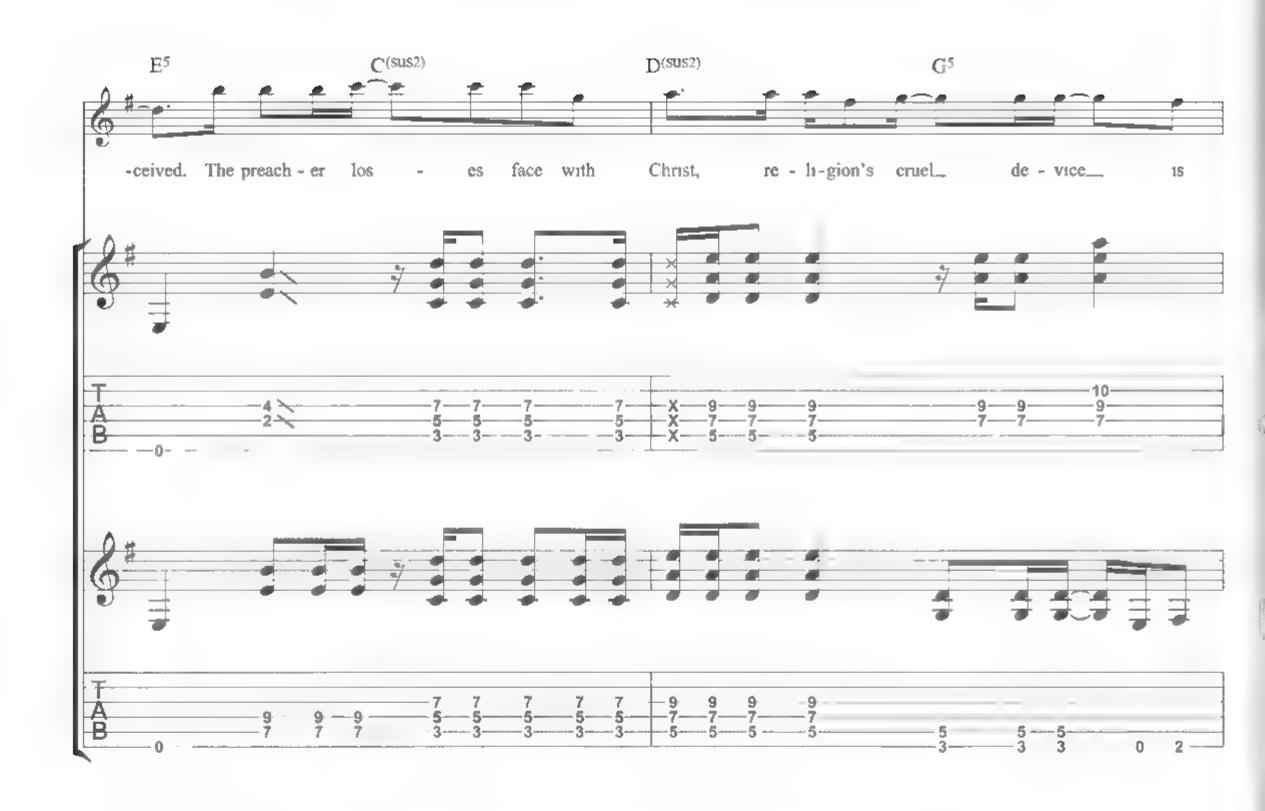


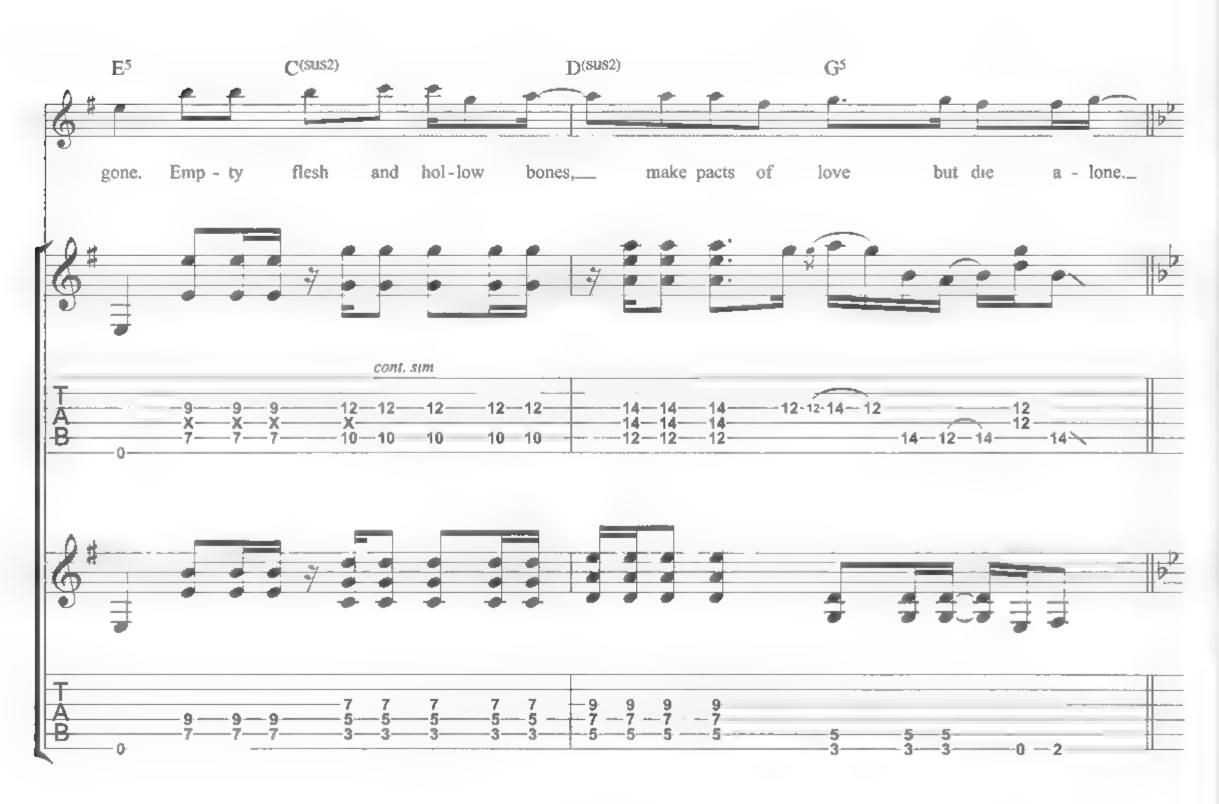


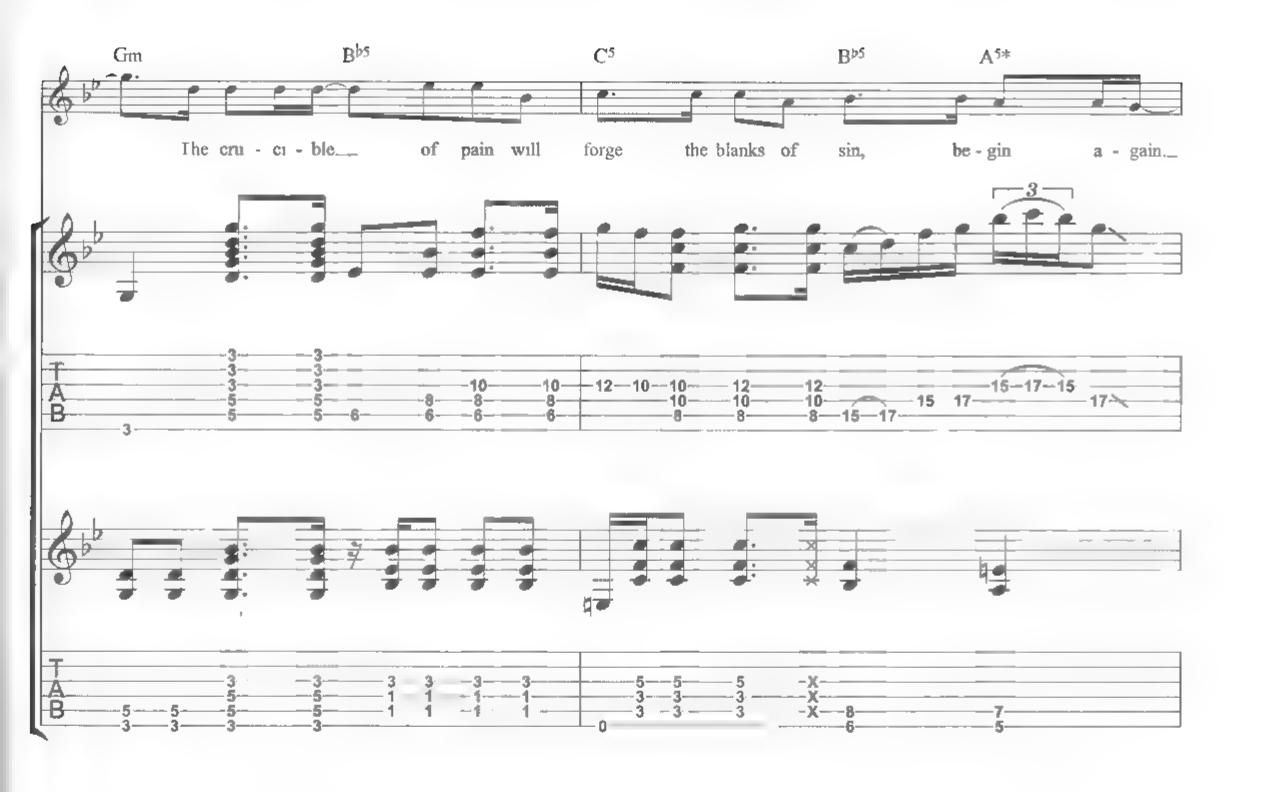


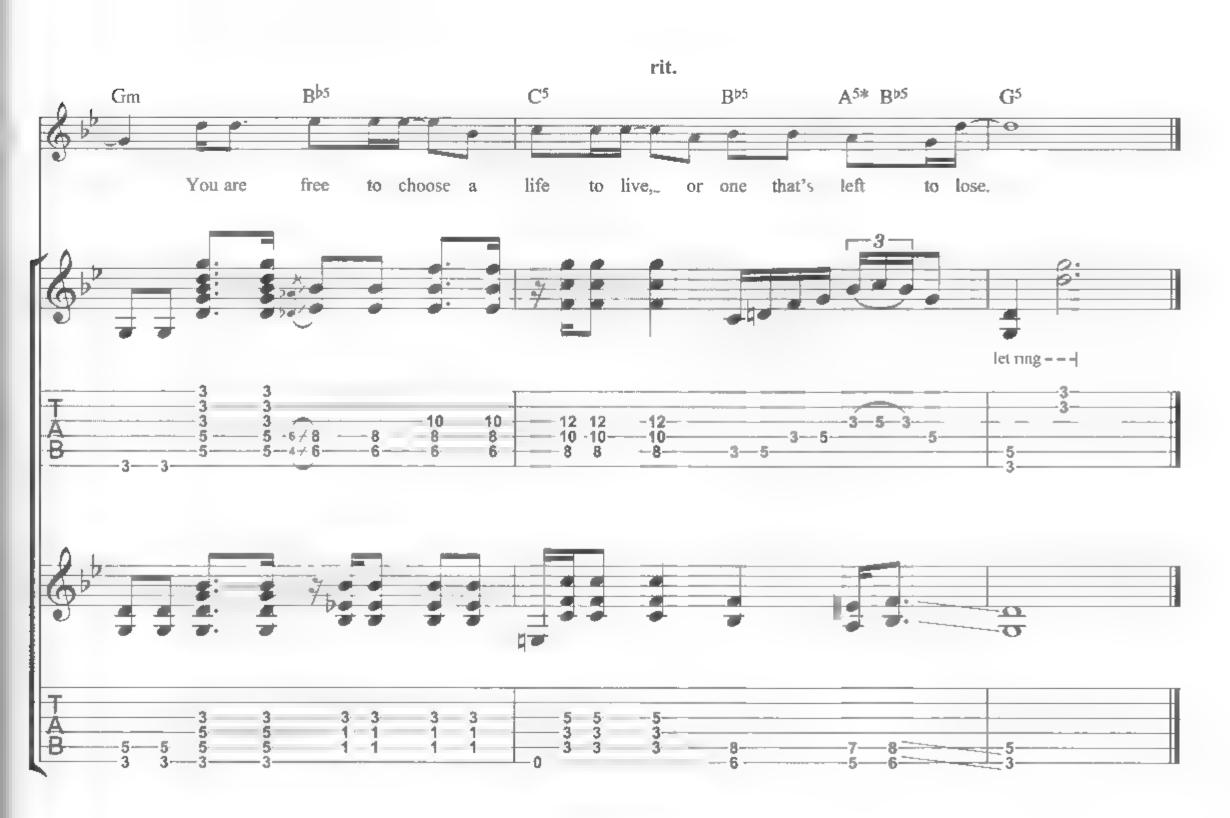












## THE THLISMIN

Words & Music by Janick Gers & Steve Harris





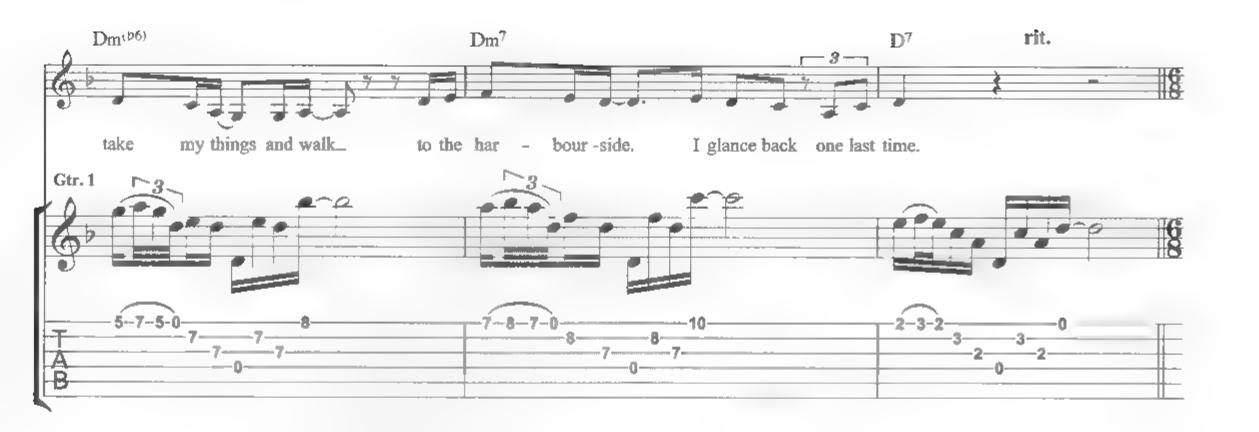
As the Cap-tain calls.

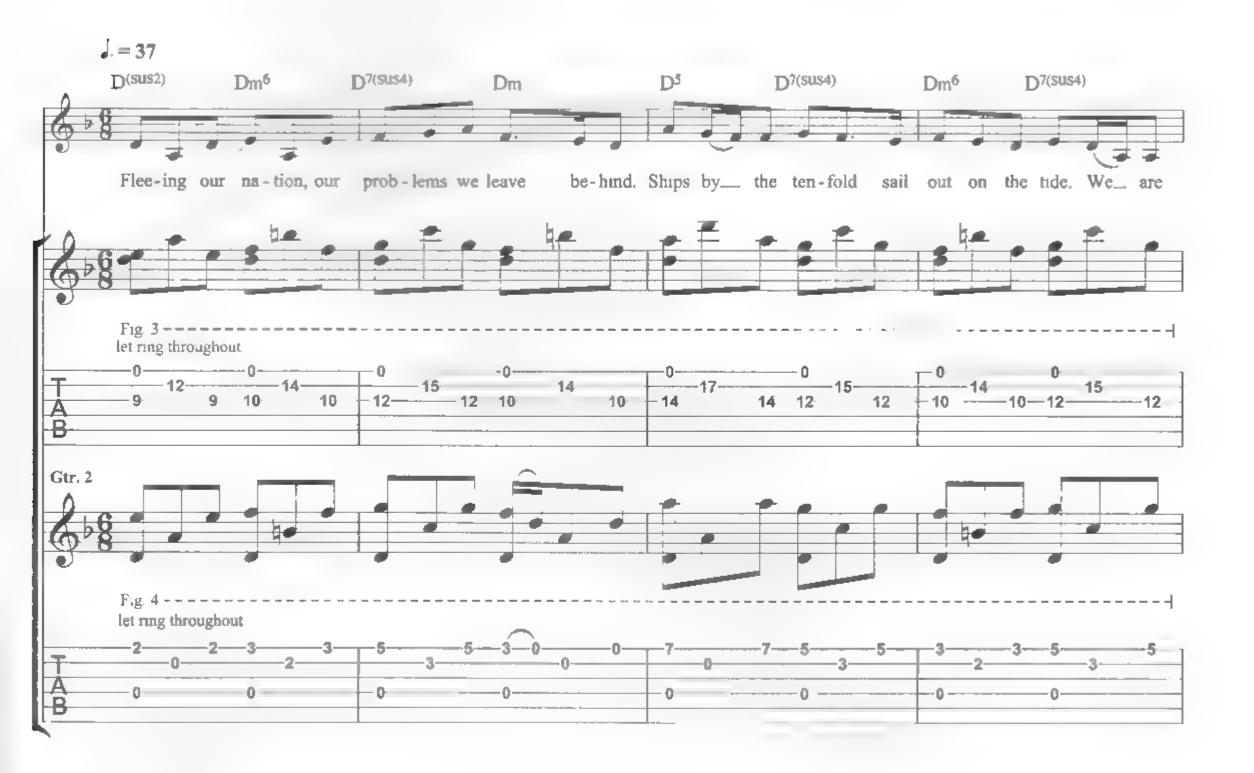
us on\_\_ the deck,

a - gain?

my coun - try - men

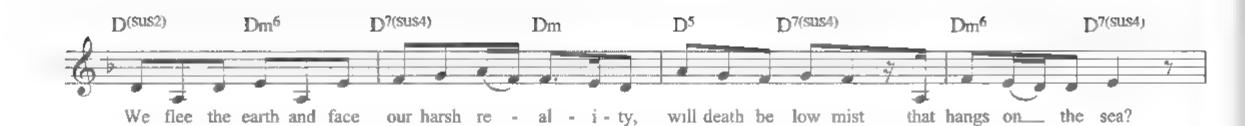
ev - er see\_\_









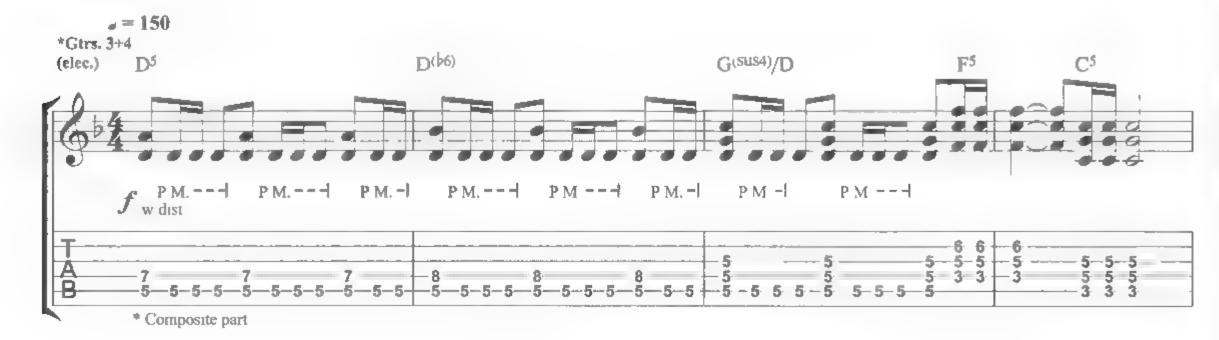






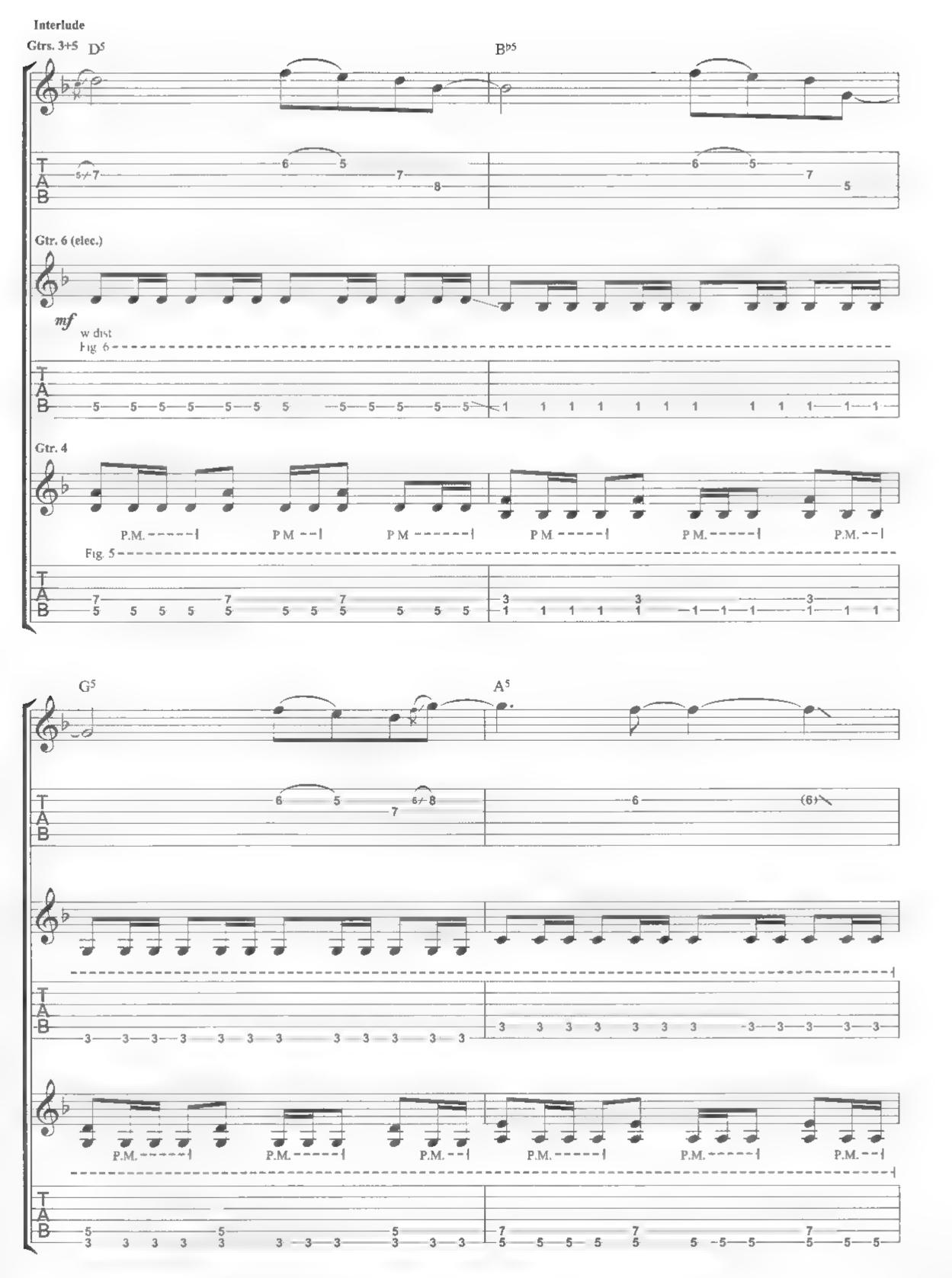


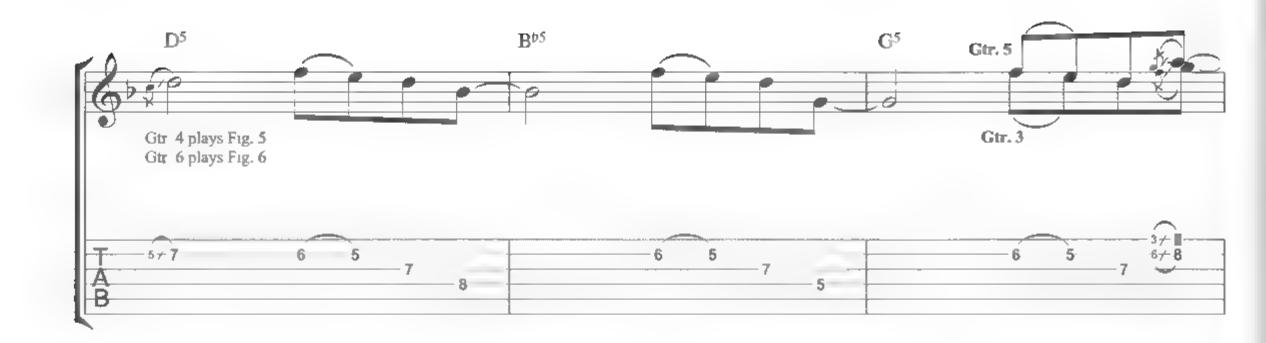
Interlude

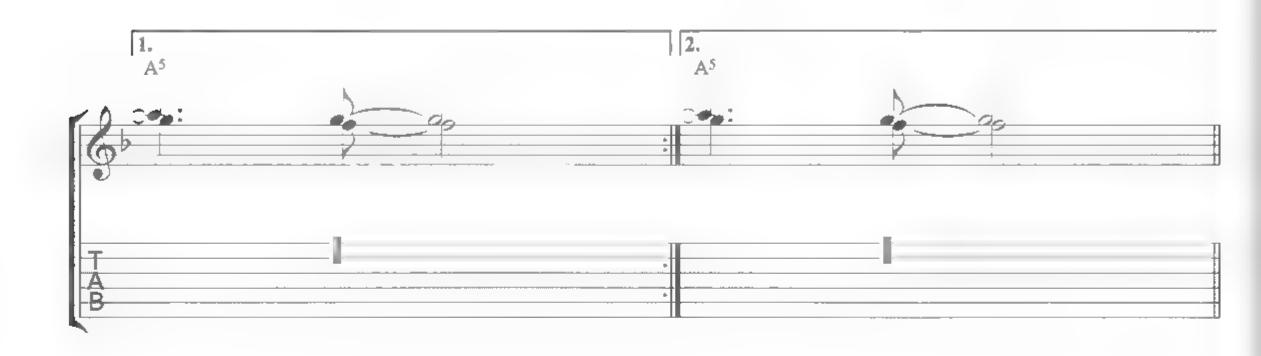


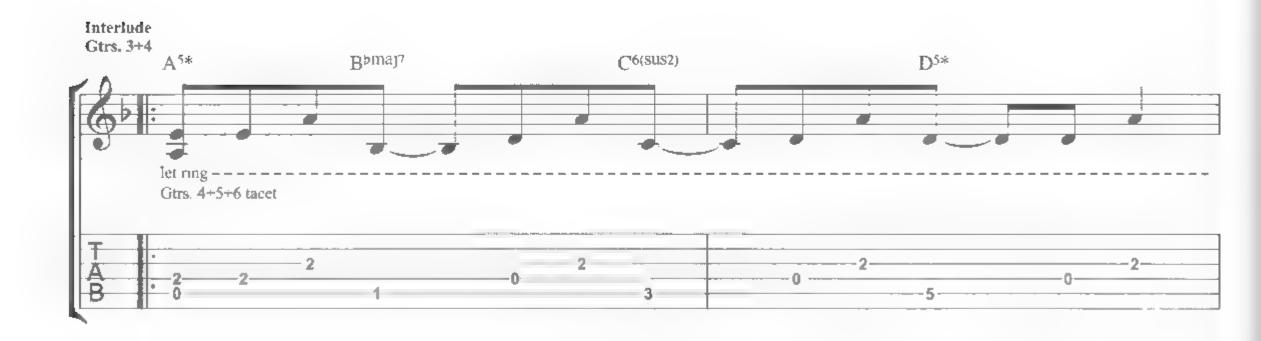


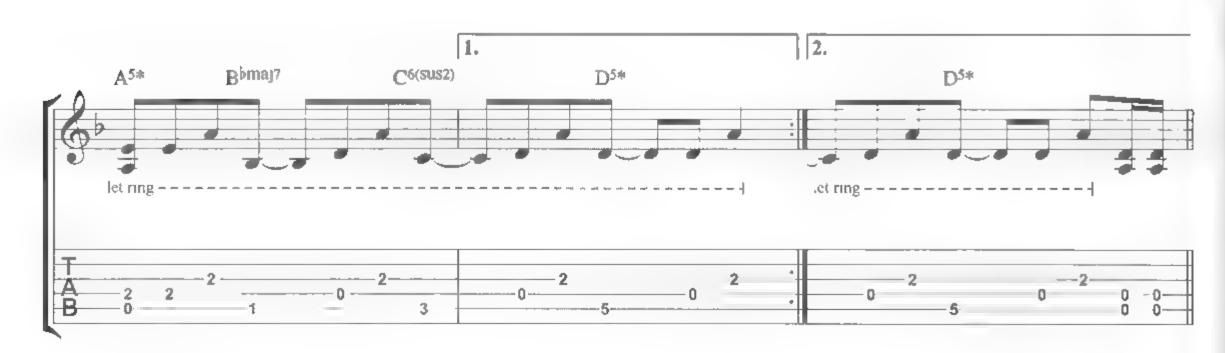






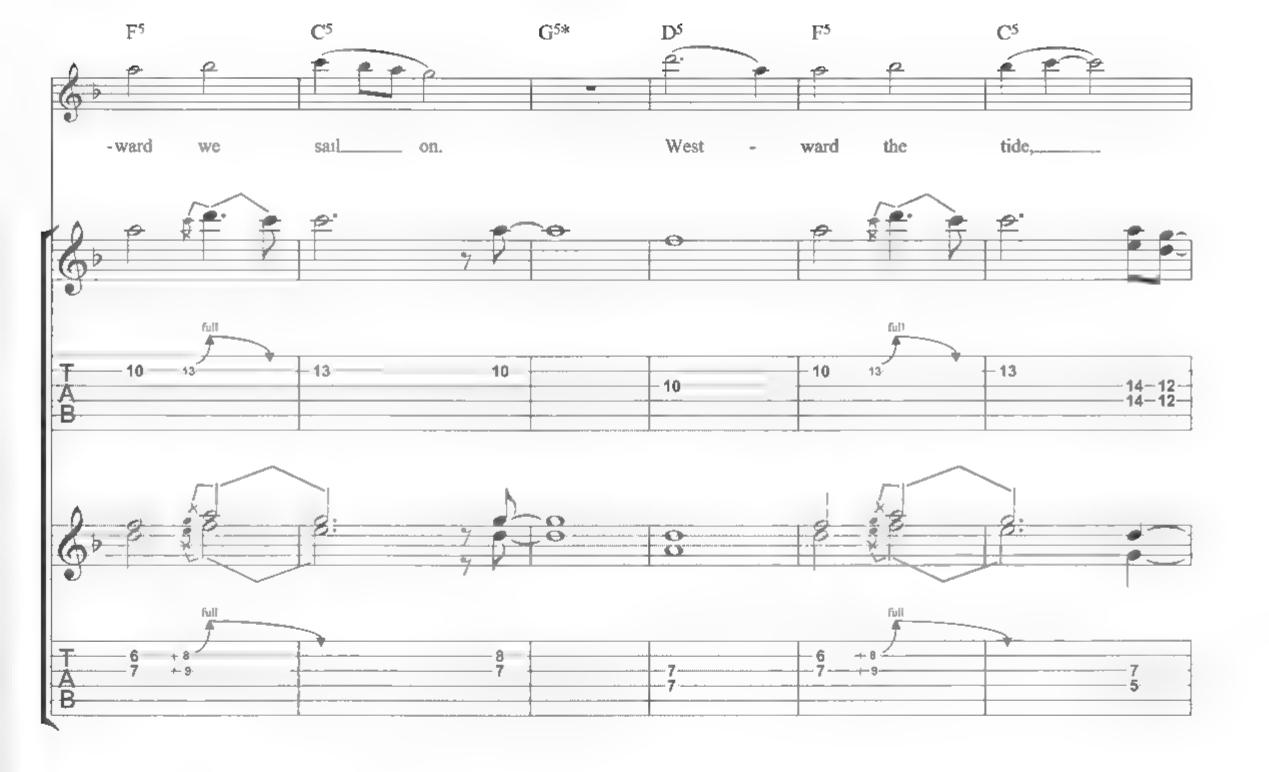


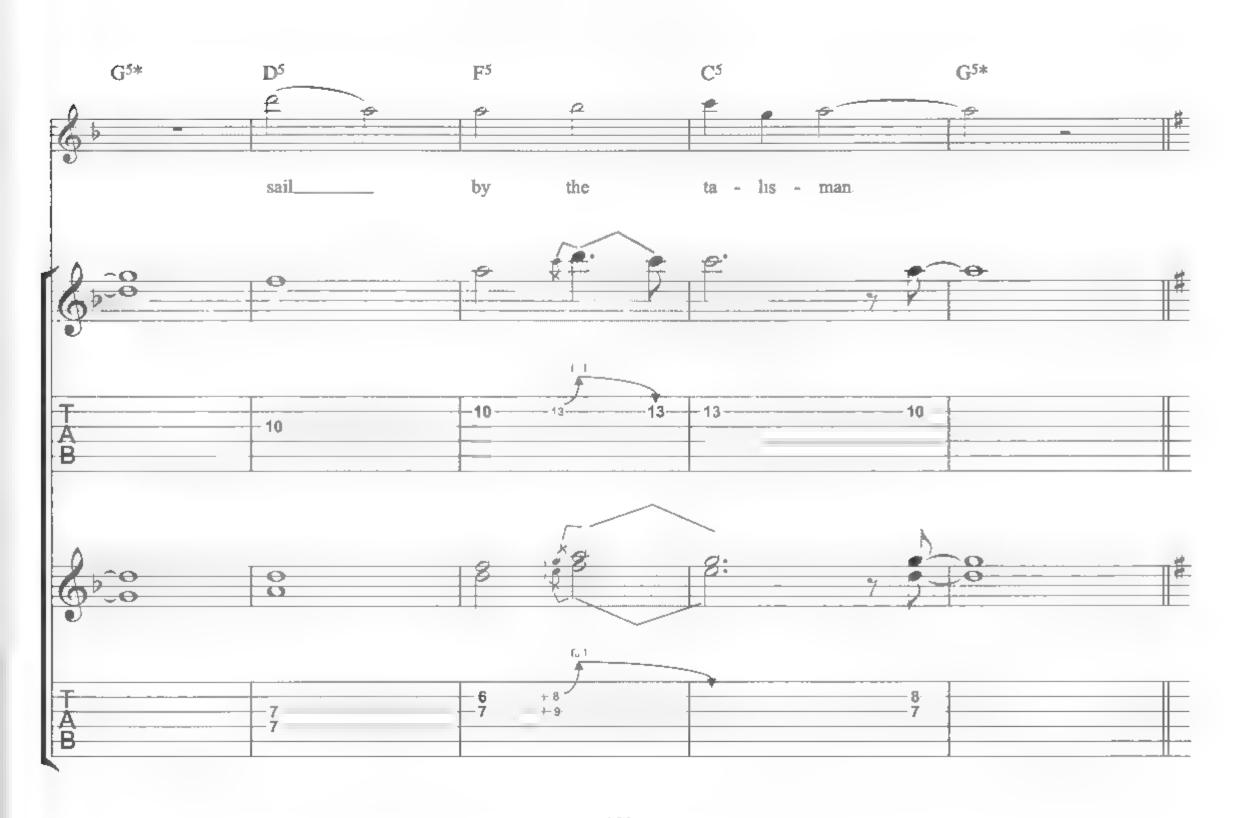




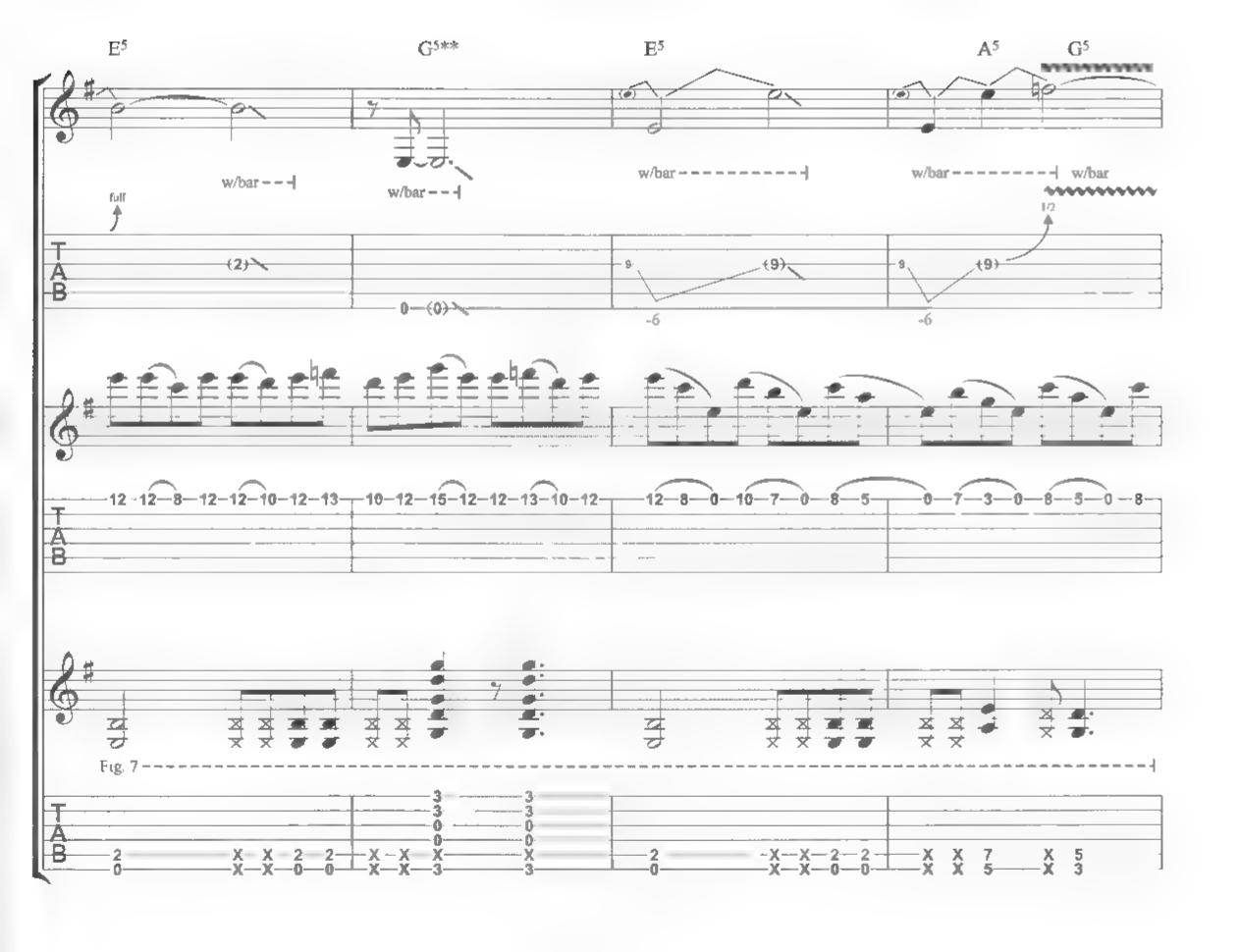


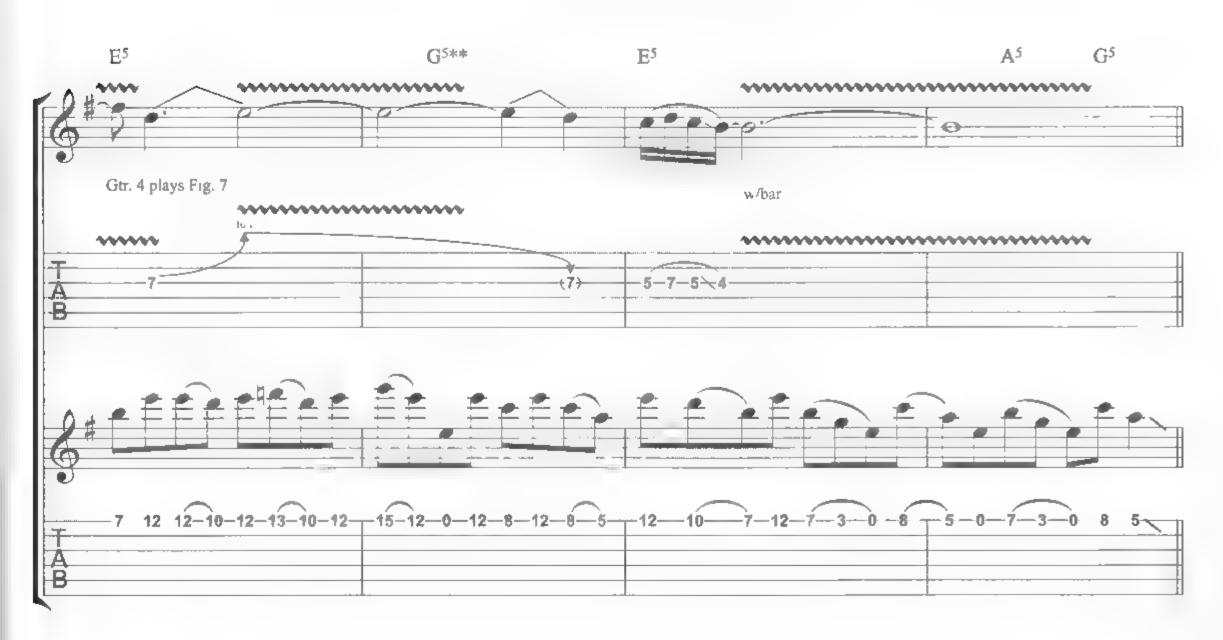


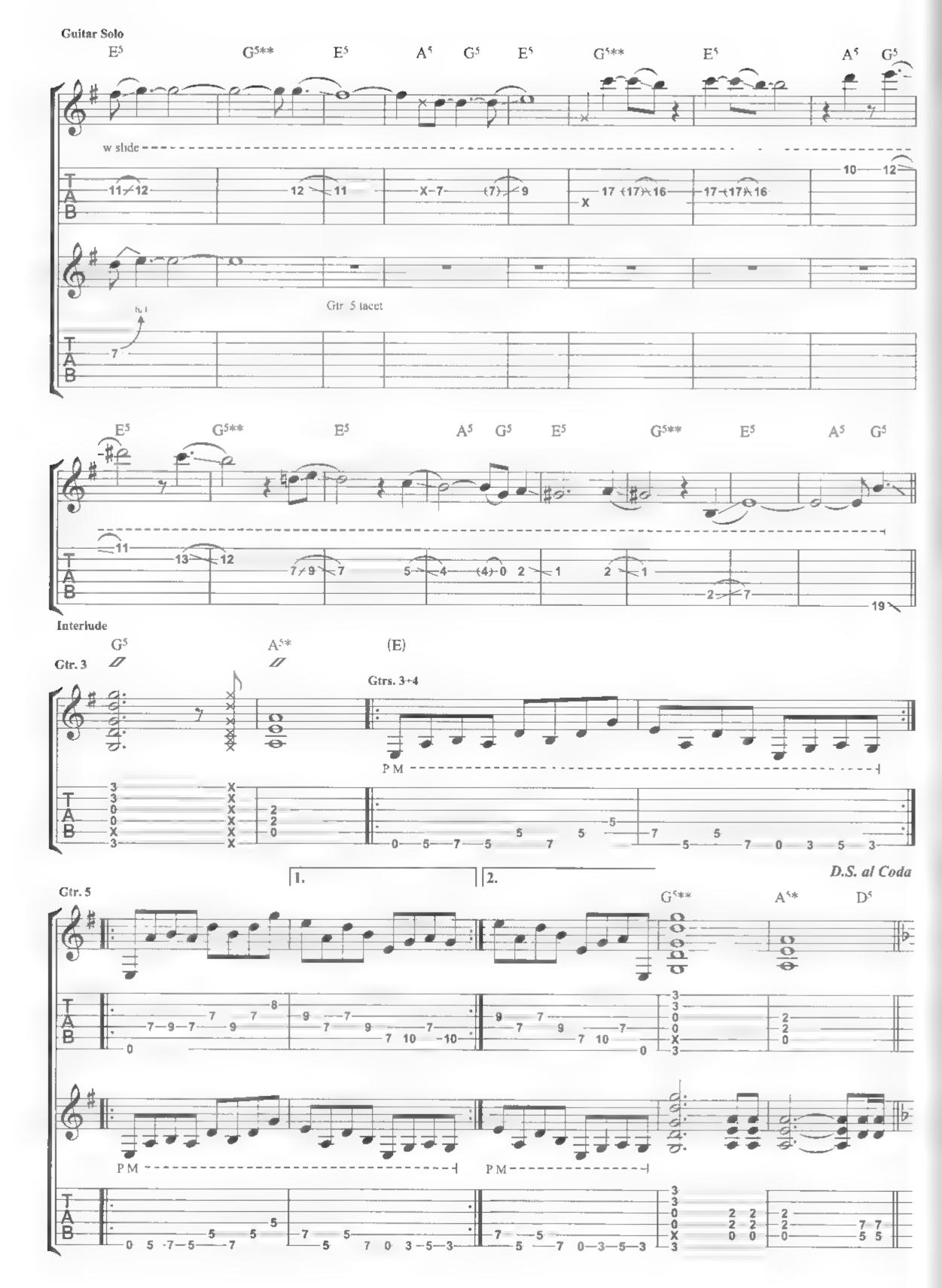


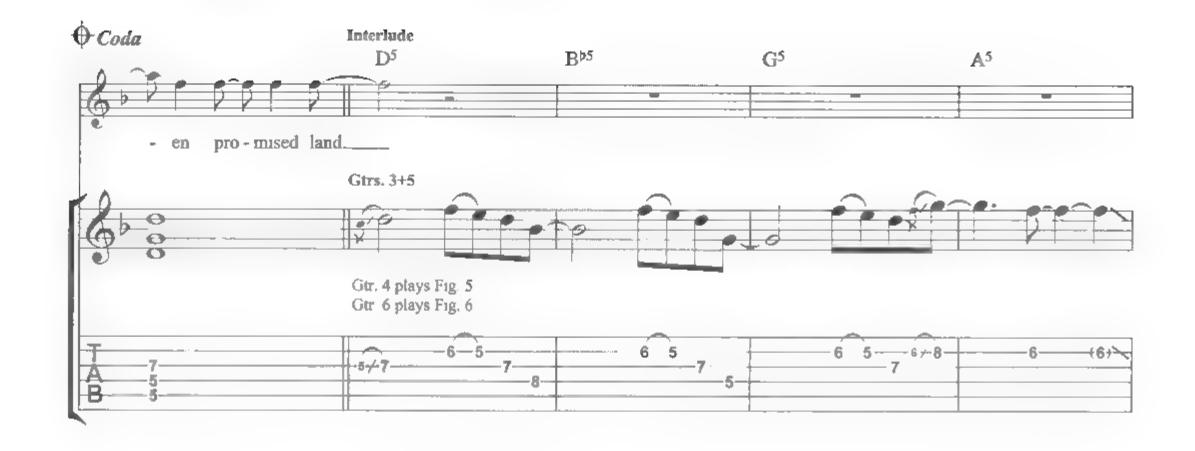


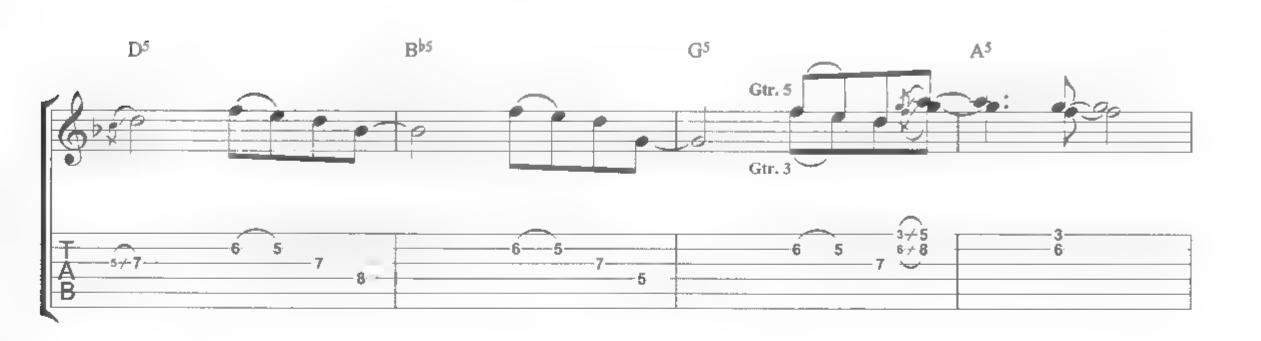






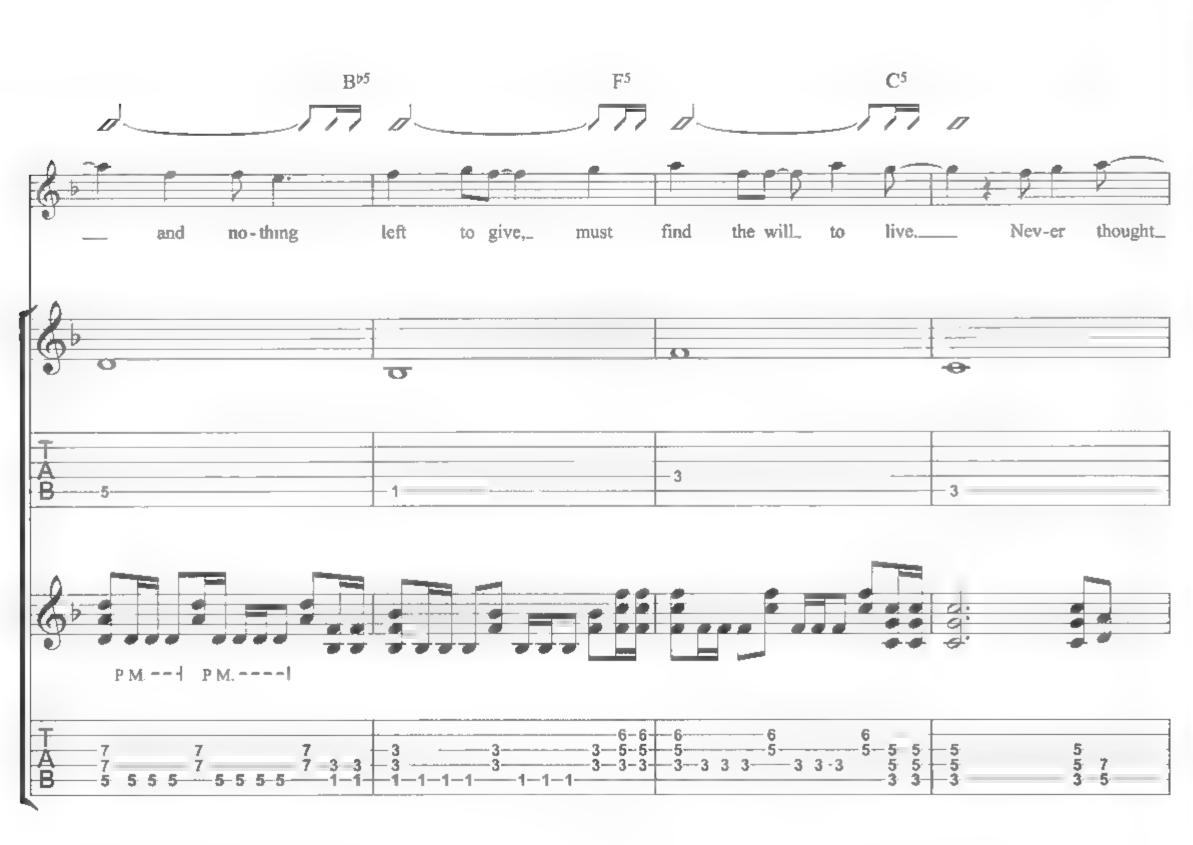






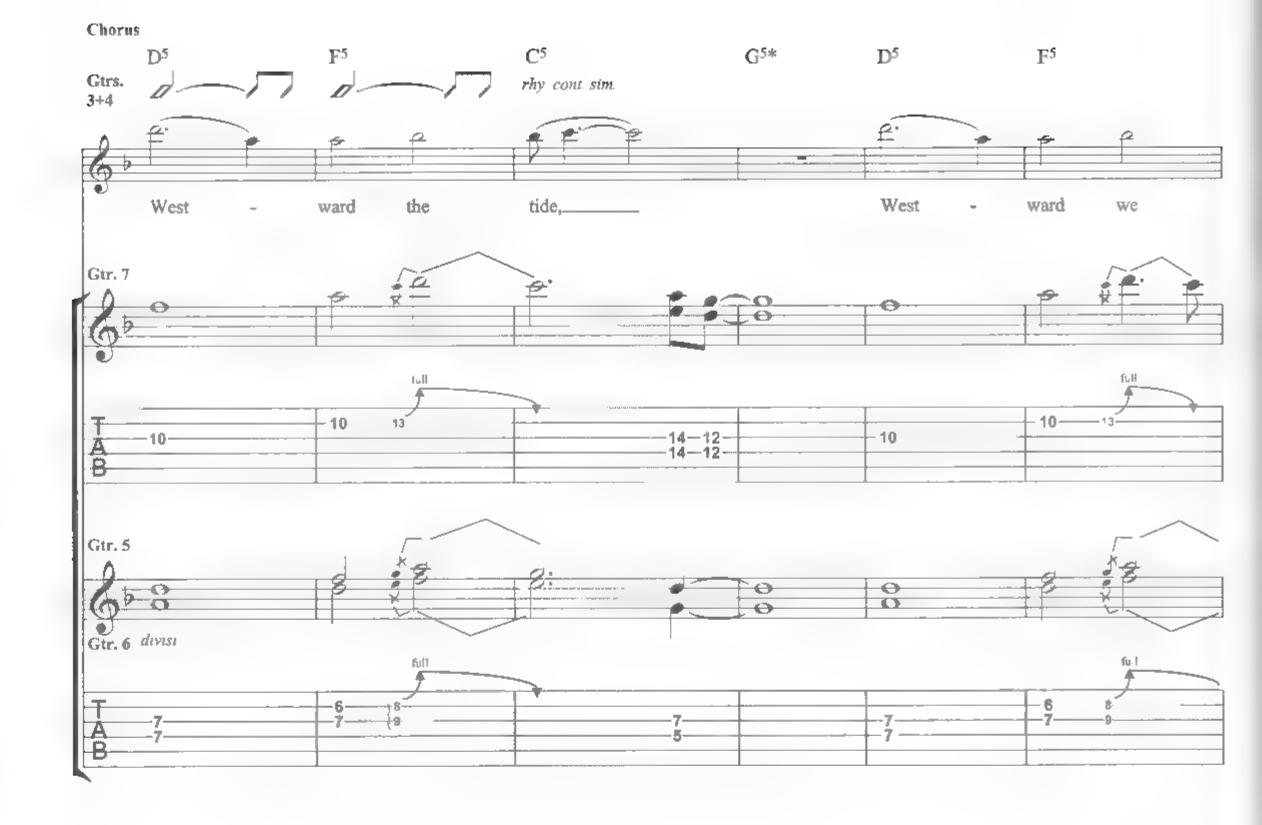


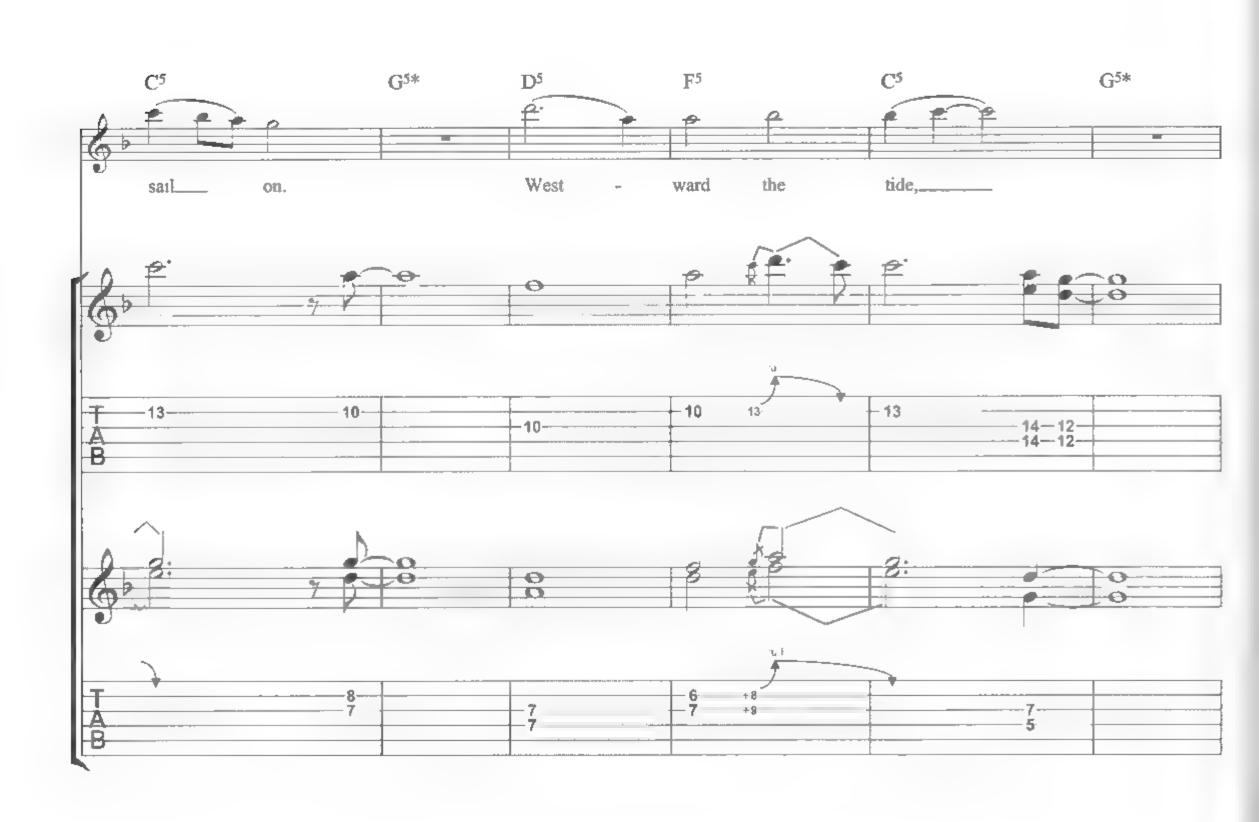


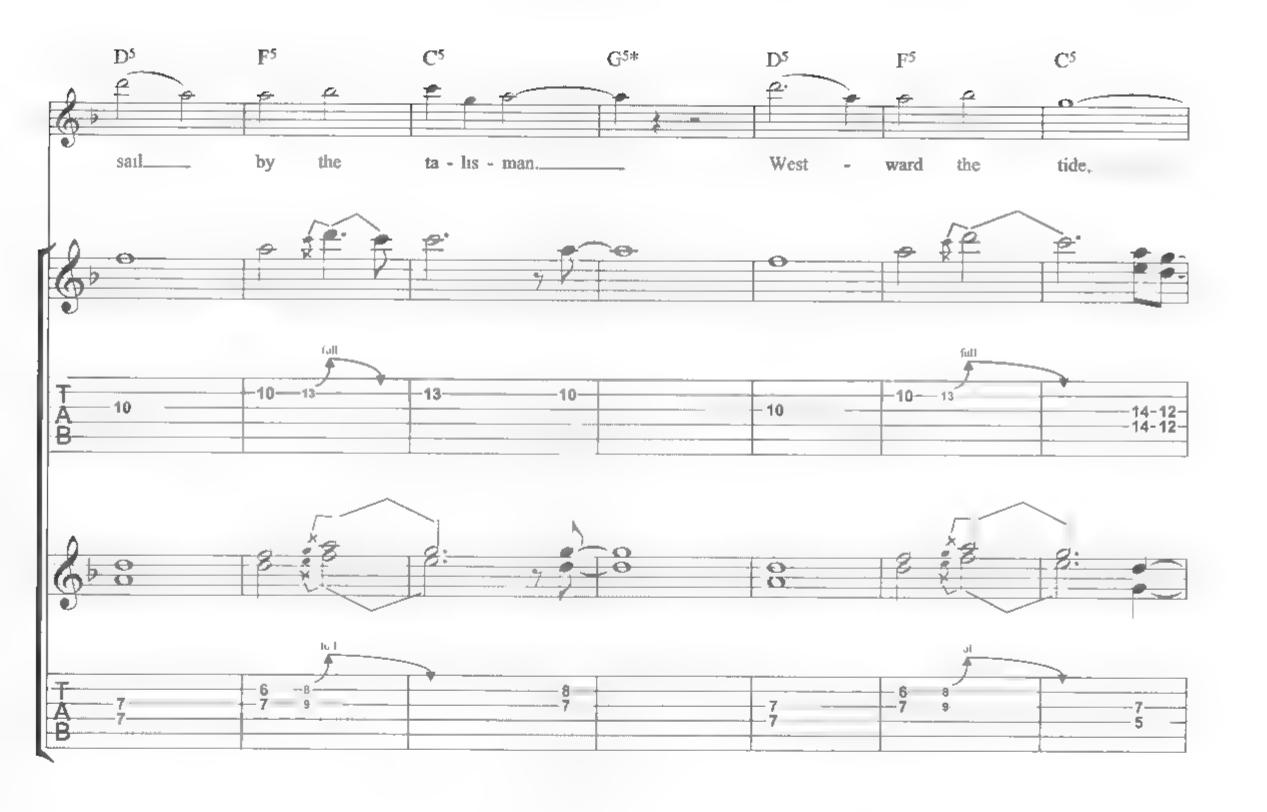


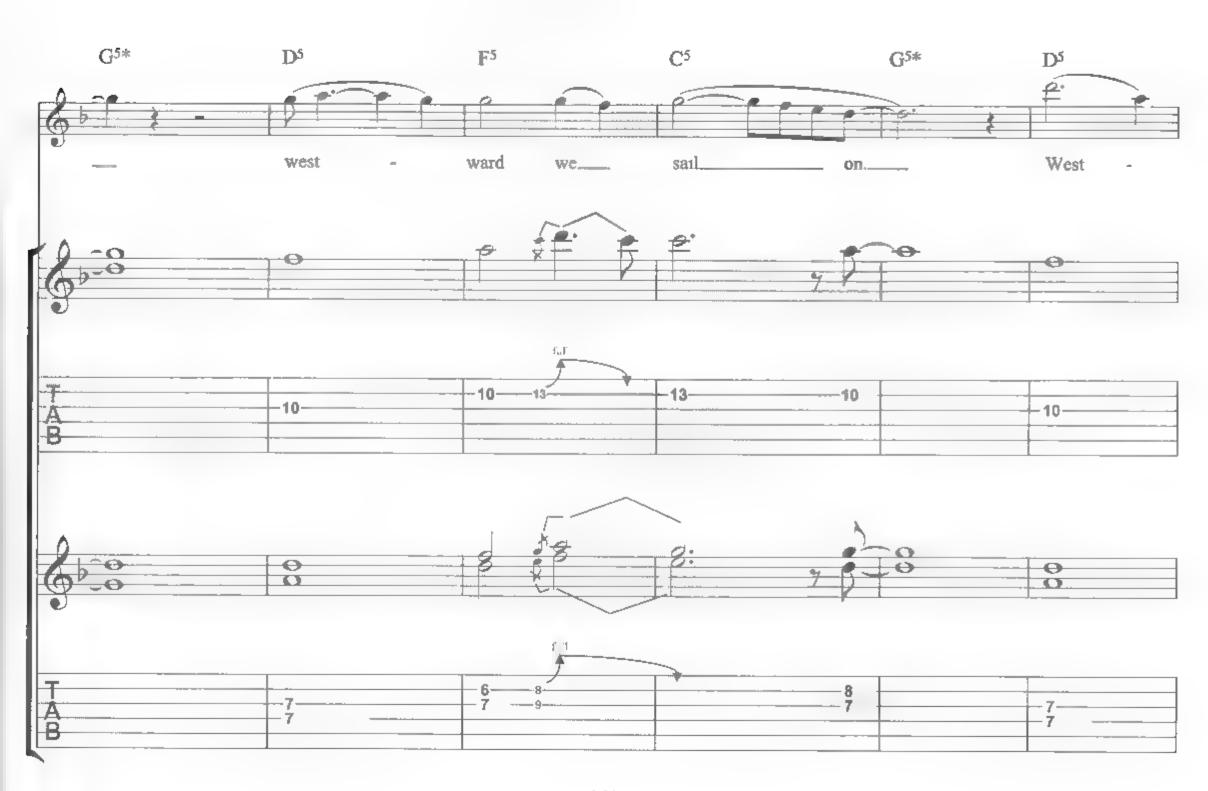


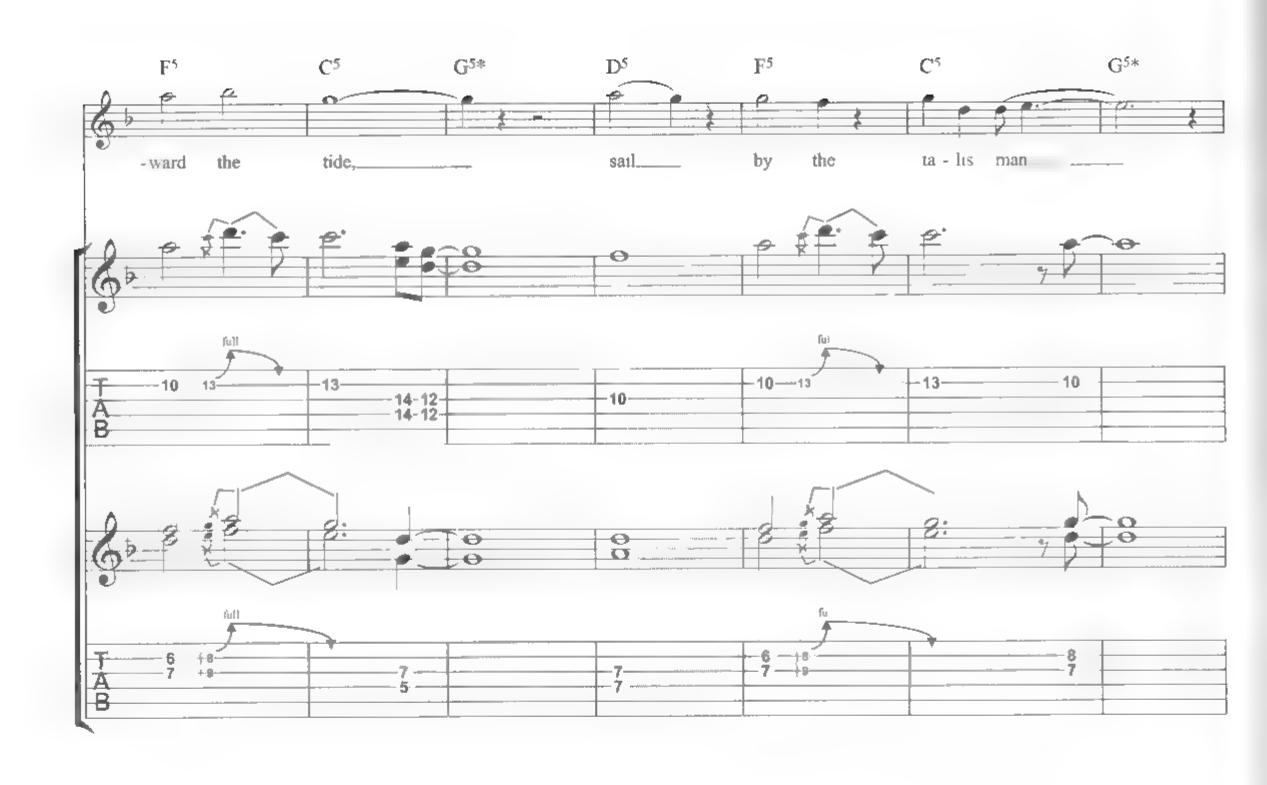
3-5-5 3-3-3-3







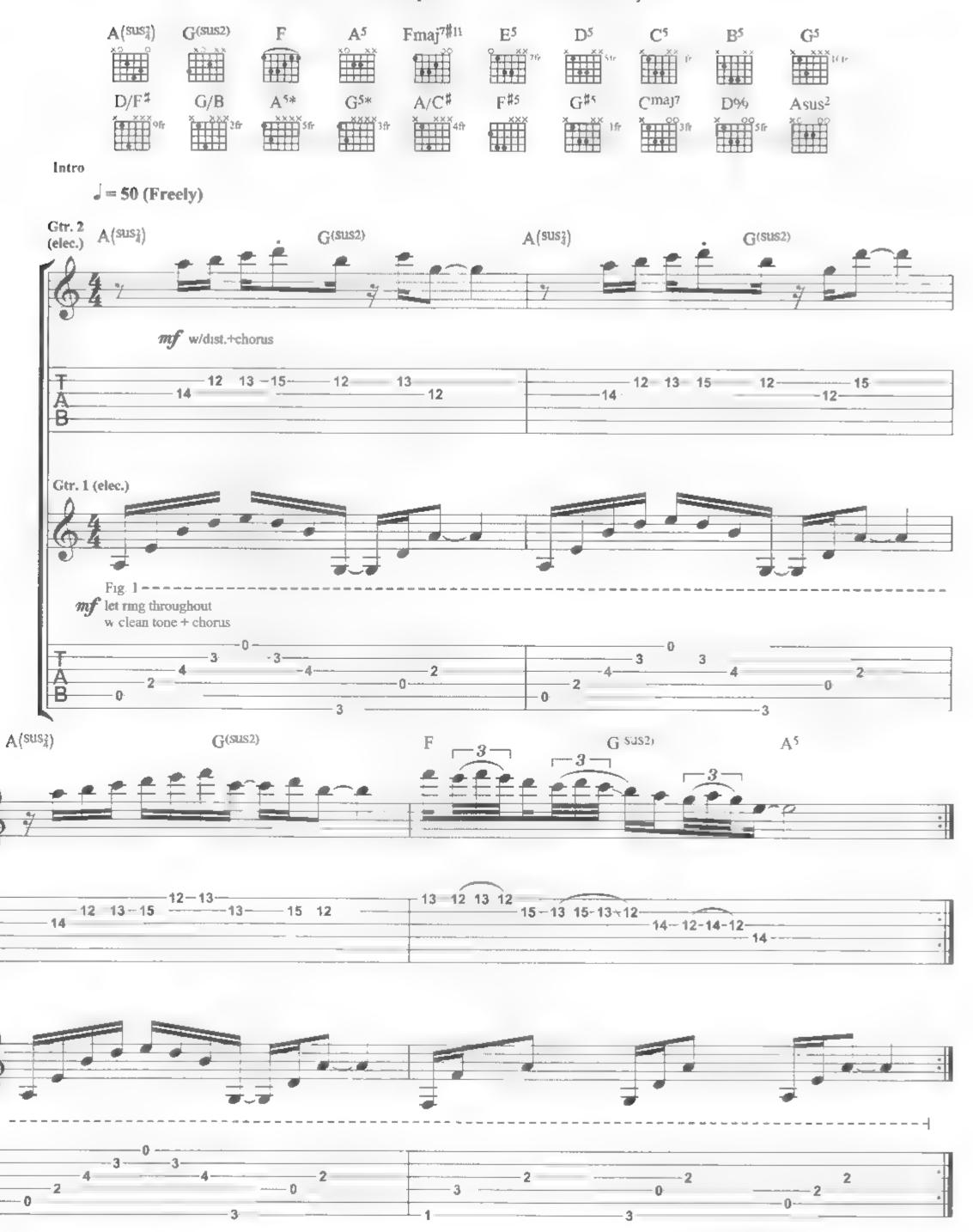


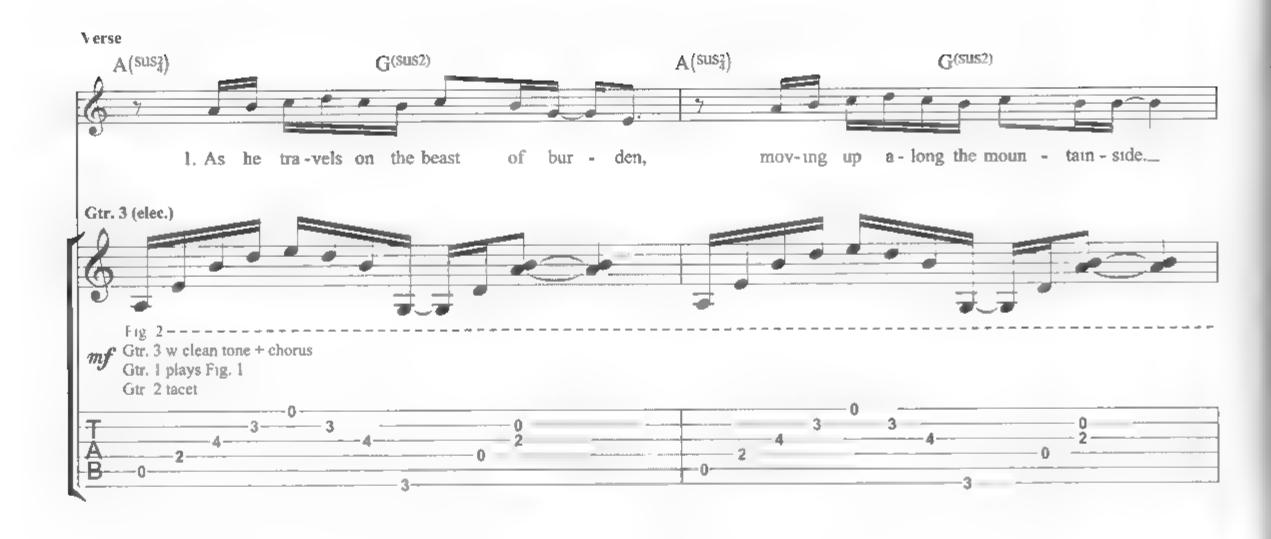


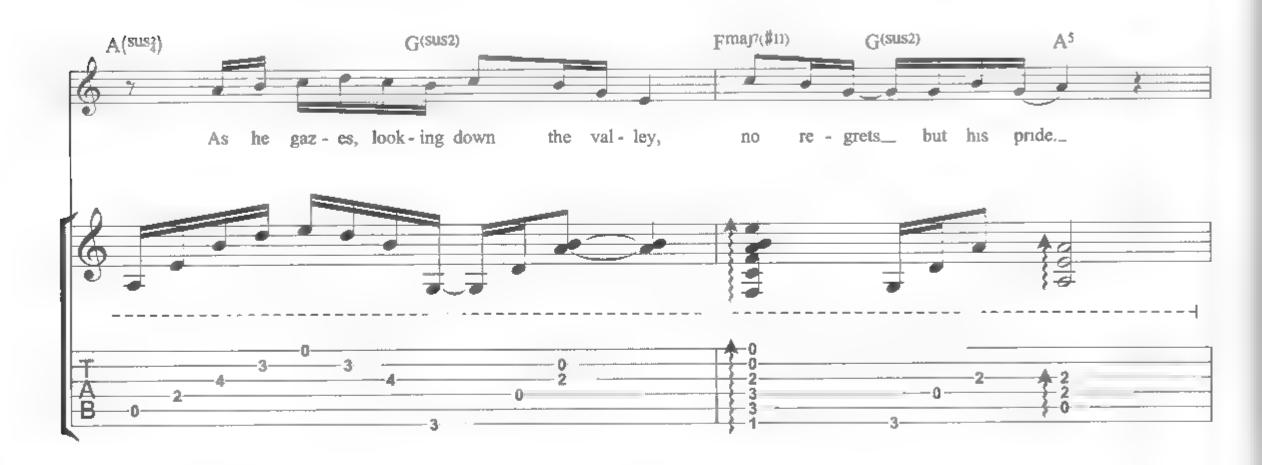


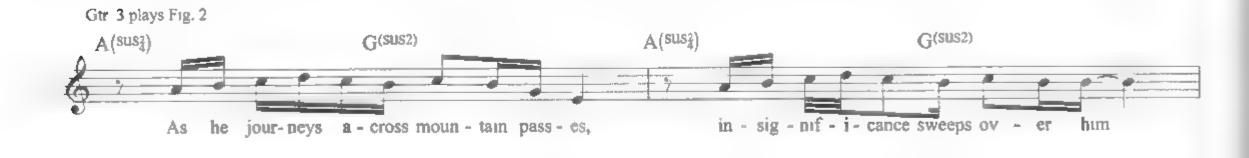
## THE MIND WOLLD BE KING

Words & Music by Steve Harris & David Murray













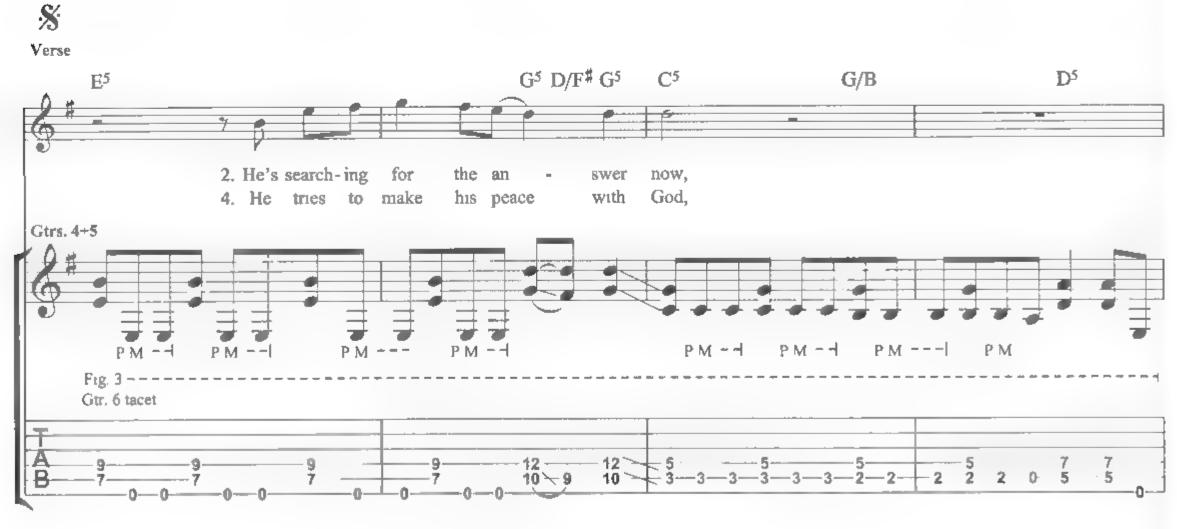


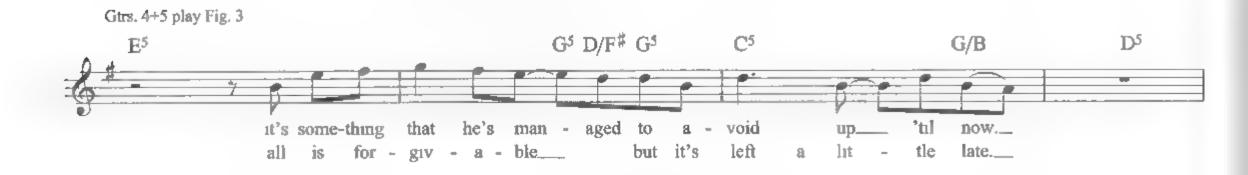




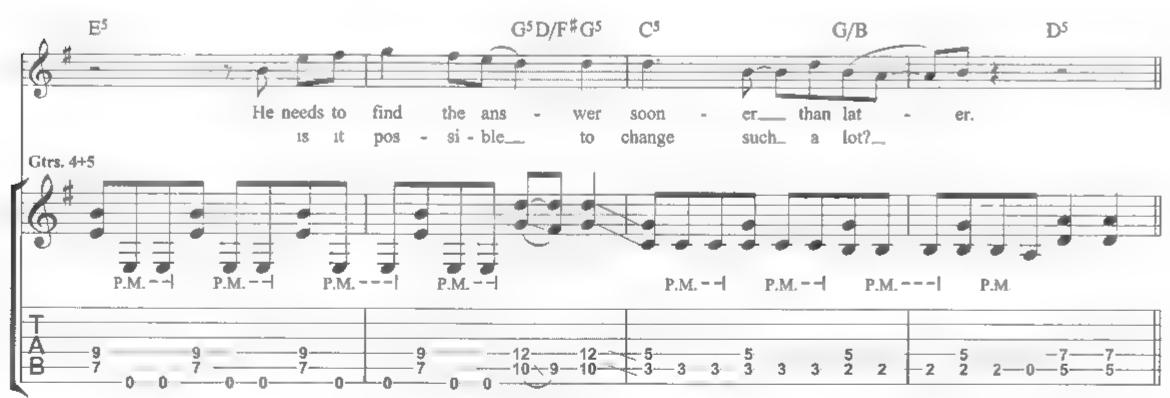


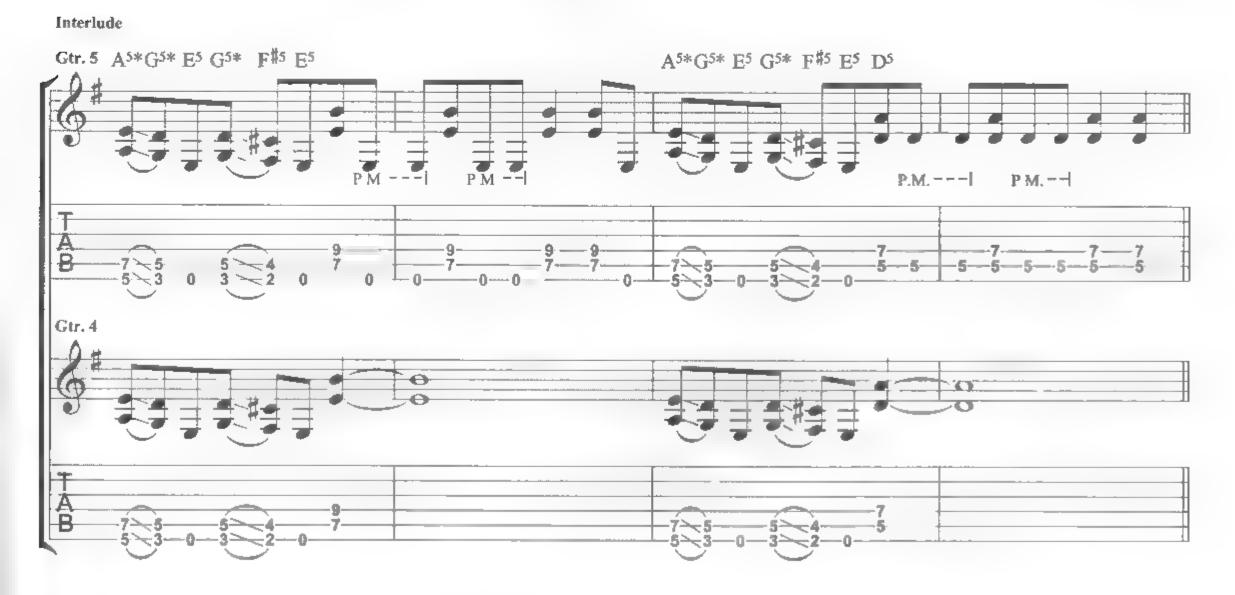


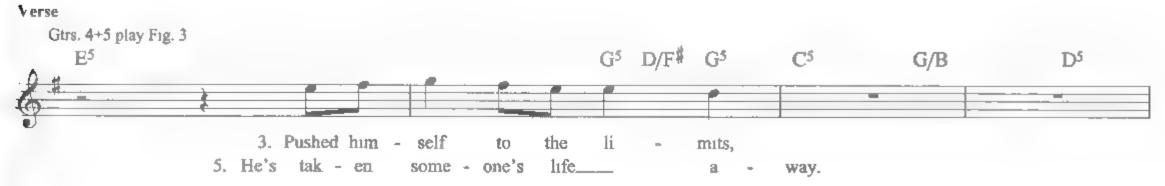




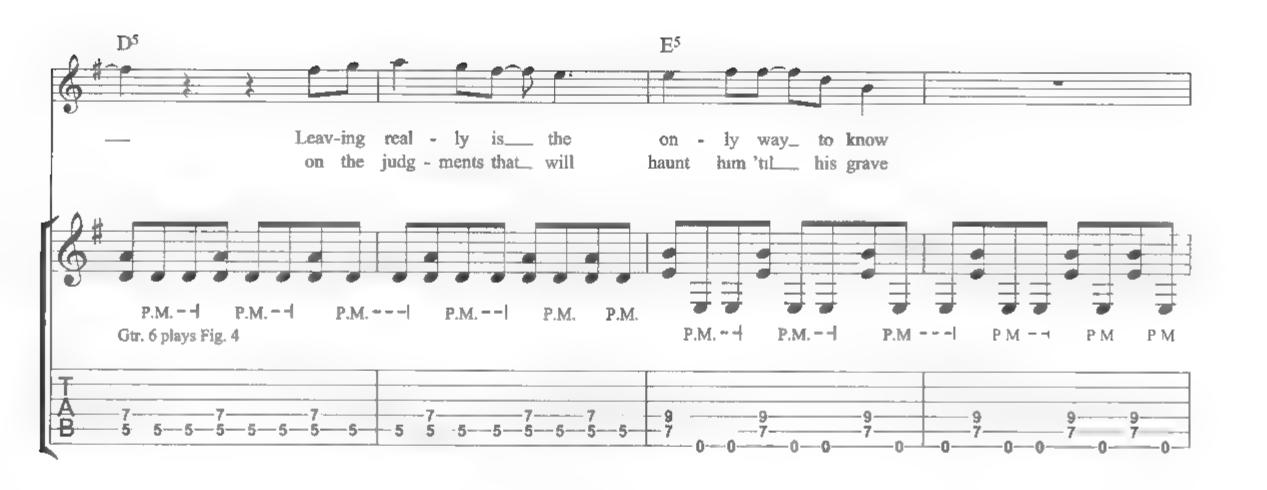












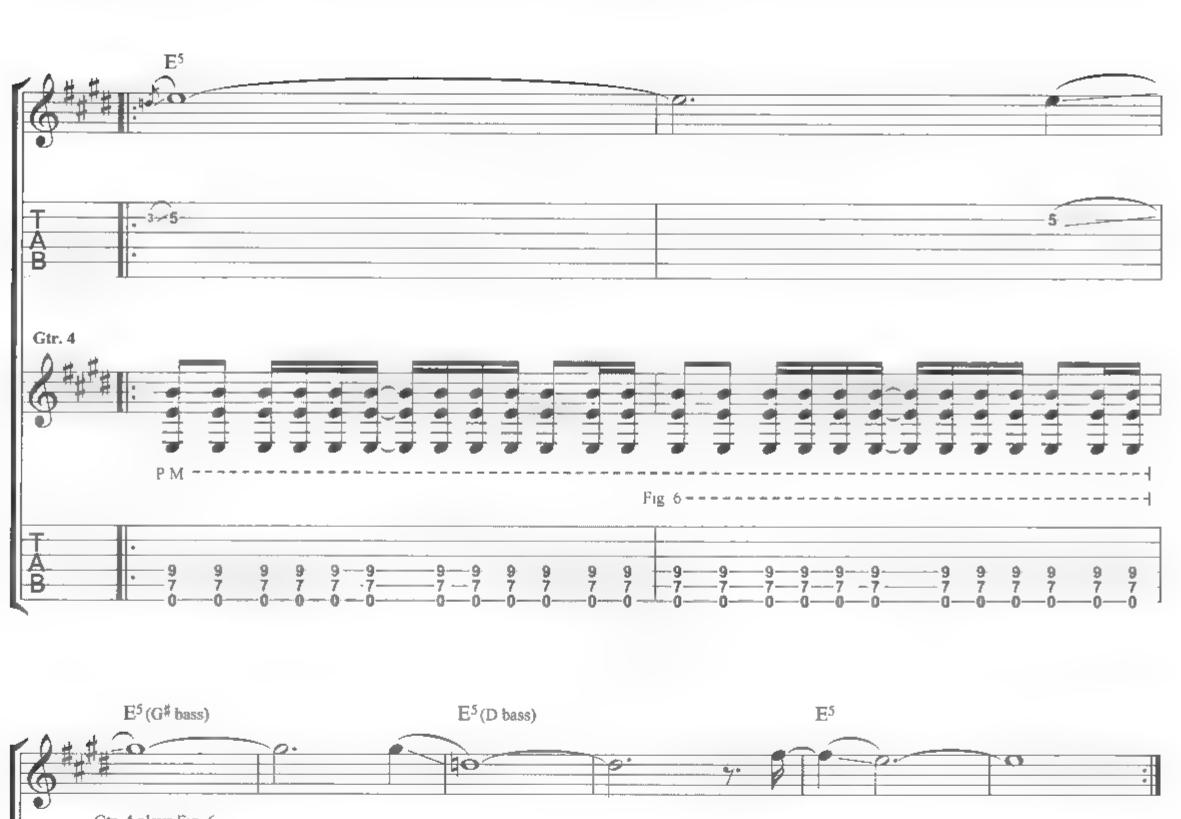


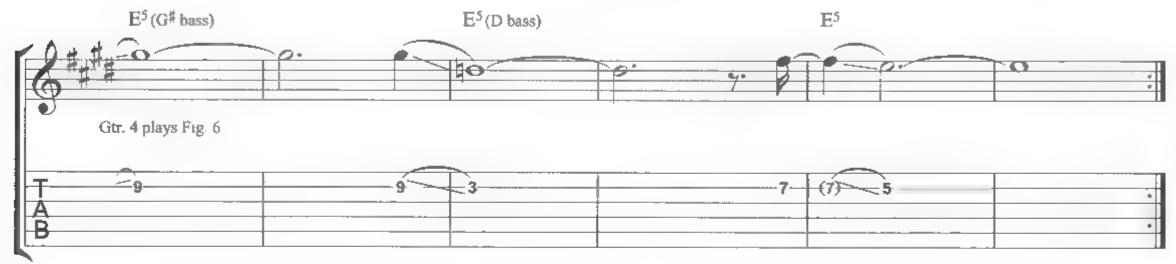






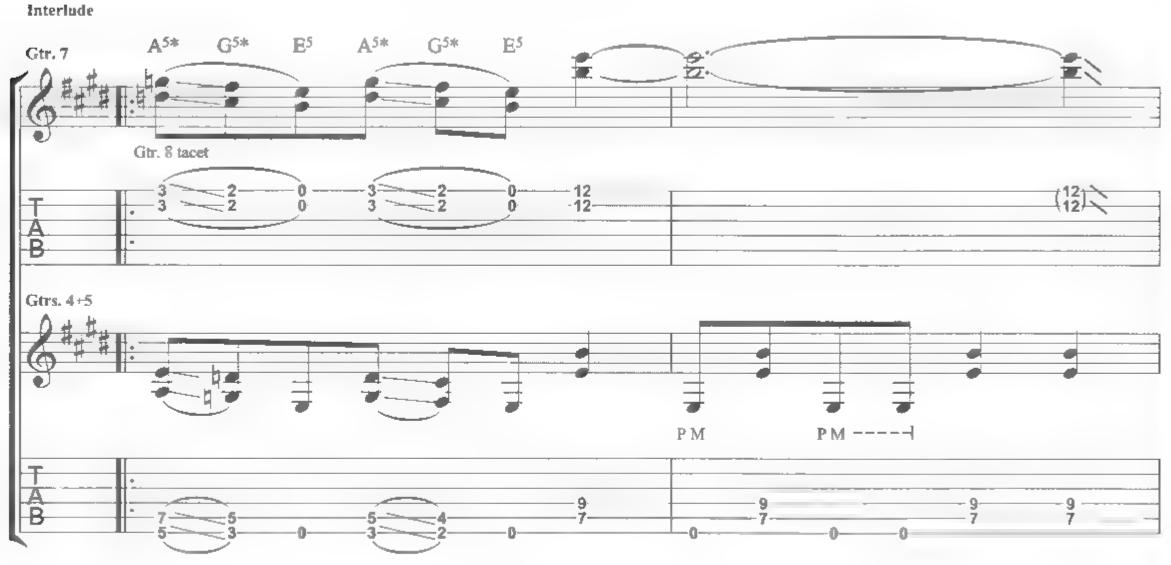


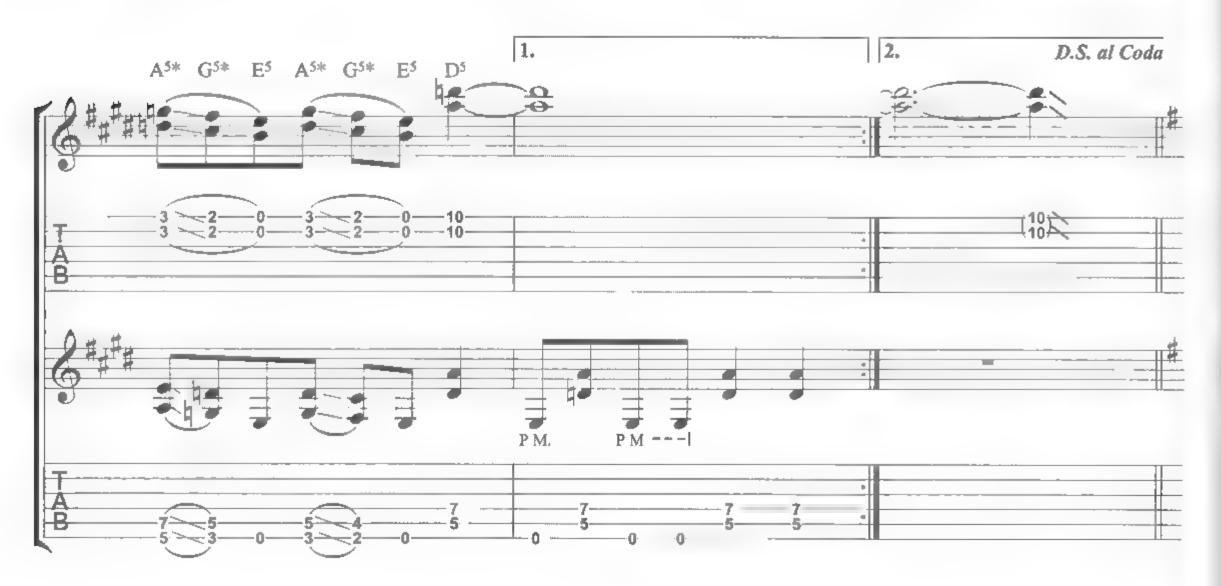




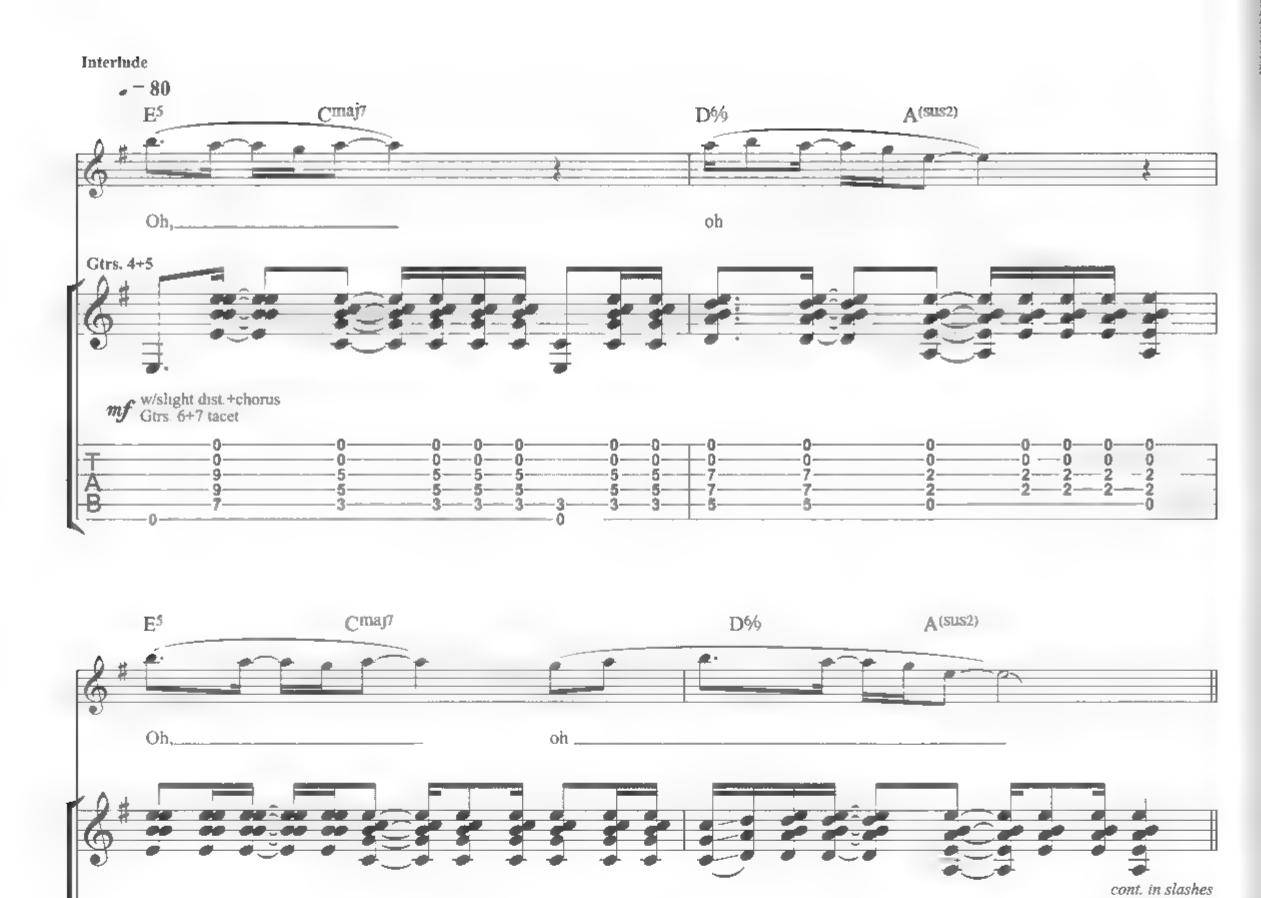


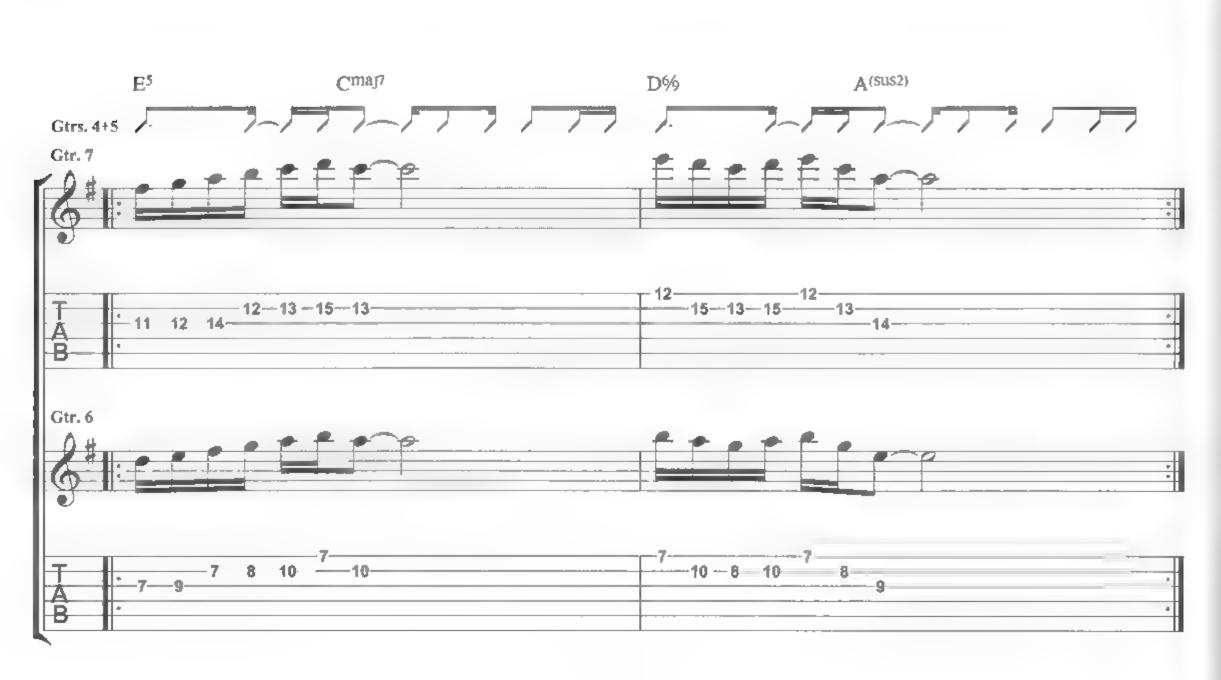














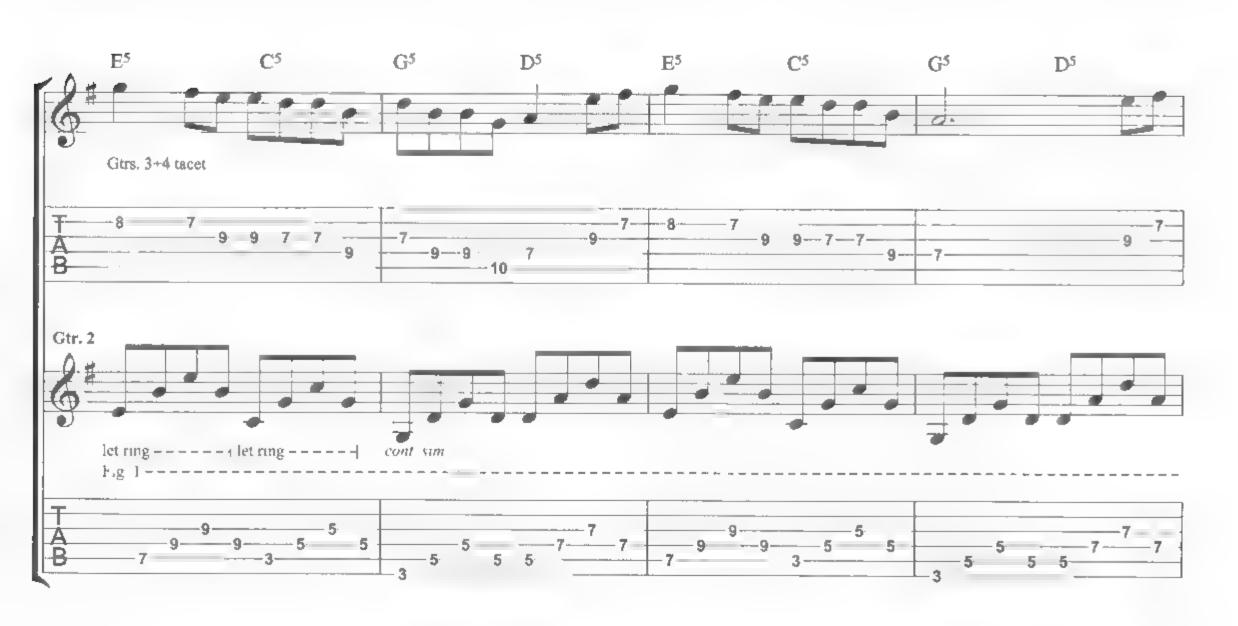
## WHEN THE WILD WIND BLOWS

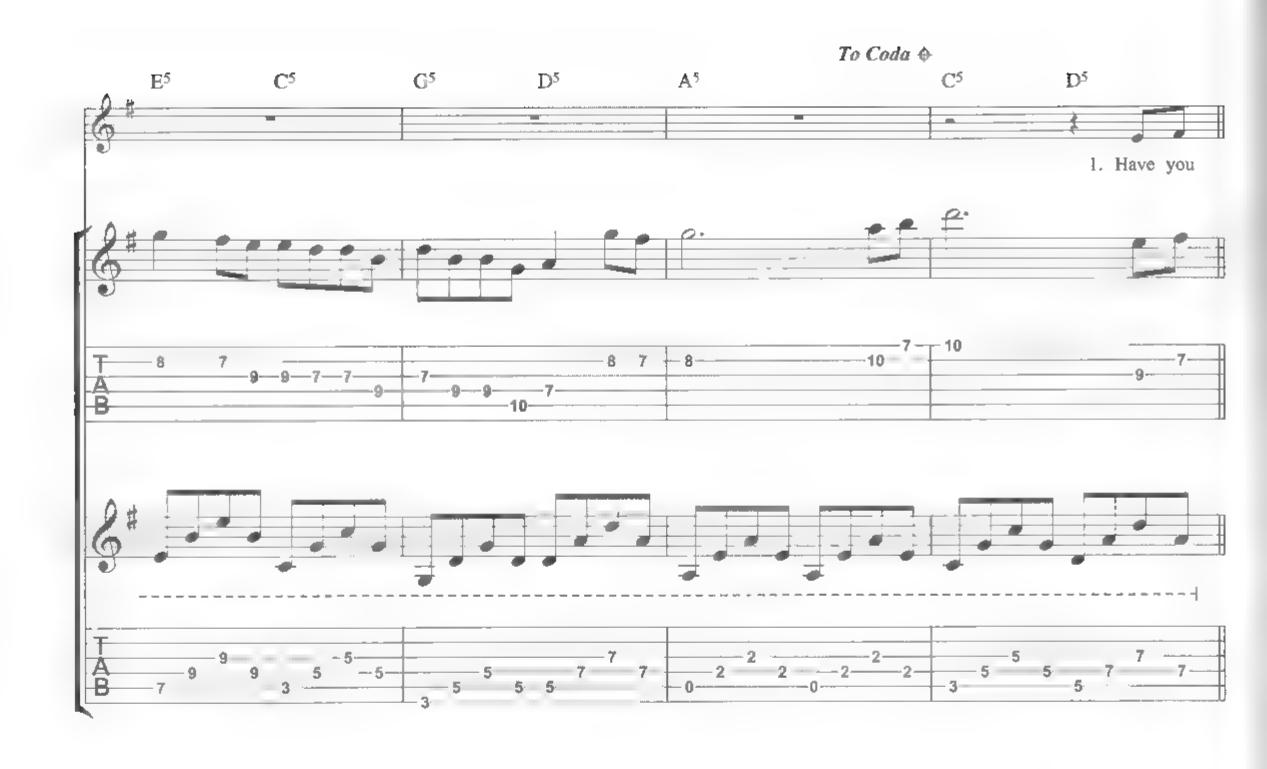
Words & Music by Steve Harris



AB















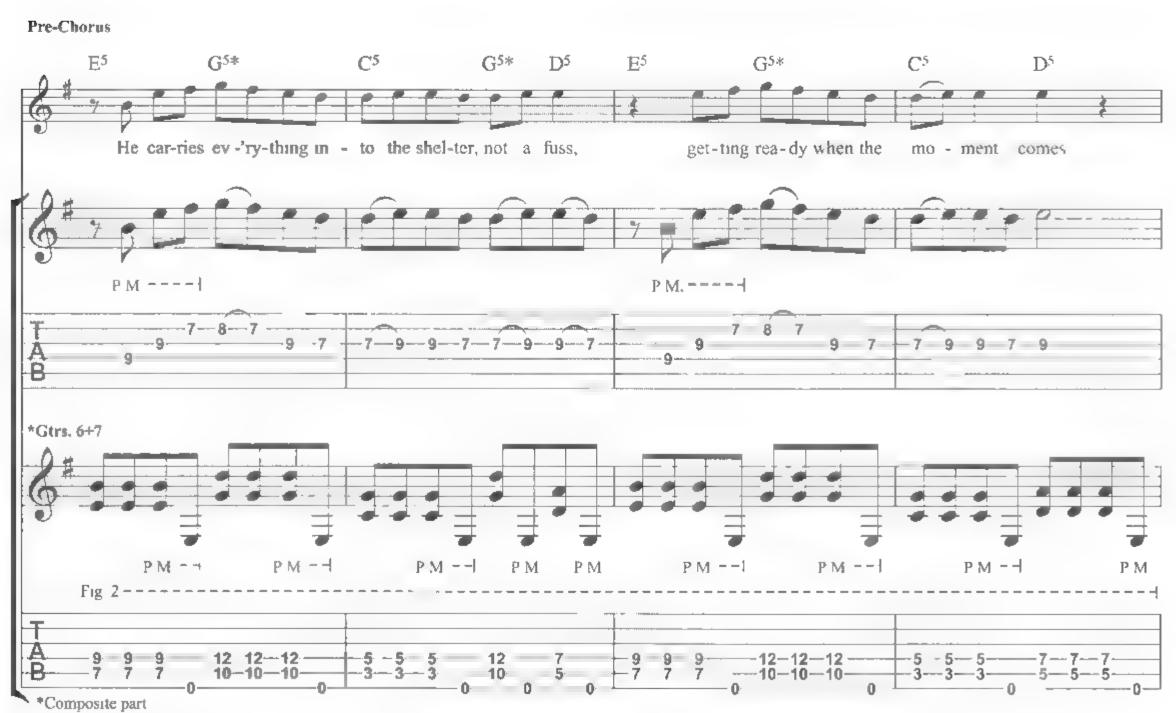


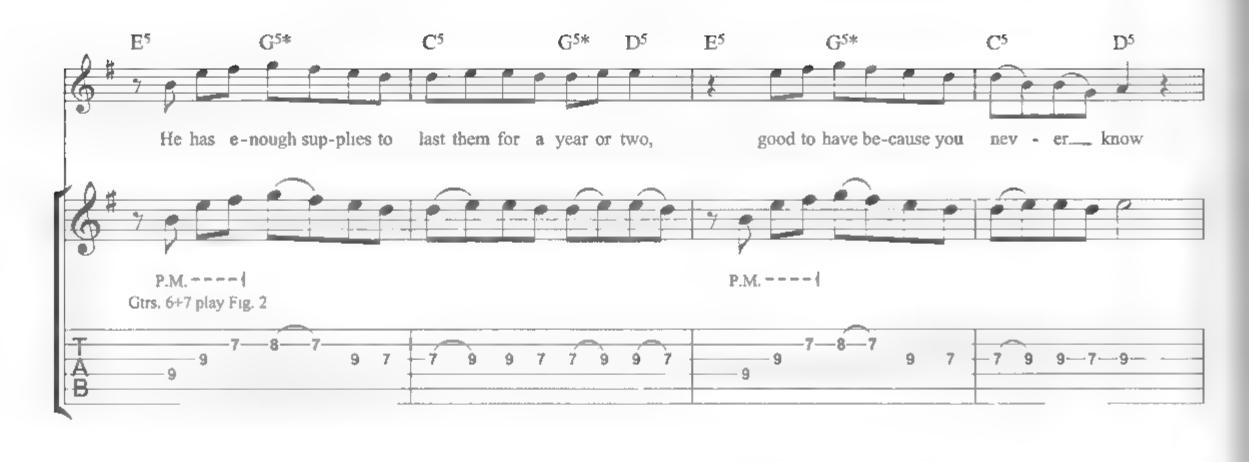


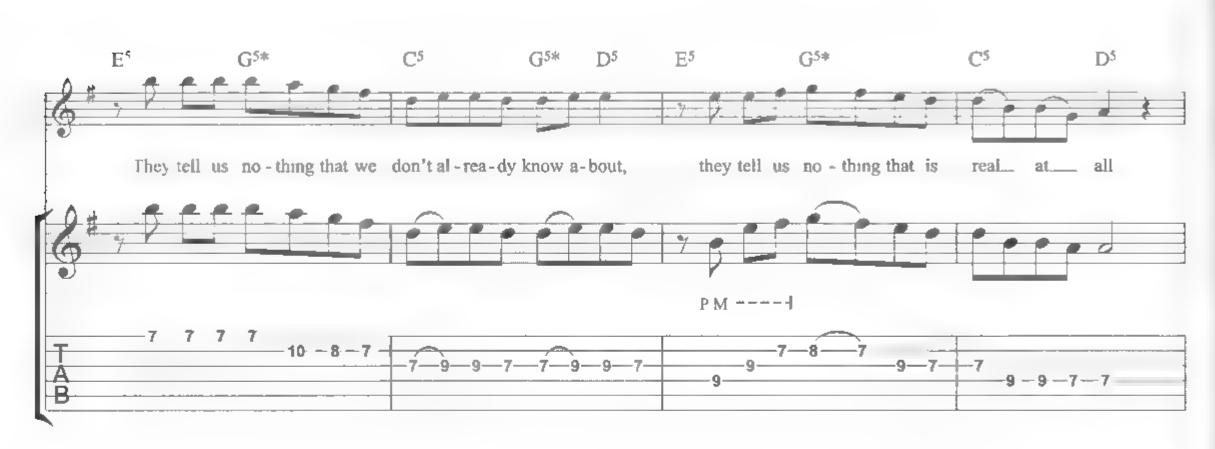






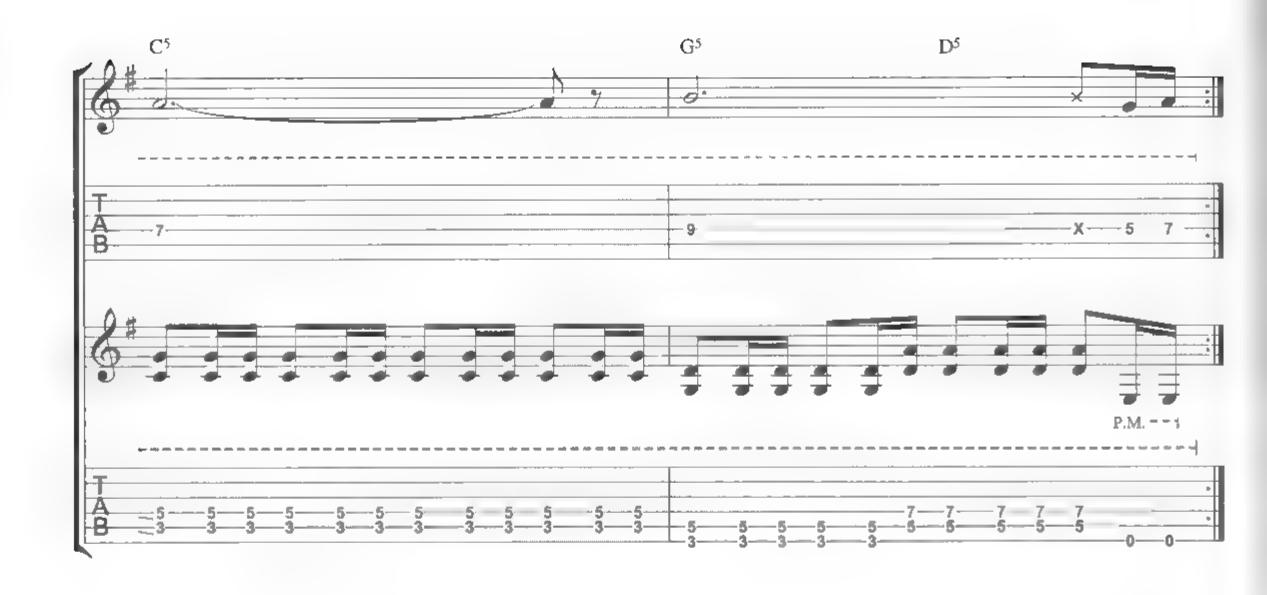


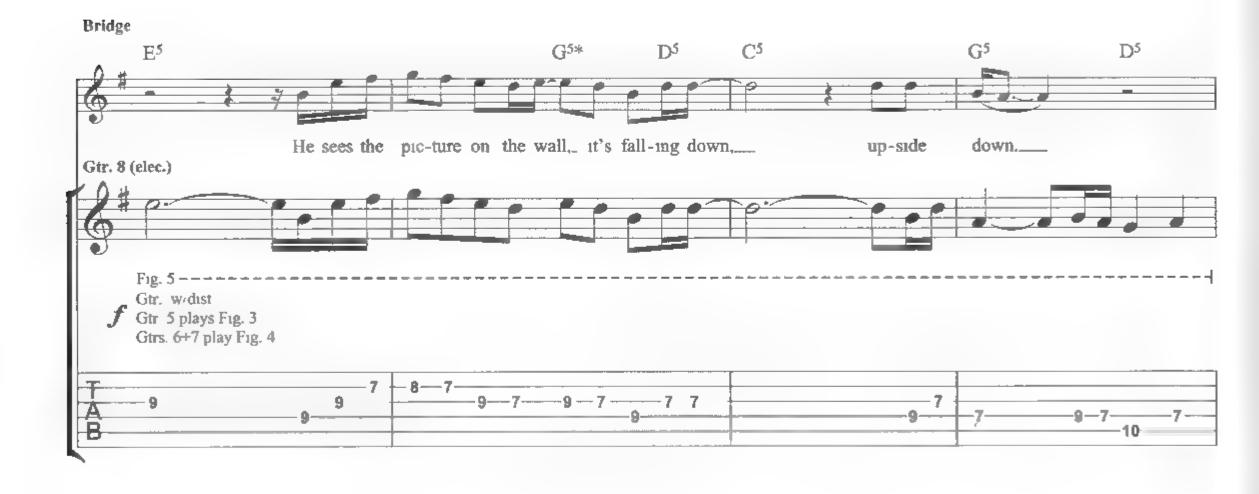


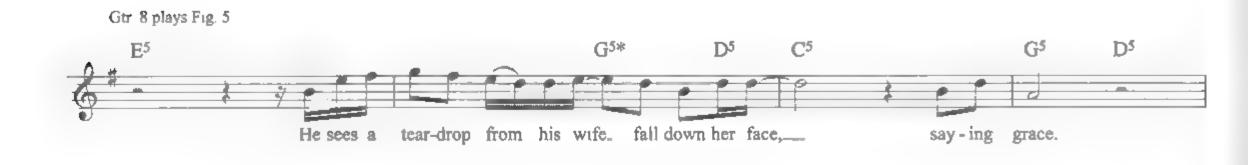


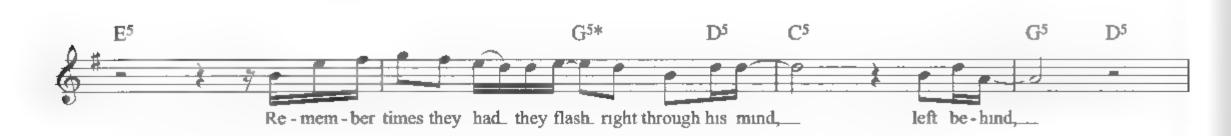




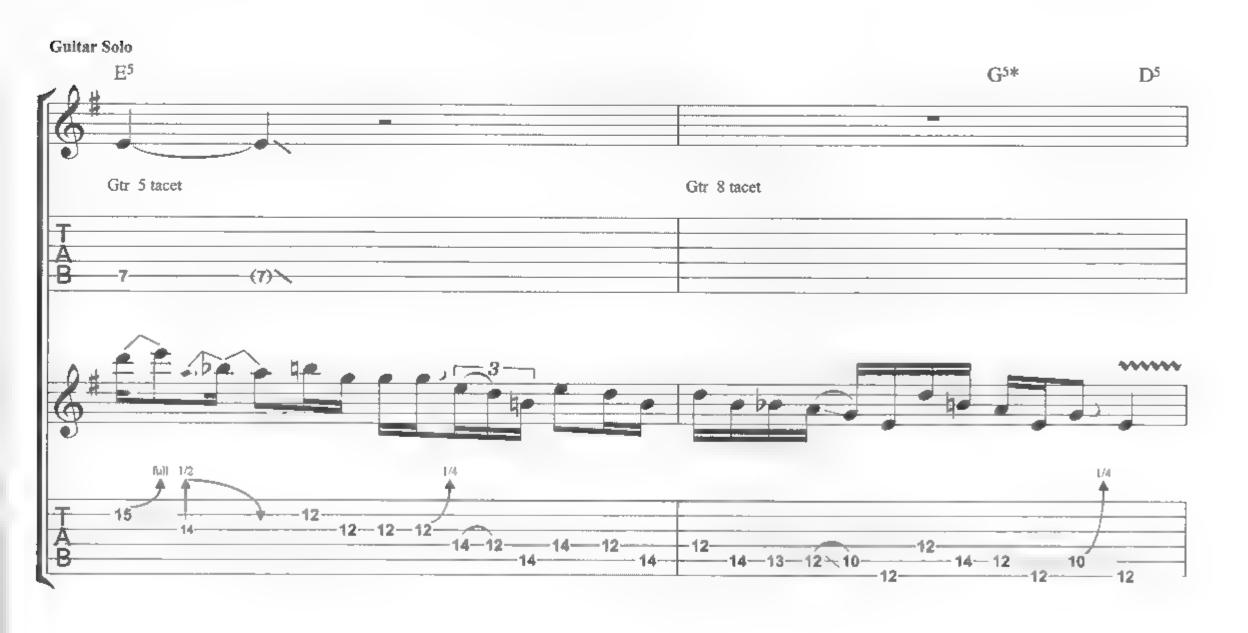


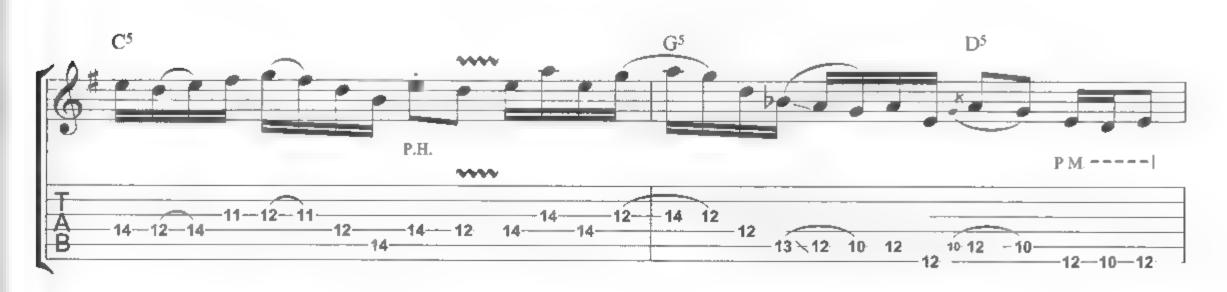






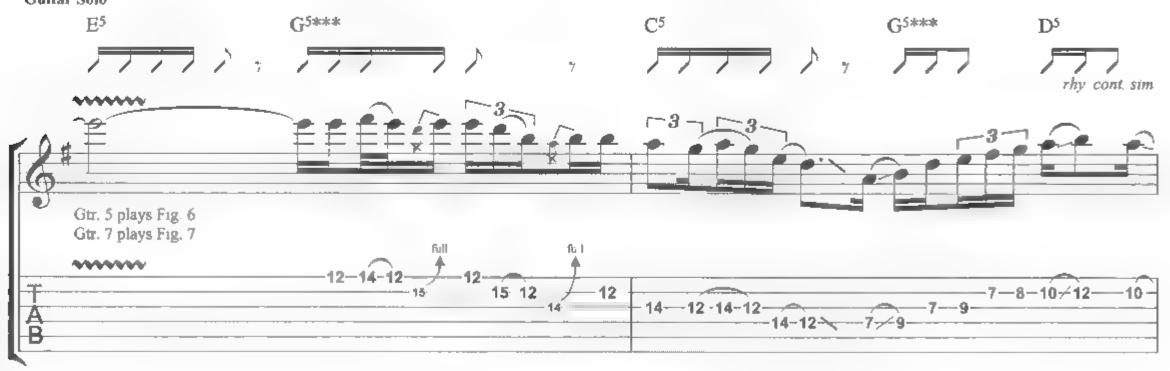


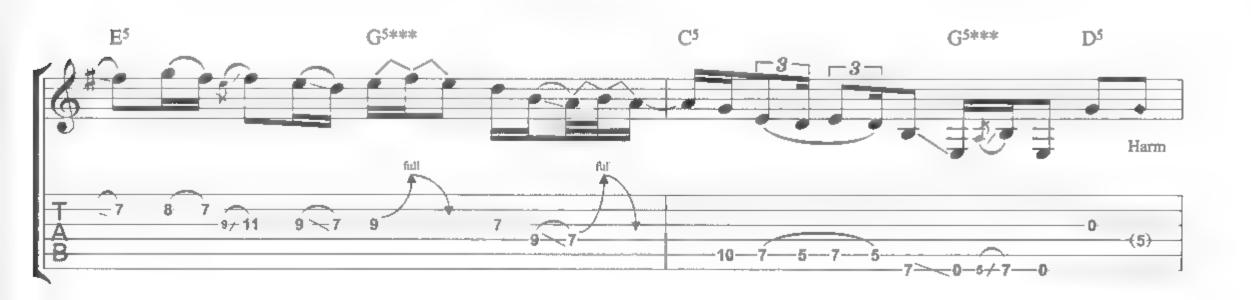


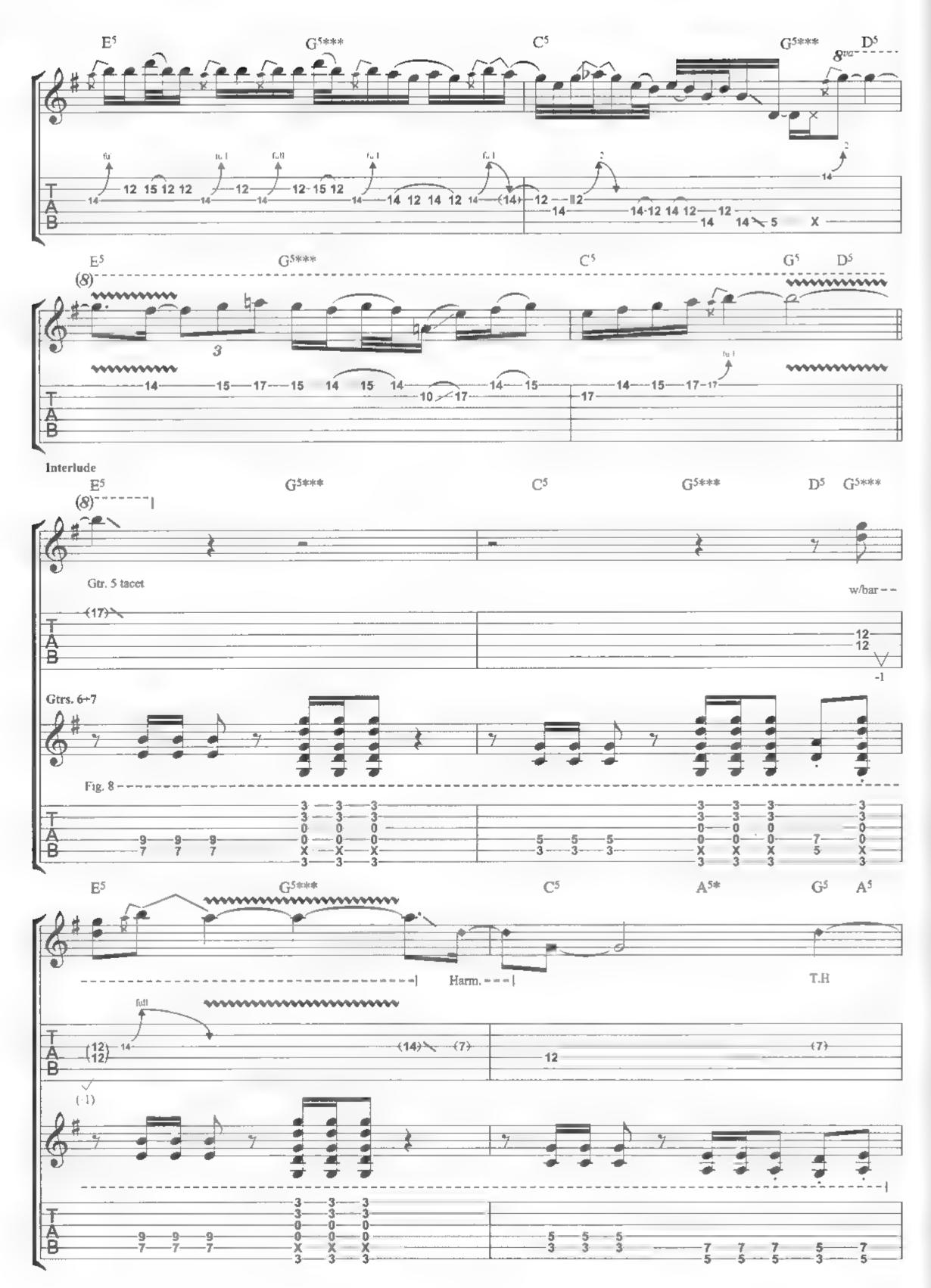






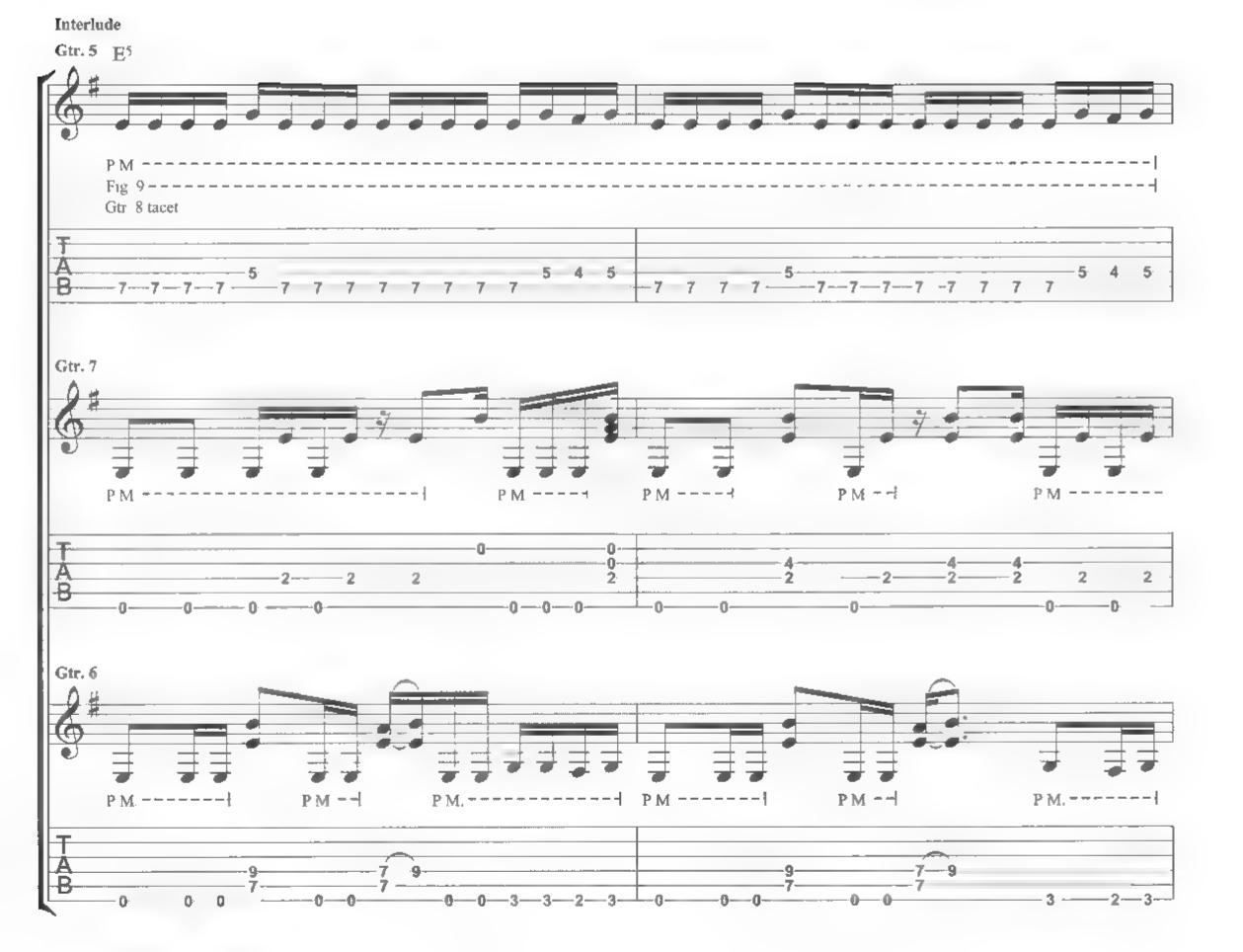


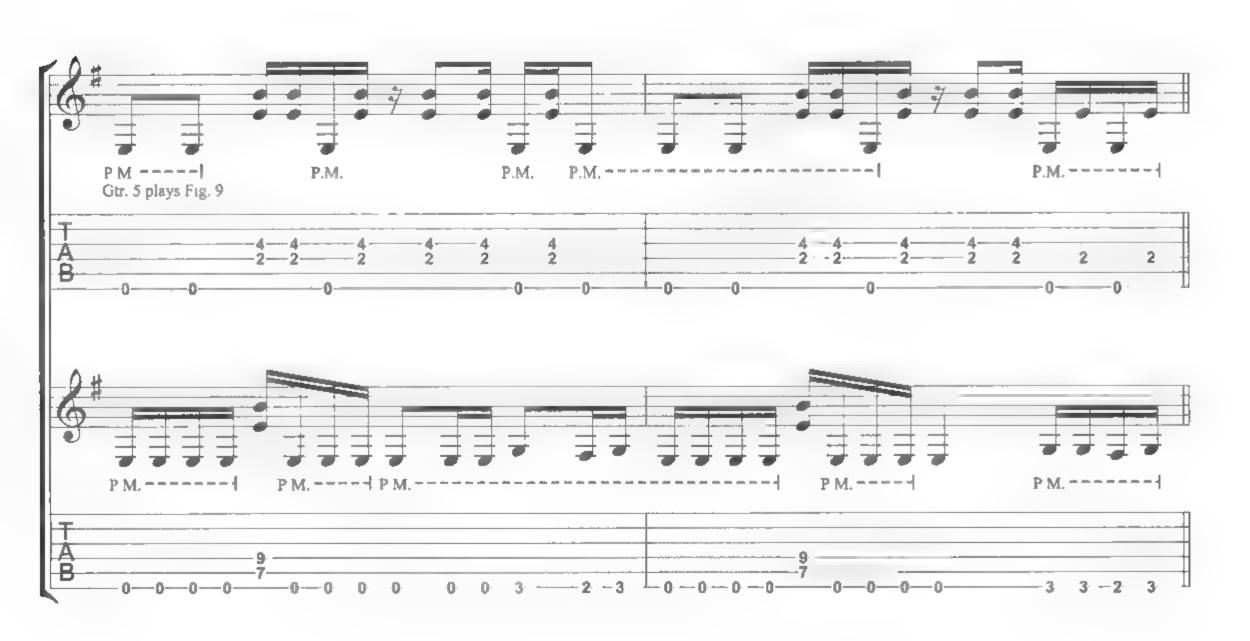






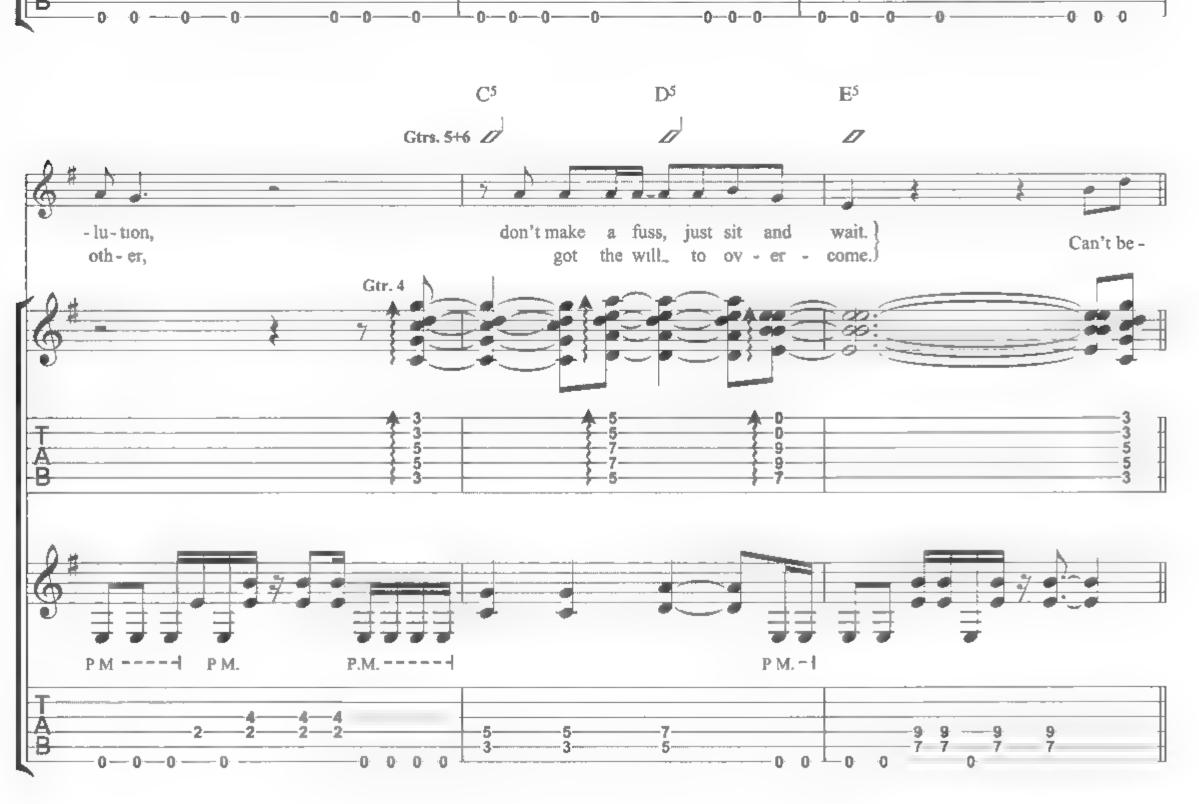








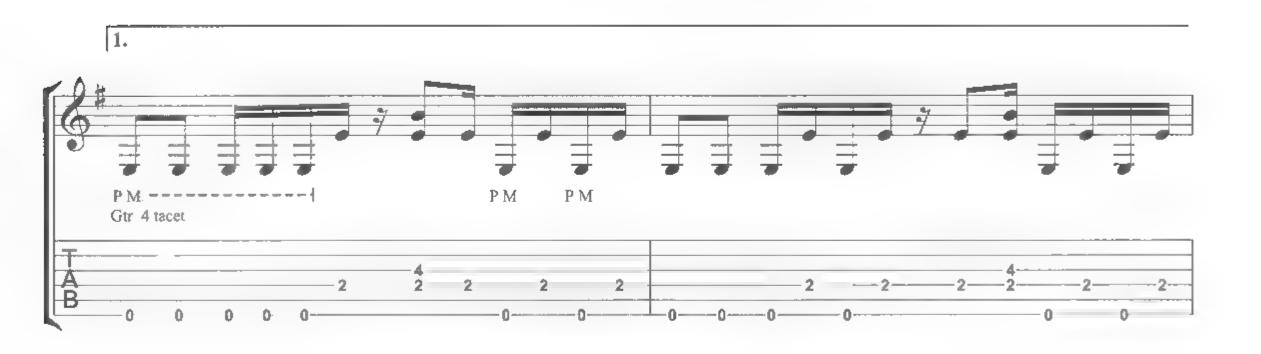


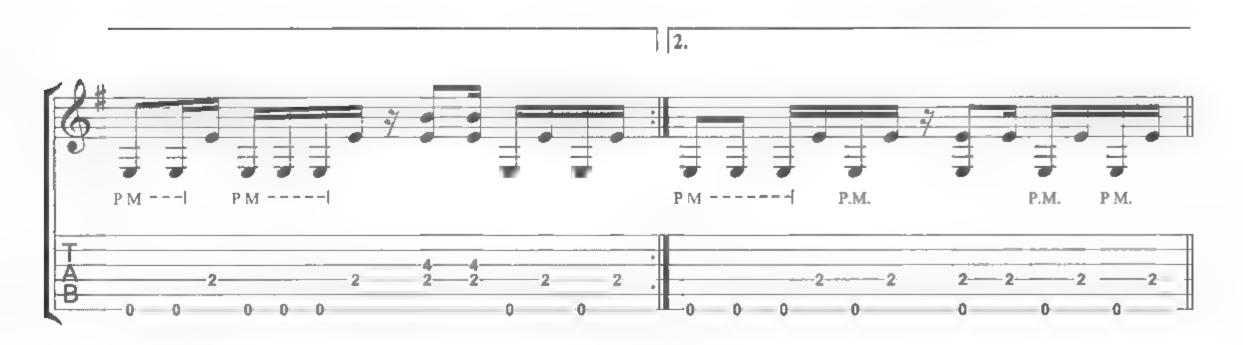


















## SHTELLITE 15...THE FINHL FRONTER EL DORHDO

MOTHER OF MERCY

COMING HOME

THE BLUHEMIST

TELE OF HUBLON

STARBLIND

THE THLISMEN

THE TIEN WHO WOLLD BE KING

WHEN THE WILD WIND BLOWS







